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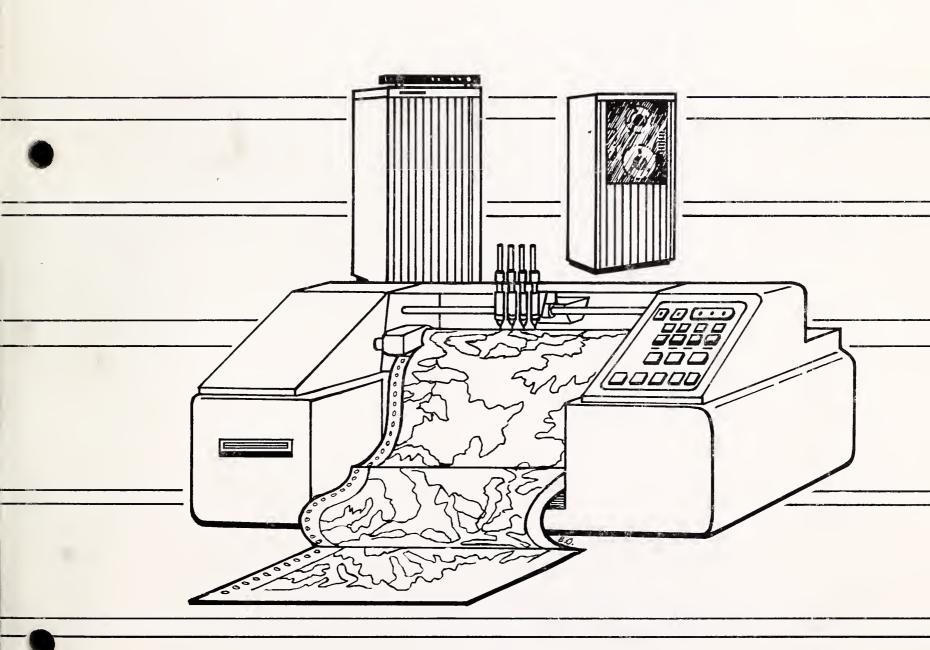
General Technical Report INT-105

May 1981

# User's Manual: RID\*POLY Geographic Information System

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Wallace A. Deschene



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United States
Department of
Agriculture

Forest Service

Intermountain Forest and Range Experiment Station

General Technical Report INT-105

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# User's Manual: RID\*POLY Geographic Information System

Wallace A. Deschene

EXCHANGE Rec'd

### THE AUTHOR

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### **ACKNOWLEDGMENTS**

The original version of RID\*POLY, formerly known as the Wildland Resource Information System (WRIS), was designed to operate on a UNIVAC 1108 computer by staff of the Pacific Southwest Forest and Range Experiment Station, USDA Forest Service, Berkeley, Calif. The code was translated to operate on IBM 360/370 computers by Wallace A. Deschene and Roger McCluskey at the Intermountain Forest and Range Experiment Station's Forestry Sciences Laboratory in Moscow, Idaho. RID\*POLY is currently running on an AMDAHL 470 V6 computer, with the IBM VS2 MVS Operating System. Robert Russell, David Sharpnack, Joyce Dye, Dave Blakeman, Elliot Amidon, and Mike Travis of Pacific Southwest Station provided generous assistance in the translation tasks. David Erickson and Dan Beus of Intermountain Station in Moscow, Idaho, provided assistance in producing the most recent version of the manual and source code.

Sections of this manual have been reproduced from the UNIVAC 1108 "Wildland Resource Information System: User's Guide" by Russell, Sharpnack, and Amidon.' More information on the development and characteristics of WRIS can be obtained from "WRIS: A Resource Information System for Wildland Management" by Russell, Sharpnack, and Amidon.<sup>2</sup>

<sup>&#</sup>x27;Russell, Robert M., David A. Sharpnack, and Elliot L. Amidon. 1975. Wildland Resource Information System: user's guide. USDA For. Serv. Gen. Tech. Rep. PSW-10, 36 p. Pac. Southwest For. and Range Exp. Stn., Berkeley, Calif.

<sup>&</sup>lt;sup>2</sup>Russell, Robert M., David A. Sharpnack, and Elliot L. Amidon. 1975. WRIS: a resource information system for wildland management. USDA For. Serv. Gen. Tech. Rep. PSW-107, 12 p. Pac. Southwest For. and Range Exp. Stn., Berkeley, Calif.

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### 0. FOREWORD

The RID\*POLY program is the National Forest System version of the Wildland Resource Information System (WRIS) (Russell and others 1975). The RID\*POLY program is the polygonal processor of the RID (Resources Information Display) System that stores and manipulates data attributed to geographical areas. The resource manager defines an area by drawing a boundary around it on a map. In nature, such boundaries are irregular in shape. Their shapes are retained within the system by representing them mathematically as multiple-edged polygons. "Polygons" are the fundamental building blocks of RID\*POLY. They can represent timber stands, management alternatives, soil types, and other entities. RID\*POLY has been used primarily for timber management; therefore, examples and terminology in this report are from that discipline. Nevertheless, the system can be used for managing resources other than timber and in fields other than forestry.

A group of polygons forms a "map." The collection of polygons must completely cover the surface area, but not overlap each other. All polygons on one map must be from the same "layer" representing one attribute, such as timber type. Other layers, which represent different attributes of the same geographical area, may be constructed. RID\*POLY can overlay any two layers to deal with combinations of attributes.

The attribute of a polygon is expressed as a "label," consisting of 1 to 36 characters. Each polygon must have a label. A label does not have to be unique; it may occur many times on a map, once for every polygon containing the same attribute. In addition, RID\*POLY assigns each polygon a unique serial number called an "item number," for further identification.

RID\*POLY can be used for an entire National Forest by digitizing each of the quadrangle maps needed to cover the forest and by processing the maps as separate units. Each layer is drawn on a separate map sheet. The map sheets are photographically reduced to enable the negatives to fit the dimensions of a densitometer bed or drum (maximum size of 9 inches by 9 inches for SCANDIG).

The scanning operation stores the map on a magnetic tape file in either density or binary form. Density data are processed by a computer program (FREQTB), which prints a grid (binary map) that can be checked for error. The binary map consists of blanks and ones: blanks for the area between lines or background, and ones for the points falling on polygon boundary lines. Binary data are processed by a computer program (BIPRIN), which produces a binary map and performs various editing procedures.

If a map is extremely simple—few boundary lines and most of the scanned points blank—it is more efficient to hand digitize and process it through the HANDY program than use FREQTB or BIPRIN.

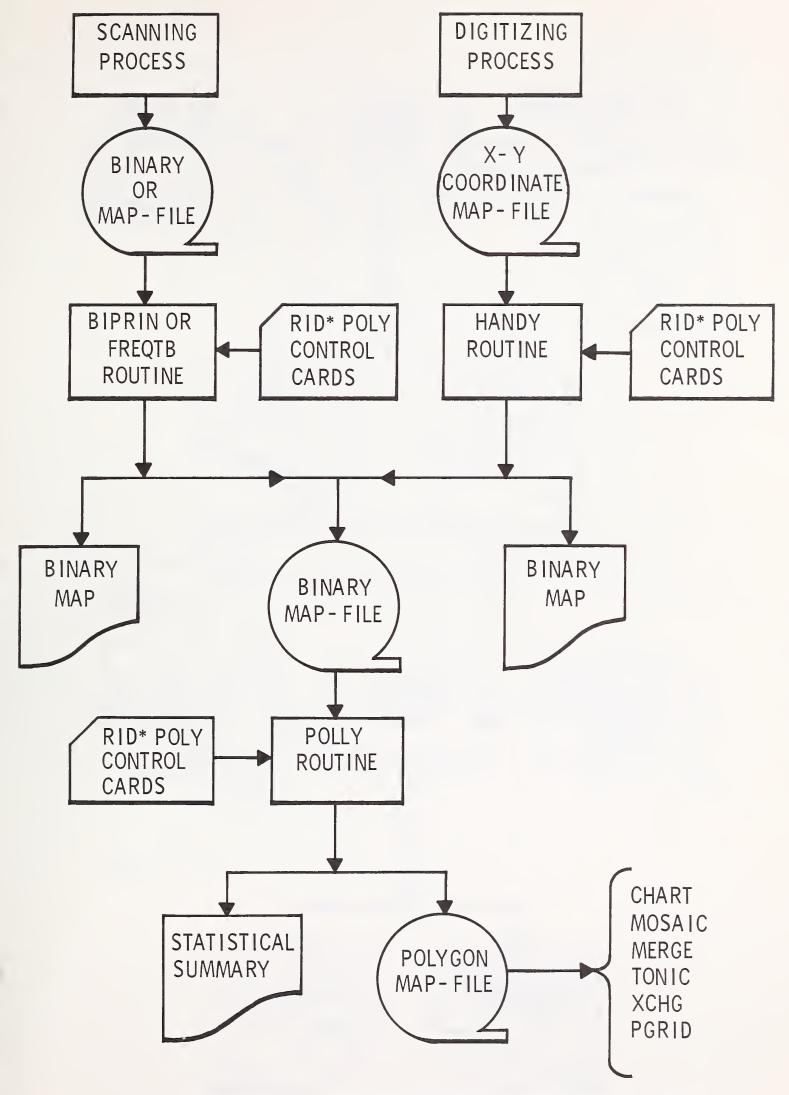
The POLLY program converts a binary map into a file of polygons, (called a polygon map file) and attaches a label to each. A complete data base is formed when the above process is performed for all maps required to cover a designated area.

Table 0.1.—Data recording devices and processing procedures

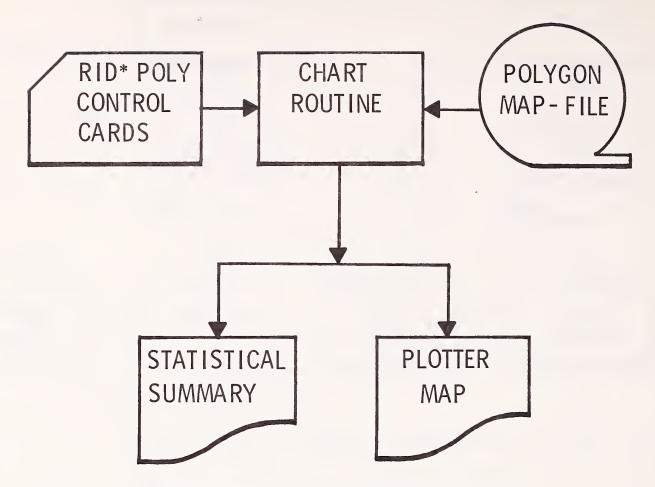
Data recording device	Output mode  BINARY OR	Program processing sequence		
SCANDIG Scanner			BIPRIN	POLLY
	DENSITY	FREQTB	BIPRIN	POLLY
PDS-1010 Scanner	DENSITY	FREQTB	BIPRIN	POLLY
PDS-1010A Scanner	DENSITY	FREQTB	BIPRIN	POLLY
NUMONICS 1224 Digitizer	X-Y COORDINATES	HANDY	BIPRIN	POLLY

The following sequence of steps describes the workflow required to process maps using the RID\*POLY system (flow charts 0.1-0.7).

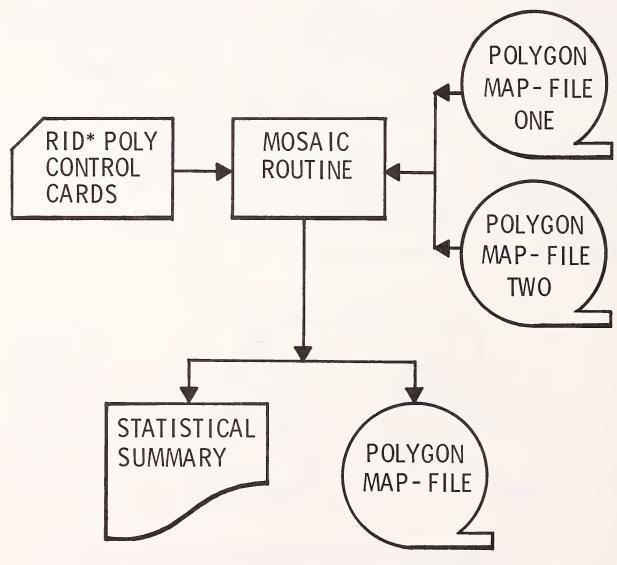
- 1. Record the labels (see section 5.2). Recording labels before any other work is done provides an additional close look at the maps and may uncover some remaining logical errors.
  - 2. Produce and scan negative or digitize source map.
- 3. Convert input into a binary map-file, with BIPRIN for binary data (see section 4.2), FREQTB for density data (see section 4.1), or HANDY for digitizer data (see section 4.3).
- 4. Edit the binary map (see section 4.4). If the binary map requires many corrections, BIPRIN should be used to produce a permanent map containing the necessary corrections. Corrections made in a POLLY run are not recorded permanently and become expensive to process if POLLY is executed more than once per map.
- 5. Extract polygons from the binary map-file and produce a polygon map file with POLLY (see section 5.3). POLLY output should be edited and POLLY rerun until all error messages are eliminated (see section 5.4).
- 6. Once POLLY has been run without producing error messages, the polygon map-file can be processed by the following RID\*POLY support programs:
- a. Plotter map can be produced with CHART (see section 6, flow chart 0.2). The plotted map can be used as an aid in editing polygon map-files or as a means of producing a final map product.
  - b. Two map layers can be overlayed using the MOSAIC routine (see section 7, flow chart 0.3).
  - c. Two polygon map-files can be combined using the MERGE routine (see section 8, flow chart 0.4).
  - d. A polygon map-file can be updated using the TONIC routine (see section 9, flow chart 0.5).
- e. A polygon map-file can be converted into the Universal Data Exchange Format using the XCHG routine (see section 10, flow chart 0.6).
  - f. A polygon map-file can be converted into a POLY\*GRID file using PGRID (see section 11, flow chart 0.7).



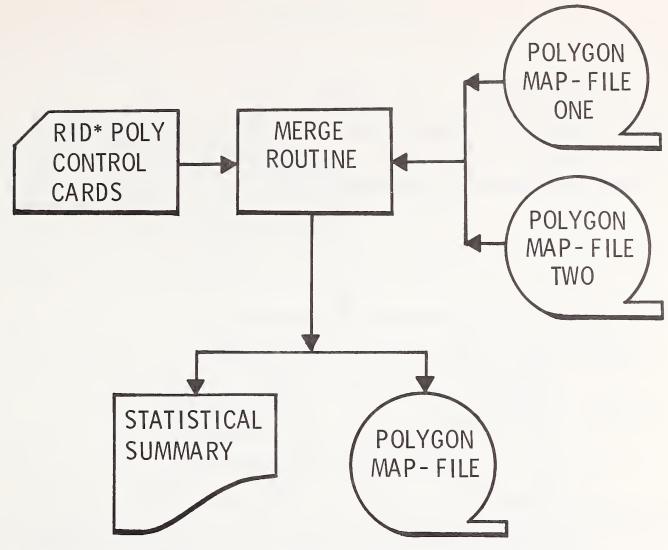
Flowchart 0.1.—Processing required to produce a polygon map-file.



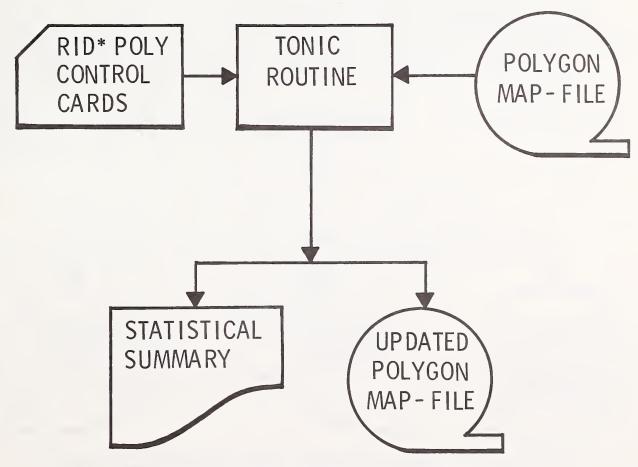
Flowchart 0.2.—Plotting a polygon map-file (CHART).



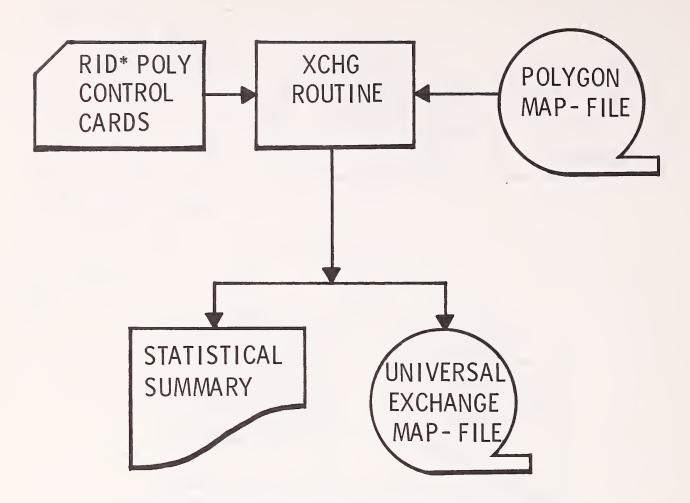
Flowchart 0.3.—Overlaying polygon map-files (MOSAIC).



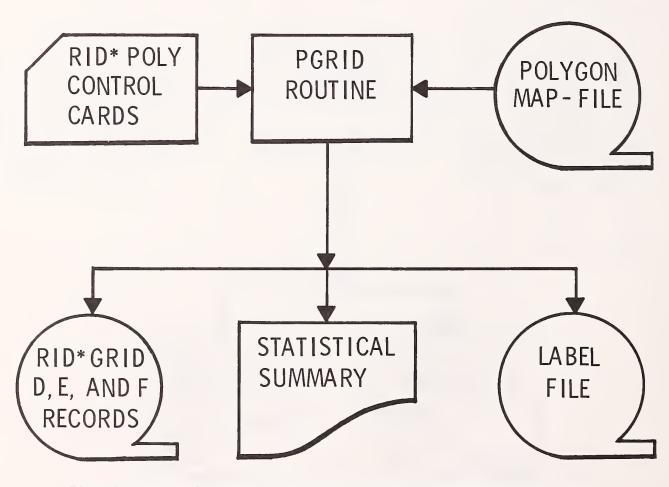
Flowchart 0.4.—Combining polygon map-files (MERGE).



Flowchart 0.5.—Updating a polygon map-file (TONIC).



Flowchart 0.6.—Producing data in the Universal Exchange Format (XCHG).



Flowchart 0.7.—Converting RID\*POLY data to RID\*GRID data (PGRID).

### 1. DEFINITIONS

**BINARY MAP** A map consisting of ones ("1") and blanks (""), ones representing polygon boundaries and blanks representing background, produced on a line printer.

**BINARY MAP-FILE** A binary map stored on a magnetic tape.

**BIPRIN** A RID\*POLY program used to convert a binary or density file into a binary map-file. This program is used also to correct a binary map and produce an updated binary map-file.

**CHART** A RID\*POLY program which plots a polygon map-file.

**CONTROL CARD** Eighty-column card images that contain control sections and entities. These cards instruct the RID\*POLY programs to perform a specific task.

**CONTROL POINTS** Reference points used to orient the map sheet and the binary map to absolute geographical location.

**CONTROL SECTION** The syntax of RID\*POLY consists of free-format entities in the form "keyword = list". Each entity has a predefined function. Entities that are logically related are combined into categories called control sections. Each control section consists of an identifier followed by a colon, for example, FILES:, HEADER:, OPTIONS;, etc. The control sections are described in section 2.3.2.

**ENVELOPE** A set of four points (minimum and maximum x and y) that delineates a rectangle encompassing a polygon (usually the perimeter polygon).

**ENTITY** The basic form of the RID\*POLY syntax is "keyword = list" called an entity.

**HANDY** A RID\*POLY program used to convert digitized data into a binary map-file.

**HEADER** A collection of keyword information that identifies a map-file.

**ISLAND** A polygon that is not attached to another polygon or the map perimeter in at least two places.

**ITEM** During the polygon extraction process (POLLY) a sequential number, beginning with 1, is assigned to each polygon. This number is called an ITEM number and is used to identify the polygon: ITEM 10.

**KEYWORD** A set of characters that the RID\*POLY program recognizes as a signal to invoke a specific action.

**LABEL** A character string, containing 1 to 36 characters, that identifies the characteristics of a polygon.

**LABEL COMPONENT** A subset of a label that identifies a specific characteristic of a polygon. A label component is delineated by an "&", for example, STATE LAND&620&RANGE.

**LAYER** A characteristic or quality of a geographical area that is represented in cartographic form.

**MAP** A drawing of a characteristic or quality of a geographical area on a flat surface.

**MAP-FILE** A unit of information, stored on a magnetic tape, that describes (in a format recognizable by RID\*POLY) an attribute of a geographical area: quadrangle, township, county, state, etc.

**MASK** A method of coding labels for selection purposes such that part of a label, part of a label component, or an entire label component can be made transparent.

**MERGE** A RID\*POLY program that combines two polygon map-files.

**MOSAIC** A RID\*POLY program used to overlay two polygon map-files.

**OVERLAY PROCESS** The procedure in which the intersections of two polygons are assembled into polygons.

**PERIMETER** A polygon that encompasses all polygons within a map.

**PGRID** A RID\*POLY program that converts a polygon map-file into a RID\*GRID file.

**POLLY** A RID\*POLY program that extracts polygons from a binary map-file and produces a polygon map-file.

**POLYGON** A multi-sided figure that delineates an area containing homogeneous characteristics.

**POLYGON MAP-FILE** A polygon or group of polygons with identification stored on a magnetic tape.

**POLYGON PERIMETER** The x and y coordinate pairs that delineate a polygon.

**SLIVER** A polygon of insignificant size (area perimeter ratio less than a specified value) produced during the overlay process by polygon boundaries that almost coincide.

**TONIC** A RID\*POLY program used to change, correct, or update a map-file.

**WINDOW** A rectangular subset of a map.

**XCHG** A RID\*POLY program used to convert a polygon map-file into a format (Universal Data Exchange Format) that can be used by other information systems.



### 2. PROGRAM NOTES

### 2.1 Files

Data processed by the RID\*POLY programs are stored as map-files on magnetic tapes. A map-file is a unit of information pertaining to one map. The tape on which a map-file is read or written has a name, referred to as the volume serial number. Each program requires this name to be entered on the RID\*POLY control cards. For example, if the input map-file is on tape CC3930, the following card is necessary:

### FILES: INPUT = CC3930\$

The same convention should be followed for specifying an output map-file. Occasionally an output map-file is not required. In this case the OUTPUT file parameter should be recorded as OUTPUT = NONE; on the RID\*POLY control cards.

Each map-file has a MODE attribute appearing in the header record automatically generated by the RID\*POLY programs. The MODE identifies the type of data a map-FILE CONTAINS (see section 2.3.2.2).

### 2.2 Special Characters

Certain characters are used as delimiters in the RID\*POLY syntax and should not be used in any other context. The special characters and their meanings are as follows:

- ' A quote mark signals the beginning or end of a comment—'this is a comment.'
- : A colon delineates a control section (HEADER:) or to indicate a sequence of numbers (3:5).
- = The equal sign assigns values to keywords or variables—SCALE = 31680.
- ⟨⟩ Brackets enclose repeating coordinate pairs—⟨15,21:150⟩.
- ; A semicolon terminates a keyword phrase—FOREST = ST.JOE;
- \$ A dollar sign signals the end of a control section—HEADER: FOREST = ST. JOE;SCALE = 31680\$.
- , A comma separates arguments in a keyword list—INCLUDE ITEMS = 1,2,3:50,51\$.
- & The ampersand separates a label into components that can be individually accessed—620&RANGE&STATE.

  (A label can have a maximum of 10 components.)
- # The number sign masks components of a label—INCLUDE LABELS = 620&#&STATE;.
- () Parentheses indicate the repetition of a quantity—5(4) represents 4,4,4,4.

### 2.3 Card Formats

Card input to the RID\*POLY programs consists of two types: system cards and RID\*POLY control cards.

### 2.3.1 System Cards

System cards are dependent on the computer installation on which the RID\*POLY programs are being run. The rules and examples presented in this manual are designed to operate RID\*POLY on an Amdahl 470 V6 (VS2/MVS) at Washington State University, Pullman Wash.

The complete set of system cards (Job Control Language-JCL) required to execute the RID\*POLY programs are stored as a member of a partitioned data set (for a listing see appendix A). Whenever a RID\*POLY program is requested for execution by an EXEC card, for example,

### // EXEC WRIS,PROG = CHART

the full set of system cards is automatically retrieved and the program is executed.

The system cards necessary to execute a RID\*POLY program will be discussed in the following section.

1. Job card. Gives job information.

//Jobname JOB (accnt number,,line limit),name,MSGLEVEL = (1,1),TIME = time limit

Example:

//CHART JOB (5099xxx,,20),WALLY,MSGLEVEL = (1,1),TIME = 2

2. Procedure library. Data set containing the system cards (JCL) for the RID\*POLY programs. See appendix A for a complete list.

//PROCLIB DD DSN = GINDX.Y1978.USFS.PROCLIB,DISP = SHR

3. Program initiation. This card selects a RID\*POLY program for execution.

// EXEC WRIS,PROG = program name

where program name is one of the following:

**FREQTB** 

**BIPRIN** 

**HANDY** 

**POLLY** 

**CHART** 

**MOSAIC** 

**TONIC** 

**MERGE** 

**XCHG** 

**PGRID** 

The amount of memory required to execute the RID\*POLY programs is given in table 2.1.

4. Input. This card signals the beginning of the RID\*POLY control cards.

//INPUT DD \*

Table 2.1—RID-POLY memory requirements

RID*POLY program	Core (*1024 bytes)	
FREQTB	400	
BIPRIN	400	
HANDY	450	
POLLY	520	
CHART	490	
MOSAIC	670	
TONIC	550	
MERGE	550	
XCHG	420	
PGRID	440	

### 2.3.2 RID\*POLY Control Sections

Information that governs the selection and processing of map information is supplied by RID\*POLY control cards. Control cards are classified by section, each designed to perform a specific function.

All RID\*POLY control cards are recorded in a free-field format, which means that entities do not have to appear in specified card columns. The basic building blocks of any control section are entities of the form keyword = value, where the keyword on the left is from a standard list of keywords and the value on the right can be a number, several numbers separated by commas, or a string of characters. Extra spaces can be inserted in a control card provided they are not in the middle of a number or word. When coding control cards that extend beyond column 80, continue in column 1 of the next card, as if it were one long, continuous card.

To form a complete control section: (1) enter the name of the control section followed by a colon, (2) enter one entity after another separated by semicolons, and (3) enter a dollar sign to signal an end of control section. For example:

### HEADER: FOREST = ST.JOE; MAP = 33; LAYER = HABITAT\$

The control sections listed below pertain to the entire RID\*POLY system. Subsequent chapters of this manual indicate the control sections needed for each of the RID\*POLY programs.

### 2.3.2.1 FILES

The FILES section is used to specify tapes that are to be used for input and output operations. Possible keywords are:

**INPUT** = the volume serial number of the input tape (character).

**INPUT ONE** = the volume serial number of the first input tape for programs that require two input map-files.

**INPUT TWO** = the volume serial number of the second input tape for programs that require two input mapfiles.

**OUTPUT** = the volume serial number of the output tape (character).

### 2.3.2.2 **HEADER**

A HEADER record is a collection of keyword information that pertains to a map-file. Three keywords (FOREST, MAP, and LAYER) are used to identify a map-file and must be coded correctly before an existing map-file can be accessed. Other keywords are entered or generated by the various RID\*POLY programs. Whenever a map-file is processed, its current header record is printed in full. The header record is stored in the map-file at all times.

Capital letters give the "official" keywords, in the only spelling recognized by RID\*POLY (only one blank should be used between words). Character strings may be any length, but they should not be any longer than necessary.

The following list contains all possible keywords that can appear in a **HEADER** record.

**FOREST** = The name of the forest. (characters)

MAP = Map number. (integer)

**LAYER** = Layer name. (characters)

**LOCATION** = Location. (characters)

SCALE = Representative fraction denominator, defined as the number of units on the ground represented by 1 unit on the map. For example, a 4-inch-per-mile map has a representative fraction of 1/15840 and should be coded SCALE = 15840;. (integer)

GEOGRAPHIC CONTROL POINTS = Latitude and longitude of each control point, latitude preceding longitude for each point. These points can be entered in degrees, minutes, and seconds (separated by colons) or their decimal equivalents. Do not omit zeroes. In the seconds position, you can record to the nearest hundredth second using a decimal point. An accuracy of at least 0.5 second is essential. The maximum meaningful accuracy is 0.01 second. For example, GEOGRAPHICAL CONTROL POINTS = 47:45:15.05, 115:45:15.1, 47:45:15, 115:30:00.02;

MAP CONTROL POINTS = x and y coordinates of the control points, in units of 0.01 inch on the map (MAP CONTROL POINTS = 100,100,100,1202,1905,1202,1905,100;). (integers)

GRID CONTROL POINTS = Row and column coordinates from the binary map which correspond to the selected MAP CONTROL POINTS (GRID CONTROL POINTS = 1160,7,5,120,5,1400,1160,1409;). (integers)

**SCAN ROWS** = Number of rows on binary map. (integer)

**SCAN COLUMNS** = Number of columns on binary map. (integer)

**MODE** = n. Identifies the type of map-file where n is an integer representing:

- -1 = scandig density map-file.
  - 0 = scandig binary map-file.
  - 1 = binary map-file.
  - 2 = polygon map-file with a perimeter polygon (POLLY).
  - 3 = polygon map-file without a perimeter polygon (MOSAIC).

**ENVELOPE** = Overall envelope of all polygons on the map, namely, the smallest x, smallest y, largest x, and largest y. Same units as map control points. These values are calculated by the system. (integers)

**DATE WRITTEN** = The date the map-file was written.

**TIME WRITTEN** = The time the map-file was written.

**REEL NUMBER** = Tells what reel number the map-file is on.

**POSITION ON REEL** = Indicates the map-file position on the reel. (integer value)

**ZONE** = Zone number of map in the State plane coordinate system.

**STATE** = Name of State for State plane coordinate system.

### 2.3.2.3 HEADER UPDATES

This section allows for modification of information in the header record; existing items can be updated or new items can be added. The keywords described in the previous section (2.3.2.2) are the same for this section.

### Example:

### HEADER UPDATES: MAP = 30; LAYER = HAUGAN QUAD\$

### 2.3.2.4 **OPTIONS**

This section allows certain program options to be selected. Refer to the appropriate chapter (BIPRIN, POLLY, CHART, etc.) for specific information.

### 2.3.2.5 CORRECTIONS

This section is used by BIPRIN or POLLY to make corrections in a binary map. Items are:

ADDS = list of x-y coordinate pairs, where "one" bits are to be inserted on a binary map.

**DELETES** = List of x-y coordinate pairs indicating locations on a binary map where "one" bits are to be removed. Guidelines for coding corrections are listed in chapter 4.

### 2.3.2.6 LABELS

This section is used by the POLLY program to attach labels to polygons during the polygon extraction process (see chapter 5). The first card of this section must be:

### LABELS: LIST =

The list of labels must start on the following card. See chapter 5 for more information on recording polygon labels.

### 2.3.2.7 PLOT OPTIONS

This section is used in the CHART program to select various plot options (see chapter 6).

### 2.3.2.8 MOSAIC OPTIONS

The section is used to specify options for the overlay procedure; see chapter 7 for further information.

### 2.3.2.9 POLYGON SELECTIONS

A subset of the polygons in a map-file can be selected for processing by a program. The selection is made by specifying polygons to include or exclude. The specifications involve six variables: item number, type, label, area, perimeter, and envelope. Any combination of the six may be used except item number, which must be used alone. A combination may involve both inclusions and exclusions but not on the same variable. When a combination is used, a polygon must meet all of the criteria given in order to be selected.

Entities are punched on cards in the standard format "keyword = list".

The keywords are:

1. **INCLUDE ITEMS** = list of item numbers;

or

**EXCLUDE ITEMS** = list of item numbers;

This option is used to select a subset of polygons from a polygon map-file by explicitly identifying polygons to be included or excluded by their item numbers. For example,

### POLYGON SELECTIONS: INCLUDE ITEMS = 1,10,50,75:80\$

will select a subset of polygons containing items 1,10,50,75,76,77,78,79,80. The maximum number of items that can be included or excluded is 2047.

This option cannot be used with any other options under this section.

2. **INCLUDE TYPES** = list of type numbers;

Ol

**EXCLUDE TYPES** = list of type numbers;

This option is used to select points (TYPE = 1), lines (TYPE = 2), or polygons (TYPE = 3). As of the date this manual was written, RID\*POLY was designed to process only polygon data.

3. INCLUDE LABELS = label list;

or

**EXCLUDE LABELS** = label list;

This option is used to select a subset of polygons by specifying labels or label components. If polygons are to be selected by labels, then the label list should contain the desired labels. If polygons are to be selected by label components then the "#" (number sign) should be used to mask unwanted components of a label. For example,

### POLYGON SELECTIONS: INCLUDE LABELS = STATE#&620&#\$

will select a subset of polygons which has labels such that: (1) component one begins with the characters STATE, (2) component two contains only the characters 620, and (3) component three contains any characters.

4. INCLUDE AREAS GREATER THAN = x;

and/or

EXCLUDE AREAS GREATER THAN = x;

This option is used to select a subset of polygons based on their size. The variable x is a floating point number representing acres. For example,

### POLYGON SELECTIONS: EXCLUDE AREAS GREATER THAN = 1000.0\$

will select a subset of polygons which has areas of 1,000 acres or less.

# 5. INCLUDE PERIMETERS GREATER THAN = x; and/or

EXCLUDE PERIMETERS GREATER THAN = x;

This option is used to select a subset of polygons based on the length of their perimeter (boundaries). The variable x is a floating point number representing feet. For example,

### POLYGON SELECTIONS: INCLUDE PERIMETERS GREATER THAN = 2050.0\$

will select a subset of polygons that has perimeter lengths greater than 2,050 feet.

6. INCLUDE RECTANGLE =  $\min x$ ,  $\max x$ ,  $\min y$ ,  $\max y$ ;

This option is used to select a subset of polygons that are contained completely within a specified rectangle (window). The min and max values are integer numbers (in units of 0.01 inch) representing map coordinates. For example,

### POLYGON SELECTIONS: INCLUDE RECTANGLE = 100,800,500,1000\$

will select a subset of polygons that has only x coordinates between 100 and 800 and y coordinates between 500 and 1.000.

### 2.3.2.10 END\$

This section is used to signal the end of control sections for the map currently being processed. If multiple maps are to be processed in a single run, the END\$ section should be entered as the last control section for each map.

### 2.4 Integer Lists

Many programs will require a list of integers, whole numbers without decimal points, as input from cards at some point (some header record keywords are in this form). Rather than require a fixed field size and card location for each number, we use a free format. The integers are punched in as many columns as are needed. Successive integers are separated by commas. The list is terminated by either a semicolon or a dollar sign, depending on context. Information can be continued on the next card as if it were one long card. However, to facilitate future changes, information should not be spanned across cards. Blanks (skipped columns) can be inserted anywhere except between the digits of a number.

Three abbreviations are possible: (a) A sequence of increasing or decreasing numbers such as "6, 7, 8, 9" can be shortened to "6:9". (b) A repetition of the same numbers, such as "4,4,4,4,4" can be abbreviated "5(4)". A combination is possible, such as "2(5,7:9)", which is the same as "5,7,8,9,5,7,8,9". In other words, whatever is inside the parentheses is repeated as many times as the number in front indicates. (c) For ease in recording sequences of coordinate pairs, we allow the special forms  $\langle x,a:b \rangle$  and  $\langle a:b,y \rangle$ . The lower case letters stand for integers. For example, " $\langle 31,617:653 \rangle$ " is the same as "31,617,31,618,...,31,653".

### 2.5 Comments

Comments can be included anywhere in the RID\*POLY cards by enclosing the comment material in quote marks. A comment is information that you do not want the RID\*POLY programs to read. Whenever a program encounters a quote mark in the input stream, it scans forward until the matching quote mark is found and resumes processing at that point.

### 2.6 Printout

Certain information occurs on almost every printout and may need some explanation. All RID\*POLY control cards are printed with the label, INPUT CARD. This helps you check your work in case of error. Every page printed by a RID\*POLY program is headed by the program name, the date, time of day, and a page number. The message END OF RUN is printed at the end. Most of the input information is printed back as cards, showing you how the data have been supplied to the computer. This helps you spot errors. Whenever there is an output map-file, the message OUTPUT FILE WRITTEN will be printed after the writing is complete. You need this message to be sure the map-file can be read as input in a future run.

### 2.7 Limitations

The maximum number of polygons that can be selected in the POLYGON SELECTIONS section is 3,000.

The maximum number of labels that can be selected in the POLYGON SELECTIONS section is 250.

The maximum number of points in a polygon perimeter is 1,991.

The maximum number of polygons in a map-file is 5,000.

The maximum number of polygons in an overlay map-file is 5,000 minus the number of polygons selected from each input polygon map-file.

The maximum number of characters in a label is 36.

The maximum number of label components is 10.

### 3. PREPARING MAPS

Proper map preparation is the most important step in the digitizing process. Avoiding errors here has a greater impact on cost than at any other stage. Two sources of errors can be eliminated: poor ink quality and logical map errors.

### 3.1 Automatic Scanning

Maps can be drafted at any scale such that after an 8x to 11x reduction a photographic negative of the map can be obtained to fit the scanning bed or drum of a microdensitometer (maximum of 9 inches by 9 inches for SCANDIG). Line width on the map sheet should not be wider than the narrowest gap between lines. (A line width of 0.5 mm, size of a #2 Rapidograph pen, on a 610 mm by 610 mm map has proved satisfactory for most applications.) The aperture setting (size of spot measured) on the scanner should be half the width of the lines on the negative.

Ink lines should be of uniform width and uniform density. Moving the pen too rapidly along a straight edge when inking straight boundaries produces a thin, weak line. A good quality inking job can eliminate corrections in later stages.

At this stage, common errors are failure to label a polygon or double labeling of a polygon. A polygon may be double labeled because it looks like two polygons or because the line separating two polygons is not inked.

Maps to be digitized with a scanner must be specially prepared. With a #2 Rapidograph pen, draw in black ink the polygons to be digitized. Polygons must not overlap and should fill the area to be digitized. Labels or other map features, if entered on the map sheet, should be written with a photo-transparent blue pigment pencil (EAGLE Verithin nonphoto blue 740 1/2) and thus will not appear on the photographic negative. Only one layer of information (attribute) should be entered per map sheet, for example, timber type, management constraints, or administrative boundaries. To completely fill an area with polygons, assign a special label to all areas that are not of interest. This step is critical for finding all errors during the editing process. The map must also be free of islands (fig. 3.1). Remove islands by connecting them to the "mainland" in two separate places (fig. 3.2). Eliminating islands creates new polygons that must be labeled with the same label as the polygon they were split from. The new polygons should be large enough for a label to fit inside.

Complexity does not affect the computer time required to process an automatically-scanned map. The number of density readings that must be taken on a simple map are the same as on a "busy" one. On a simple map, however, nearly all readings are zeros. Therefore, a simple map is relatively expensive to process by the scanner method, considering the small amount of information collected.

### 3.2 Manual Digitizing

Another method of inputting data to the RID\*POLY system is to manually digitize the polygon boundaries. This method utilizes a hand-guided digitizer and a program (HANDY) that processes its output into the same form produced by FREQTB or BIPRIN. Because of its limitations, this method is an alternative rather than primary method. Users should choose the scale and area of their maps in such a way that most of the work can be efficiently processed by the scanning method, leaving only a small part to be hand digitized.

No special preparation of maps is needed for the hand digitizing process, but logical errors must be avoided. Tape the map to the digitizer surface. Move the cursor over all lines that are to be recorded. A boundary may be recorded in as many pieces (records) as necessary as long as no gap is left between pieces. A small overlap of x-y coordinate pairs is desirable at the end of polygon boundaries and T-shaped intersections. Point mode, recording only the end points, should be used for straight lines. (Point and line mode are interchangeable.)

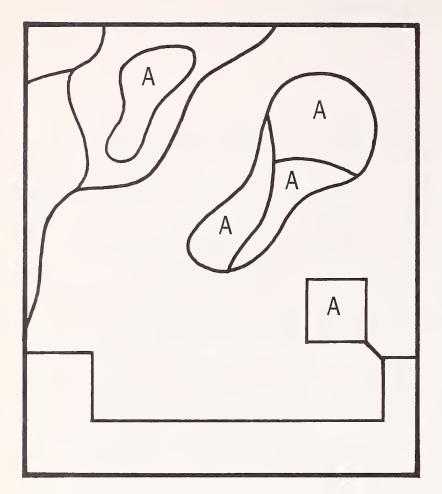


Figure 3.1.—Polygon Islands.

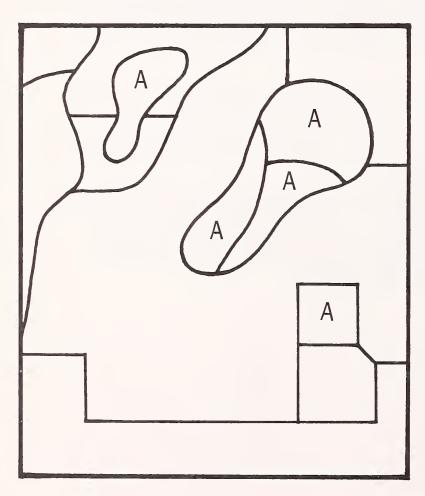


Figure 3.2.—Islands connected.

### 4. PROCESSING INPUT DATA

### 4.1 Processing Density Data (FREQTB)

FREQTB reads density tapes produced by automatic scanners, which record image density on a scale from 0 to 63 (using the six high-order bits of each density reading). The program tabulates the frequency distribution of the densities and produces a binary tape. FREQTB computes a threshold by subtracting the DENSITY ADJUSTMENT FACTOR from the mode of the density frequency table. Each six-bit value is converted to a one, if below, or to a blank, if above, the established density threshold. The resulting matrix of binary values (binary map) duplicates the scanned negative, with ones representing lines (low density) and blanks representing the background (high density). The one/blank values are written compactly on tape for use by BIPRIN or POLLY. Printed output is a binary map in which polygon boundaries are delineated by ones.

There are three versions of FREQTB: FREQ1 is designed to process density readings from a PDS-1010A scanner (Perkin-Elmer Corportion, South Pasadena, Calif.); FREQ2 is designed to process density readings from a PDS-1010 (old Berkeley scanner); and FREQ3 is designed to process density readings from a SCANDIG scanner.

The FREQTB routines are not used very often because it is more efficient to produce a binary file and process it through BIPRIN. FREQTB should be used only for scanners that cannot produce a binary file. The IBM FREQTB routines simply convert density map-files to BINARY map-files, thus, they do not follow the RID\*POLY program conventions.

### Input cards:

1. System control cards (required). See appendix A.

//(JOB CARD)
/\*TO USFS
//PROCLIB DD DSN = GINDX.Y1978.USFS.PROCLIB,DISP = SHR
// EXEC PROG = FREQTB,INTAPE = nnnnnn,INLAB = n,OUTAPE = mmmmmm,OUTLAB = m
//FREQTB.INPUT DD \*

### where:

nnnnn represents the volume serial number of the tape that is to be used as input.

<u>n</u> represents the file number to read from above input tape.

mmmmmm represents the output tape on which the binary map-file is to be written.

m represents the file number to write on the output tape.

(For further information on FREQTB procedures see appendix A and for system cards see section 2.3.1.)

### 2. RID\*POLY control cards

- a. xxyy (required)
  - xx 2 digit number which specifies the number of maps to process in the current run.
  - yy DENSITY ADJUSTMENT FACTOR. Integer number between 0-63 used to specify the cutoff level between ones and blanks (background) on a binary map. If left blank, cutoff will be calculated.
- b. Header record. (required)
   One card containing FOREST, LAYER, MAP, LOCATION, and MODE = 1

Sample Input Deck:

```
//FREQTB JOB (acc.no.,,30),NAME,MSGLEVEL = (1,1),TIME = 2
//PROCLIB DD DSN = GINDX.Y1978.USFS.PROCLIB,DISP = SHR
// EXEC PROG = FREQTB,INTAPE = CC3930,INLAB = 3,OUTAPE = CC4530,OUTLAB = 1
//FREQTB.INPUT DD *
01
FOREST = ST.JOE; MAP = 33; LAYER = HABITAT; LOCATION = HAUGAN; MODE = 1$
//
```

### 4.2 Processing Binary Data (BIPRIN)

BIPRIN reads a binary tape (from the SCANDIG scanner, the FREQTB program, or a previous BIPRIN run), applies any corrections or updates (see section 4.4, Editing a Binary Map), prints selected parts of the resulting binary map, and writes a corrected binary map-file on tape (if directed). BIPRIN is very useful for editing maps which require many corrections, because (unlike POLLY) the edited binary map-file may be kept.

Input Cards:

1. System cards. (required)

```
//WRISRUN JOB (acc#,,30),name,MSGLEVEL = (1,1),TIME = 2
//PROCLIB DD DSN = GINDX.Y1978.USFS.PROCLIB,DISP = SHR
// EXEC WRIS,PROG = BIPRIN
//INPUT DD *
```

- 2. RID\*POLY control cards. (see section 2.3 for exact formats)
  - a. FILES: (required)

The FILES section identifies the tape reels that are to be used for input and output. An input tape is required and must have the volume serial number specified. The output tape is not necessary unless changes to the binary map or the header record produce an output map-file that is to be saved. If an output file is specified, then it must specify the volume serial number of the tape used for output.

b. HEADER: (required)

The HEADER section is used to select a binary map-file for processing (see section 2.3.2.2 for further information). MAP, FOREST, and LAYER are required to locate the correct input map-file. They must be specified exactly as they were entered in the HEADER record on the scanner output file.

c. HEADER UPDATES (optional)

This section is used to add information to the header record or to correct it.

d. OPTIONS: (optional)

This section is used to select various features of the BIPRIN routine. Available options are:

SKIPS = n; causes the input tape to be positioned forward over n map-files. This option is particularly useful when the same identifier has been used accidentally in two or more map-files on the input tape.

PRINT = CORNERS/ALL/NONE; indicates the print output desired for a binary map.

An alternate method of specifying map areas to be printed is:

```
ROWS = n1, n2, n3, n4;
COLUMNS = m1, m2, m3, m4;
```

This example would result in two map areas being printed. The first area is bounded by rows n1 and n2 and columns m1 and m2. The second area is bounded by rows n3 and n4 and columns m3 and m4. Up to 4 areas can be specified for each map. If only ROWS are specified, a strip the width of the map will be printed, as the COLUMNS values default to the first and last column values of the map. Similarly, if only COLUMNS are specified, the ROWS values default to the first and last map row values.

PRINT = and ROWS = ,COLUMNS = are mutually exclusive.

FLIP = SIDE/UP; is used to reverse a binary map from side to side or top to bottom. No reversal is done if FLIP is not in the OPTIONS section.

THIN/NOT THIN; indicates whether the lines on the binary map are to be thinned.

LEAVE ENDS/TAKE ENDS indicates whether to remove ends of lines during the thinning process. TAKE ENDS should be used cautiously, as a gap in a needed line may be widened. An example of a use for TAKE ENDS is to eliminate unintentional stray marks that show up on the binary map. TAKE ENDS is useless unless the THIN OP-TION is in effect.

. ITERATIONS = n; places a limit on the number of passes the line-thinning routine makes over the binary map. Very sloppy ink work on the original map may require five or more iterations. This option is useless unless the THIN option is in effect.

SWAPXY; used to switch the x-y coordinate values in the corrections section. The x-y values are switched from column-row to row-column form. For example, 90,1500 would be switched to 1500,90.

Options can be in any order within the OPTIONS section.

The following list indicates default values for BIPRIN:

Option	BIPRIN default
SKIPS	0
PRINT	ALL
FLIP	Not flipped
THIN/NOT THIN	NOT THIN
LEAVE ENDS/TAKE ENDS	LEAVE ENDS
ITERATIONS	5
SWAPXY	row-column

### e. CORRECTIONS: (optional)

This section is used to make corrections on a binary map. For further information on correcting a binary map see section 4.4.

### Sample Input Deck:

//JOB (,,35),BIPRIN,MSGLEVEL = (1,1),TIME = 2 //PROCLIB DD DSN = GINDX.Y1978.USFS,PROCLIB,DISP = SHR // EXEC WRIS, PROG = BIRRIN

//INPUT DD \*

FILES: INPUT = WRIS01; OUTPUT = NONE\$

HEADER: FOREST = ST.JOE:LAYER = TENSED HAB.;MAP = 2017\$ HEADER UPDATES: FOREST = ST.JOE; LAYER = HABITAT; MAP = 59;

LOCATION = TENSED\$

OPTIONS: NUMBER OF MAPS = 1; PRINT CORNERS; THIN; ITERATIONS = 3\$

See appendix F.1 for the actual execution of this job stream.

### 4.3 Processing Digitizer Data (HANDY)

The HANDY program receives as input, data written by a digitizer. Output is a tape that appears the same as the output of FREQTB; a map scanned on a grid having a spacing of 0.02 inch. HANDY constructs a grid of that spacing, presets all of its points to the value 0, and then changes to 1 all points that a digitized line passes over. Thus, overlapped segments are merely redundant. Any spur-like overruns are pared off during later processing.

### Input cards:

1. System control cards (required). See appendix A.

//(JOB CARD)
//PROCLIB DD DSN = GINDX.Y1978.USFS.PROCLIB,DISP = SHR
// EXEC WRIS,PROG = HANDY
//INPUT DD \*

- 2. RID\*POLY control cards. (See section 2.3 for more information)
  - a. FILES: (required)

This section is used to identify the input and output tapes.

b. **HEADER**: (required)

This section is used to build a HEADER record for the binary output map-file.

c. OPTIONS: (optional)

SKIP = n\$ causes the input tape to be positioned forward over n files.

### Sample Input Deck:

//JOB (,,35),HANDY,MSGLEVEL = (1,1),TIME = 2
//PROCLIB DD DSN = GINDX.Y1978.USFS.PROCLIB,DISP = SHR
// EXEC WRIS,PROG = HANDY
//INPUT DD \*
FILES: INPUT = WRIS01; OUTPUT = NONE\$
HEADER: FOREST = ST.JOE;LAYER = LAND USE;MAP = 100;
LOCATION = BUZZARD ROOST\$
OPTIONS: SKIPS = 1\$

See appendix F.3 for the actual execution of this job stream.

### 4.4 Editing a Binary Map

Most binary maps will not require extensive editing if spacing, aperture, and "threshold adjustment" of the microdensitometer have been properly selected and if good quality maps were scanned. For these maps the PRINT = CORNERS option in BIPRIN is all that is needed to get the GRID CONTROL POINTS (see section 5.1). A square or rectangular map of good quality will not require a BIPRIN run if the corners are the four control points, because POLLY automatically finds the corner points and uses them as GRID CONTROL POINTS.

### 4.4.1 Editing Guidelines

The general procedure is to mark all errors on the computer printout (binary map). Next, record all corrections on data forms for keypunching. The printout is a series of vertical strips, commencing with the left-most edge of the map.

Visually scan each strip, comparing it with the map or a photo of the map for errors. Careful editing of the printout at this stage will save considerable time and cost later. Correct each error by circling with a red pencil each "1" to be deleted and circling with a blue or green pencil each space where a "1" is to be added. Put a check in the right margin if one or more corrections occur in a row. These checks will help to avoid omissions at the data recording stage. Blocks of 10 lines are not printed if they are blank.

Follow these rules for adding or deleting 1's:

- 1. Fill in gaps in lines with as few points as possible (fig. 4.1).
- 2. Open the gaps between close lying lines (fig. 4.2).

Hints for editing:

- 1. Construct "rulers" consisting of the column heads for each strip. Insert rulers in the printout at the beginning of each strip. This helps to minimize the error of forgetting to change rulers at the beginning of each strip. Row numbers are printed along the right side of the strip. The strip number is printed in a column to the right of the row number.
- 2. Inspect each string of 1's for gaps in lines, small polygons, and areas with a high density of 1's. The gaps are potential areas for corrections. Two 1's are considered connected if they are in adjacent spaces either vertically, horizontally, or diagonally. Look particularly for polygons with only a few interior cells. Such polygons are hard to spot when they are formed by diagonal connections. Two kinds of features that can cause extra small polygons are acute corners of a boundary with a small interior angle and two parallel boundaries that are close together on the map but not separate on the printout.
- 3. Because each addition and deletion must be recorded and keypunched, corrections should be kept to a minimum.
- 4. Two polygons connected by a narrow neck on the map may have two different labels. Therefore, take care when correcting this kind of gap.
- 5. The first two columns on each strip are repeats of the last two columns of the previous strip. These columns almost eliminate the need to refer to previous strips while making corrections. Any correction to a repeated column need only be made once.
- 6. Ignore stray 1's that result from photographing portions of labels or specks of dirt. The POLLY program will ignore them. The polygon also ignores any piece of a line that is not part of a loop. This is proper if the line was produced by a smudge but will result in an error if it is due to a gap in an inked line.
- 7. The printout should be edited twice, each time by a different person. Usually, additional omissions will be found and the list will lengthen.

	111111111111111111111111111111111111
111111111111111111111111	111111111111111111111111111111111111111
1	1 1
	1 1
1 111	1 1
1 111 1	1 11 1
1 111 1	1 11 1
1 11 1	1 11 1
1 11 1	1 11 1
1 11 1 1	
	1 11 1
1 11 1	1 11 1
111 1 1	1 11 1
1 1	1 11 1
$1 \qquad \qquad 11 \qquad 1$	1 1 1
1 11 1	1 1 1
1 1 1	1 1 1
1 11 1	1 11 1
1	1 11 1
1	1
1 111 1	1 11 1
1 111 1	1 11 1
1 111 11 1	1 1 1
1 111 11 1	1 11 1
1111 1 1	1 1 1
	1 1 1
$\begin{array}{cccccccccccccccccccccccccccccccccccc$	1 11 1
1 1111 11 1	1 1 1
1 1	1 1 1
1 11 1	1
1 11 1	1 11 1
1 1 1	1 1 1
1 1 1	
1 11 1	1 1
11111111111111111111111	1111111111111111111111111
1	$1 \qquad \qquad 1 \qquad 1$
1	1 1 1
1	1 11 1
1111 11 11 1	1 11 1
1 11 11 11 1	1 11 1
1 111 11 1	1 11 1
	1 11 1
1 11 1 1	1111111111 1 1
1 1 11 1	1111 1 1
1 1 11 1	$1 \qquad \qquad 11 \qquad \qquad 1$
1 1 111	1 1 1
1 11 11	1 1 1
1 1 1	1 1 1
1 11 1	
1 11 1	1 1
11111111111111111111111	111111111111111111111111111111111111111

Figure 4.1.—Example of lines needing ADDS.

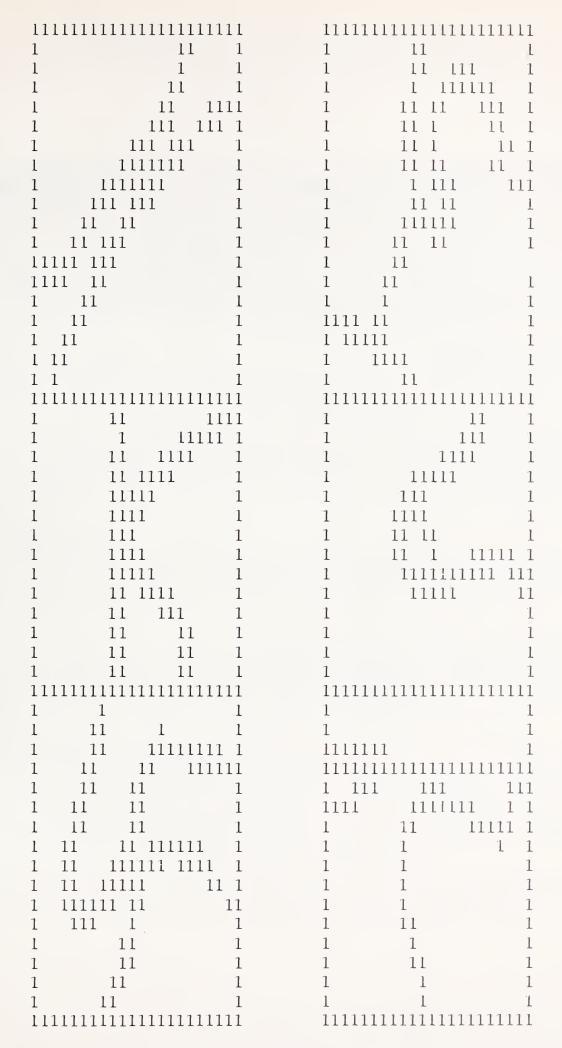


Figure 4.2.—Example of lines needing DELETES.

### 4.4.2 Recording Error Corrections

Next record the "add" and "delete" corrections marked on the FREQTB, BIPRIN or HANDY printout. Start the recording with a card that identifies the adds and deletes: ADDS = or DELETES =. It is helpful to start recording deletes at the top of a separate sheet. Each strip has a ruler for recording column numbers. Look for checkmarks in the right margin opposite rows needing correction. Record adds and deletes by row and column on data forms; examples, 5,62,10,453. For convenience in subsequent editing, start each line with a row entry and end with a column entry followed by a comma. Leave unused columns blank. In this way an item will not be split between lines, and no error will occur if the order of the cards is changed. Long consecutive lists of items in one row or one column may be added or deleted by the following shortcut method:

 $\langle R,C1:C2\rangle$ , or  $\langle R1:R2,C\rangle$ 

For more information on the shortcut form of recording integer numbers, see section 2.4.

### 5. PRODUCING A POLYGON MAP-FILE

Once a map has been digitized and condensed to binary form, it is necessary to generate a file of polygons from it and to label them. The POLLY program is used to perform this task. This section will describe the steps necessary to set up a POLLY run and edit the output.

### 5.1 Control Points

Control points are reference points that are used to align the binary map, source map, and absolute geographic location. Control points must be recorded in three coordinate systems:

GRID CONTROL POINTS are the row and column positions of the control points in the grid coordinate system of the binary map, for example 1100,20.

MAP CONTROL POINTS are the x-y coordinates in hundredths of inches used to locate the labels within their respective polygons, for example, 100,100.

GEOGRAPHIC CONTROL POINTS are the latitude and longitude of the control points, for example, 47:30:15.5,115:15:30.20.

Quadrangle corners are usually selected as control points, although any other sharply defined locations will do. These are recorded in a clockwise manner, starting in the lower left corner. Four corners are the most desirable, but three (or even two) may be sufficient. The corner must be a recognizable point on or within the map boundary, not some arbitrary point on the map sheet. All maps representing the same geographic area should use the same control points to represent ground locations.

### 5.2 Recording Polygon Labels

A label is a string of 1 to 36 characters that identifies the attributes of a polygon. In order to extract polygons from the binary map, all polygons must be assigned a label and an x-y coordinate to position the label within the polygon.

### 5.2.1 Setup

To record the x-y position of the labels, an axis must be established. The length of each axis must exceed the largest map dimension expected. The vertical or "north-south" direction is designed as the y axis. The map must be positioned within the right angle (first quadrant) formed by the x-y axis so that all points on the map are positive, nonzero integers. The x and y distances are recorded from the origin in hundredths of an inch.

### 5.2.2 Label Recording

Start recording labels and their x-y positions on a new line of the data form. Select a coordinate position that is centrally located in the polygon. Use a photo transparent pencil (sky blue, Eagle 740-1/2 currently available in GSA catalog) to check off each label as it is recorded. An entity consists of a label followed by its x and y position. Entities are separated by a comma. The last entity is followed by a dollar sign. Within the entity, the three parts are separated by one or more blanks. The x and the y coordinates are in units of 0.01 inch. Thus, 24 inches from the origin is written as 2400. For example, FOREST 900 1100, RANGE 300 420, FOREST 590 1000;

These data are written as one long "stream;" the end of a line on a data form has no significance. If an entity is not complete when the last column is reached, it can be continued on the next line. However, it is recommended that an entity be entered on one line and not spanned across lines. This practice will facilitate future changes.

### 5.3 Extracting Polygons from a Binary Map-File (POLLY)

The POLLY program extracts polygons from the binary map-file by using the label locations as starting points (see section 5.2.2). Corrections to a binary map-file may also be made in POLLY by using ADDS or DELETES. All the polygons extracted are written on the output tape. POLLY will run a batch of jobs when there is a series of control cards.

### Input Cards:

1. System cards. (required)

//(JOB CARD)
//PROCLIB DD DSN = GINDX.Y1978.USFS.PROCLIB,DISP = SHR
// EXEC WRIS,PROG = POLLY
//INPUT DD \*

- 2. RID\*POLY control cards.
  - a. FILES: (required) contains input and output tape volume serial numbers.
- b. **HEADER**: (required) contains forest, map, layer, geographic control points, map control points, grid control points, location, scale, state, and zone.
- c. **HEADER UPDATES**: (optional) contains any changes in the input header record which should be on the output tape.
  - d. OPTIONS: (optional)

SKIPS = n; causes the input file to be positioned forward over n map-files.

SWAPXY; is used to switch the x-y coordinate values in the CORRECTIONS section. The x-y values are switched from column-row to row-column form. For example, 90,1500 would be switched to 1500,90. The default is row-column form.

CHECK HOLES; This option causes the POLLY program to check the binary map for holes (small areas caused by line intersections) and unlabeled polygons. However, the hole-checking routine will not be executed unless all input labels have been successfully extracted and the area of the enclosing polygon (perimeter polygon) exceeds the area of the enclosed polygon by 1 part in 4000. Default is not to check holes.

PRINT ACREAGES; This option will produce a table of acreage figures for the polygons extracted in the current POLLY run.

- e. CORRECTIONS: (optional) contains ADDS and DELETES if any.
- f. LABELS: (optional) Contains the labels with their x-y locations in map coordinates. If no labels are provided, POLLY uses the upper left-hand corner of each polygon as a label location and assigns the label NEEDS LABEL to each polygon. If this section is included, the first card must be:

### LABELS: LIST =

The labels must start on the next card.

g. END\$ (required for multiple runs): This section is used to signal the end of RID\*POLY control sections for the map currently being processed. This section is required if more than one map is to be processed in a single run.

# //JOB (,,100), 'POLLY TEST', MSGLEVEL = (1,1), TIME = 5 //PROCLIB DD DSN = GINDX.Y1978.USFS.PROCLIB.DISP = SHR //EXEC WRIS, PROG = POLLY //INPUT DD \* FILES: INPUT = WRIS01; OUTPUT = NONE\$ HEADER: FOREST = ST.JOE; MAP = 59; LAYER = HABITAT\$ OPTIONS: SKIPS = 2\$ HEADER UPDATES: FOREST = ST.JOE; MAP = 59; LAYER = HABITAT; LOCATION = TENSED: 'TENSED HABITAT ST.JOE' MAP = 059; FOREST = ST.JOE; LAYER = HABITAT; LOCATION = TENSED; MAP CONTROL POINTS = 101,117,102,1857,2460,1831,2463,101; GEOGRAPHIC CONTROL POINTS = 47:00:00,117:00:00,47:07:30,117:00:00,47:07:30,116:45:00,47:00:00,116:45:00; GRID CONTROL POINTS = 39,33,25,876,1164,892,1180,54; STATE = IDAHO; ZONE = 3; SCALE = 31680; ENVELOPE = 98,98,1850,2465\$ **CORRECTIONS:** ADDS = (1114,116:118),(32,442:444),(1172,458:466),(1174,404:407), (39,81:83),(680:691,44),679,45,(680:684,46),(1178,157:158), 1179,152,911,345,(35,286:291),912,344,302,604,301,605,300,606, (298:299,607),(434:437,881),(1013:1015,889),1022,890, <1085:1086,890>,<1092:1093,891>; DELETES = 1107,121,(1108,122:123), (418,521:522), 1113,117,(1115,116:118), (680:684,45),691,46,890,81,890,83,911,346,912,345,(509:510,453), 920,403,547,382\$ LABELS: LIST = 530 2435 1760,530 2020 710, 999 892 486,999 339 1138,999 1487 1417, 570 536 870,530 750 1140,520 804 1146,530 866 1146, 530 1125 1066,570 1154 999,520 1209 1014,530 1138 936, 570 1145 865,530 1121 807,570 1202 822,530 371 1567, 570 1504 170.530 1381 410.570 1407 441.520 1413 404. 530 1409 368,530 1449 376,570 1453 422,530 1533 525, 530 1690 590,570 1740 641,530 1755 689,570 1824 707, 530 1859 739,570 1912 761,530 1915 806, 530 1899 892,520 2035 738,570 2001 878,520 2210 798, 530 2231 764,530 2146 858,570 2171 846,530 2186 876, 530 2230 859,570 2255 848,530 2205 974,530 1697 278, 570 1713 314,530 1761 331,570 1808 342,570 1818 208, 520 2020 428,570 1934 338,530 1979 158,570 1992 280, 570 2035 238,530 1895 496,570 1993 499,530 2164 302, 570 2425 306,530 2318 380,530 2370 327,520 2367 238, 530 2455 232,570 2330 224,999 2366 160,530 2183 206, 570 2227 149,570 2431 647,570 2333 840,530 2381 861, 570 2338 1070,530 2104 1224,999 2324 1228,530 2436 1392,

Sample Input Deck:

530 2441 1755 \$

# 5.4 Editing POLLY Printout

A printout of a normally terminated POLLY run will consist of the following sections:

- 1. File names or reel numbers.
- 2. Header record input from cards.
- 3. Header record resulting from tape header record merged with card input record.
- 4. List of corrections for binary map:
- a. Additions input cards.
- b. Sorted list of additions.
- c. Deletions input cards.
- d. Sorted list of deletions.
- 5. List of labels:
- a. Label input cards.
- b. Sorted list of labels.
- 6. Output header record.
- 7. Local label list.
- 8. Detailed list of extracted polygons.
- 9. Summary record of number and area of polygons.
- 10. Confirmation of writing of output file.

For the purpose of editing, this output can be considered in two groups: Items 1-5 deal with input; items 6-10 deal with output.

The printout is organized for the use in editing rather than as a record of data. Errors during input are usually recording, format, or keypunch errors. There are two groups of errors: those that stop the program and those that do not. It is best to start looking at the back of the printout to see if any input errors hve stopped the program. A list of fatal error messages follows:

## **CONTROL CARD ERROR**

Required control sections are not present, are misspelled, or there is a punctuation error. (See section 2.3.)

## INPUT/OUTPUT FILE SPECIFICATION ERROR

An input file is required and has not been specified. (See section 2.3 for proper deck setup.)

## INPUT FILE IS WRONG MODE

A file with the correct Forest, Map and Layer, was read but it is the wrong mode for the selected program. See section 2.3.2.2 for more information on MODE.

## CANNOT RECOGNIZE THE LABEL nnn

The left-hand side of a header record entity (nnn) is misspelled. (See Section 2.3)

## INPUT CARD ERROR

The header record card has a format error. (See Section 2.3.)

## TOO MUCH DATA ON INPUT CARDS

The total amount of data in the header record is more than the program can handle. See the programer responsible for RID\*POLY maintenance.

#### READ ERROR WHILE READING CORRECTIONS DECK

This error results from format errors such as missing or extra commas, extra brackets, or lack of a record terminator. See the sections on Editing the Binary Map (section 4.4) and on Card Formats (section 2.3).

## CORRECTION OUT OF RANGE ROW I COLUMN J

A row or column exceeds the maximum number of rows or columns in the map. The maximum are found in the header record labelled SCAN ROWS and SCAN COLUMNS

## CARD INPUT ERROR

This message indicates a format error while reading labels. (See section 5.2 for label format.)

## END OF FILE WHILE READING LABEL DECK

The usual cause is a missing record terminator.

## n IS TOO MANY POLYGONS FOR THE ARRAY SIZE

The label array is not large enough. See the programer responsible for RID\*POLY maintenance.

If the POLLY printout is not terminated by one of the preceding error messages, the following message may appear in the listing of label input cards. (Processing continues after this error.)

## NO COORDINATES FOUND FOR THIS LABEL nn

A recording or keypunching error has resulted in no coordinates being associated with the label nn. This label is ignored and processing continues.

The remaining error messages result from logical errors in the data. They are found during the process of extracting polygons. The messages will be interspersed with the detailed list of polygons. To be able to correct logical errors in the data, some understanding of the polygon extracting algorithms is needed.

Figures 5.1 and 5.2 show the results of thinning the examples illustrated in figures 4.1 and 4.2. Figures 5.3 through 5.7 duplicate figures 4.1, 4.2, 5.1 and 5.2 with the ADD and DELETE corrections applied.

	,
111111111111111111111	11 11111111111111111
1 1	1 1 1
1	1 1 1
1 1	1 1 1
1 111 1	
	1 11 1
1 1	1 1 1
1 1 1	1 1 1
1 1 1	1 1
1 1 1	1
1 1 1	
1 1 1	1 1
1 1 1	1
1 1 1	1 1
1 1 1	1
1 1 1	1 1
1 1	1 1
111111111111111 111	11111111111 1111111
1 1	1 11 1
1 1	1 1
1 1	1 1
_	
1 1	1
1 1	1 1
1 1	1 1
1 1	1
1 1	1 1
1 1	1 1
1	
1 11 1	1
1 111 11	1 1
1 1	1 1
1 1 1	1 1
1 1 1	1 1
	1 1
1 1 1	1
1 1 1	1 1
1111111111 111111111	1111111111111111 1111
1 1	1 1 1
1 1	1 1 1
1 1	
1	1 1 1
1 1 1	1 1 1
1 1 1	1 1 1
1 1 1	1 1 1
1 1 1	1 1 1
1 1 1	
1 1 1	
1 1 1	1 1 1
1 1 1	1 1 1
1 1 1	1 1 1
1 1 1	1 1 1
1 1 1	
1 1 1	1 1 1
1111111 11111111111111	1111111111 1111111111

Figure 5.1.—Results of thinning the example in figure 4.1 without making ADDS.

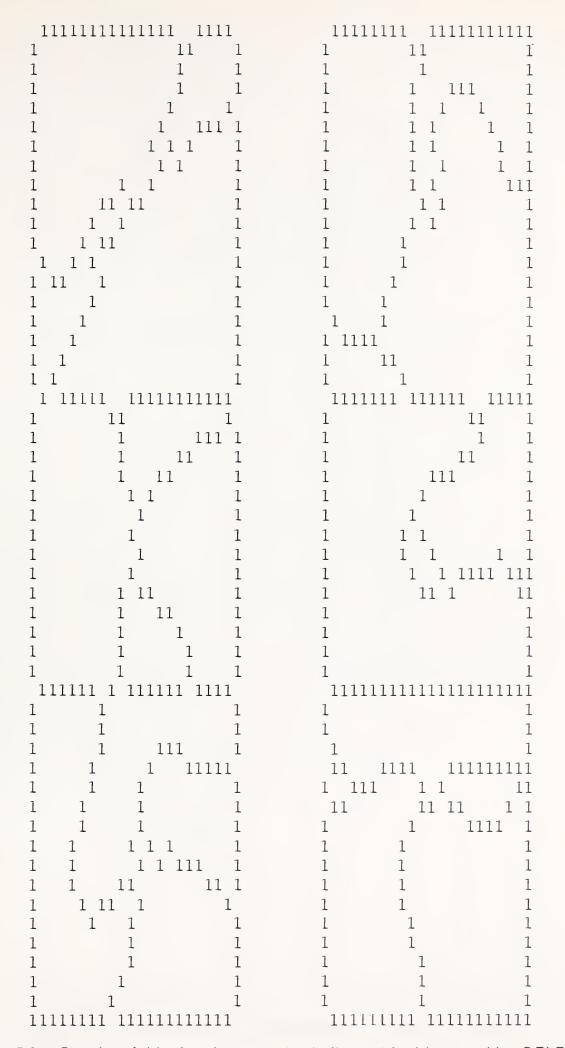


Figure 5.2.—Results of thinning the examples in figure 4.2 without making DELETES.

1111111111111111111111	111111111111111111111111111111111111111
1	1 1 1
1	1 1 1
1 111 1 111 1	$\begin{array}{cccccccccccccccccccccccccccccccccccc$
1 111 1	1 11 1
1 11 1	1 11 1
1 11 1	1 11 1
1 1111111111 1	1 1111 1
1 11 1 1	1 . 11 1
111 1 1 1 1 1	1 11 1 1 11 1
1 11 1	1 1 1
1 11 1	1 1 1
1 1 1	1 1 1
1 1 1	1 11 1
11111111111111111111111111111111111111	111111111111111111111111111111111111111
1 1	$\begin{array}{cccccccccccccccccccccccccccccccccccc$
1 111 1	1 11 1
1 111 1111 1	1 1 1
1 111 11 1	1 11 1
1111 1 1	1 1 1
$\begin{array}{cccccccccccccccccccccccccccccccccccc$	$\begin{array}{cccccccccccccccccccccccccccccccccccc$
l ll1	1 11 1
1 1111 111	1 1 1
1 1 1	1 1 1
1 11 1	1 1 1
1 11 1	1 11 1
1 1 1	$\begin{array}{cccccccccccccccccccccccccccccccccccc$
1 11 1	1 1 1
1111111111111111111111	1111111111111111111111111
1 1	1 1 1
1	1 1 1
1 11111 1 1111 11 11 1	1 11 1 1 11 1
1 11 11 11 1	1 11 1
1 111 11 1	1 11 1
1 11 11 1	1 11 1
1 11 1 1	111111111111 1
1 1 11 1 1 1 11 1	$\begin{array}{cccccccccccccccccccccccccccccccccccc$
1 1 111	1 1 1
1 11 11	1 1 1
1 1 1	1 1 1
1 11 1	1 11 1
$\begin{array}{cccccccccccccccccccccccccccccccccccc$	1 1 1
1 11 1 1111111111111111111111111111111	1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1

Figure 5.3.—Results of making ADDS in the examples in figure 4.1.

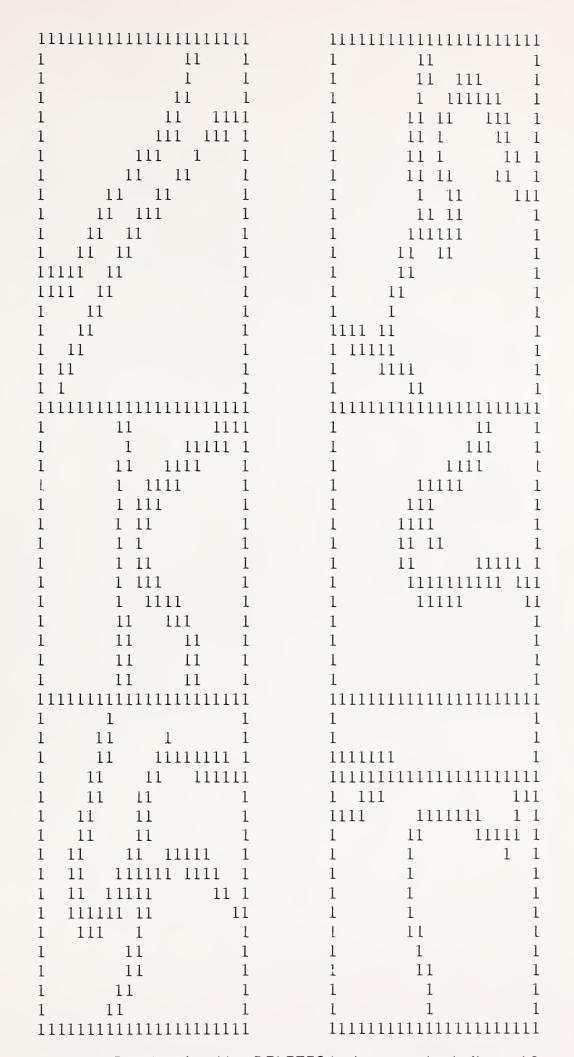


Figure 5.4.—Results of making DELETES in the examples in figure 4.2.

11111111111111111111	11 111111111111111111
1	1 1 1
1	1 1 1
1 1	$\overline{1}$ $\overline{1}$
-	
1 1 1	1 11 1
1 1 1	1 1 1
1 1 1	1 1 1
1 1 1	1 1 1
	1 111 1
$1  1 \qquad \qquad 1$	1 1 1
11 1 1	1 1 1
1 1 1	1 1 1
1 1 1	1 1 1
1 1	1 1 1
1 1 1	1 1
1 1 1	1 1 1
1111111111111111 111	111111111111 1111111
1	1 1 1
1	1 1 1
1 111 1	1 1 1
1 11 11 1	1 1 1
1 11 1 1	1 1 1
111 1 1	
	1 1
1 1 1	1 1 1
1 1 1	$1 \qquad \qquad 1 \qquad \qquad 1$
1 11 1	1 1 1
1 111 11	1 1 1
1 1 1	1 1 1
1 1 1	1 1 1
1 1 1	1 1 1
	1 1 1
1 1 1	1 1 1
$1 \qquad \qquad 1 \qquad \qquad 1$	
1111111111 111111111	111111111111 111 1111
1	$1 \qquad \qquad 1 \qquad 1$
1 1	1 1 1
1 11111 1	1 1 1
1 1 1	1 1 1
1 1 1 1 1	1 1 1
1 1 1 1 1	1 1 1
1 1 1 1	$1 \qquad \qquad 1 \qquad \qquad 1$
1 1 1 1	1 111111111 1
1 1 1 1	111 l. l
1 1 1 1 1	1 1 1
1 1 1	1 1 1
1 1 1	1 1 1
1 1 1	1 1 1
1 1 1	1 1 1
$1 \qquad \qquad 1 \qquad \qquad 1$	1 1 1
1 1 1	1 1 1
1111111 1111111111111	1111111111 1111111111

Figure 5.5.—Results of thinning the examples in figure 5.3.

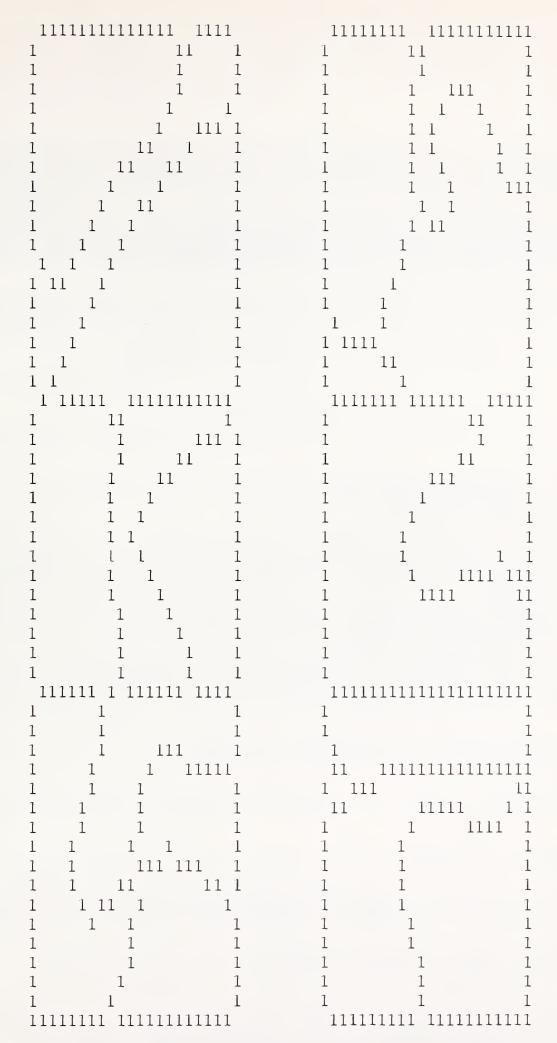


Figure 5.6.—Results of thinning the examples in figure 5.4.

The polygon extractor starts with a label location in the binary map. The label location is found in the POLLY program by transforming the x-y label map coordinates into row-column grid coordinates. Starting at the column of the label location, the row is scanned to the right until a line is encountered. The line is followed clockwise around the polygon. At any intersection the closest line in the counterclockwise direction is taken. The line is followed until the starting point is reached. When a deadend is encountered the last bit in the line is eliminated, and the program attempts to continue following the line. If the next bit back along the line is now a deadend it is eliminated. This backing up continues until a bit is found which can continue the line or until a fifth bit would be eliminated. When a fifth deadend bit is encountered in a string the program abandons the attempt to extract the polygon. If the program successfully returns to the starting point it creates an artificial deadend by filling in the row of the label location from the starting point to the label position. This artificial deadend is used to detect multiple labels in a single polygon.

With the operation of this algorithm in mind, we can describe the correction of the data errors signaled by the following error messages. Several of the error messages are followed by this label printout:

# LABEL NUMBER = n, LABEL = m, X = i, Y = j MAP LABEL = kkk)

where:

n is the position of the label in the input card deck, m is the position of the label in the local label list, i, j are the label location in map coordinates, kkk is the label.

Error messages that begin with 10 asterisks terminate processing of that polygon, while error messages with 5 asterisks are warning messages.

# \*\*\*\*\*\*\*\*LABEL LOCATION OUT OF RANGE\*\*\*\*\*\*\*

When the x-y label location in map coordinates is converted to row-column in grid coordinates, one of the coordinates is outside of the range 1 to SCAN ROWS or SCAN COLUMNS. The label printout following this message locates the label in the card deck and on the original map so that it can be corrected.

# \*\*\*\*\*THE FOLLOWING LABEL IS ON OR ADJACENT TO A LINE\*\*\*\*\*

The label location given in the label printout that follows this message may be in error. Its location near a line may also keep other errors from being detected.

## 

The scan to the right has gone to the last column and has not encountered any line. The label location in the following label printout may have been misread or improperly recorded. When labeling a small polygon along the top, right, or bottom edge, a small error in either map or grid control points could put the label outside of the map perimeter.

# POLYGON TOO LONG. STOPPED AT ROW i, COLUMN j LABEL AT ROW k COLUMN n

The polygon has more than the maximum number of points allowed in its border (see section 2.7). The following label printout will locate the polygon on the original map. The polygon must be cut into at least two smaller polygons by adding one bits to the binary map using correction cards. A new label must be added to the label deck for each new polygon created.

# 

## LABEL AT ROW i, COLUMN j

The polygon boundary does not enclose the label and is therefore an island inside the polygon for which the label was intended. Find the island using the label printout that follows the error message. Eliminate the island by means of correction cards.

## \*\*\*\*\*DEADEND ENCOUNTERED\*\*\*\*\*

DEADEND AT ROW i COLUMN j X = x, Y = y,

# POLYGON LABEL AT ROW i, COLUMN j

This is followed by a label printout and one of the three following messages. If the deadend is artificial, the left end is near a previously used label location, that label is found and this message is printed:

# \*\*\*\*\*\*\*\*THE FOLLOWING LABEL IS WITHIN 5 HUNDREDTHS OF THE DEADEND\*\*\*\*\*\*\*

This is followed by a label printout. The two labels are in the same polygon. They can be found in the sorted label list and on the original map so that the conflict can be resolved. If the two labels appear to be in adjacent polygons on the map and their label locations are correctly recorded, a gap in a line may have caused the thinning algorithm to erase the boundary between the two polygons.

If no label is found within 0.05 inch (1.27 mm) of the deadend it is assumed to be a real, not artificial, deadend. In this case a 40-row by 40-column piece of the binary map is printed. The piece is centered on the deadend. For short deadends this printout should be sufficient for correcting the error. For more complex cases, the FREQTB or BIPRIN printout will have to be referenced. Deadends less than 5 bits long will be eliminated from the boundary by the program and need not be corrected with delete cards.

# \*\*\*\*\*\*\*\*\*\*\*MORE THAN 4 DEADENDS\*\*\*\*\*\*\*\*

The following message is printed and processing of this polygon is terminated when the deadend is more than 4 bits long:

# \*\*\*\*\*\*\*\*DEADEND AT BEGINNING AND END OF POLYGON\*\*\*\*\*\*\*\*

When a second label in a polygon is on the same row as the first label, the artificial deadend is not see a as a deadend in the usual way. This message is followed by a label printout for the current label and a label printout for the label within 0.05 inch (1.27 mm) of the deadend.

When POLLY has tried to extract a polygon for each label read in, it compares the number of labels read with the number of polygons extracted. If these figures are not equal, the output tape is written and the run terminated. If the figures are equal and the area of the enclosing polygon is within one part in 4,000 of the sum of the areas of the enclosed polygons, the output file is written and the run terminated. If, however, a polygon has been extracted for every label and some of the area of the map is still not accounted for or is duplicated, a second stage of processing is entered if the CHECK HOLES option was specified (see section 5.3). POLLY fills in the area of the binary map represented by each labeled polygon. It then searches the map for remaining holes. If a one-cell hole is found, a message is printed along with the usual 40 x 40 piece of the binary map. One-cell holes are due to an error in the binary map, which can be eliminated with correction cards. All larger holes are given the label NEEDS LABEL and are extracted. If the polygon consists of less than 29 points, the 40 x 40 piece of binary map is printed because most of these small polygons are due to errors in the binary map that can be corrected. All valid polygons can be properly labeled and located in a subsequent run. If there are islands in the map, the process of filling the island and the sur-

rounding polygon produces a hole where the island belongs. If the area of enclosed polygons exceeds the area of the enclosing polygon, each polygon labeled NEEDS LABEL should be checked for being an island on the map. Islands can be eliminated using correction cards.

Occasionally, due to poor quality input or careless editing, a map will have many interrelated errors. In such cases, it is sometimes difficult to find the causes of all the errors. It is best then to rerun POLLY with as many corrections as possible. Many of the remaining errors will disappear and the rest will be easier to correct.

# 6. PLOTTING A MAP (CHART)

CHART plots the polygons on a digital plotter, allowing a map to be checked visually. The map display consists of polygons with their identification, x and y scales in map coordinates, and a title which is an extract of the header record.

Input Cards:

1. System cards.

//(JOB CARD)
//PROCLIB DD DSN = GINDX.Y1978.USFS.PROCLIB,DISP = SHR
// EXEC WRIS,PROG = CHART
//INPUT DD \*

- 2. RID\*POLY control cards.
  - a. FILES: (required) contains input tape reel number.
  - b. **HEADER**: (required) contains forest, map, and layer.
- c. **HEADER UPDATES:** (optional) allows changes to be made in the header record for printer and plotter output only.
  - d. OPTIONS: (optional).
    - SKIPS = n, causes the input tape to be positioned forward over n map-files.
- e. POLYGON SELECTIONS: (optional). This section is used to select a subset of polygons from the input map-file (see section 2.3.2.9).
  - f. PLOT OPTIONS: (optional) allows user to specify the following options:
- i. MAGNIFICATION = factor; this is the amount of blow-up or reduction to be made on the plotted output. The default value is a factor of 1.0.
- ii. PLOT CONTROL POINTS: this option is used to plot hash marks at each map control point location. The default is to plot only the map control points which fall in the area selected to be plotted.
- iii. This section is used to specify how a polygon is to be identified on the plotted output. Polygons can be identified by either one of the following methods:

PLOT ITEM NUMBERS; each polygon in a map-file is assigned a unique number, referred to as an ITEM NUMBER. If this option is specified, each polygon will be plotted with its item number as the label.

PLOT LABELS; if this option is specified, each polygon will be plotted with the label assigned to it by the POLLY program.

PLOT LABEL NUMBERS; each unique label in a polygon map-file is assigned a number, referred to as the LABEL NUMBER. If this option is specified, each polygon will be plotted with its corresponding label number. PLOT NO POLYGON ID; this option is used to plot polygons without any identification.

The default is to PLOT ITEM NUMBERS.

iv. PLOT PERIMETER POLYGON; this option is used to plot the perimeter polygon. The default is to exclude the perimeter polygon.

The perimeter polygon is useful for orientation, particularly when a subset of polygons is selected via the POLY-GON SELECTION SECTION. Unless the PLOT PERIMETER POLYGON option is specified, only the portion of the map large enough to encompass the selected polygons is plotted. If POLYGON SELECTIONS and PLOT PERIMETER POLYGON sections both are specified, the user must be careful not to exclude the perimeter polygon in the POLYGON SELECTION SECTIONS. For example: POLYGON SELECTIONS: INCLUDE ITEMS = 25, 26,79:209,290\$ PLOT OPTIONS: PLOT PERIMETER POLYGON\$ would not result in the perimeter polygon being plotted because the perimeter polygon (item number 1) was excluded by the POLYGON SELECTION SECTION. The correct way is: POLYGON SELECTIONS: INCLUDE ITEMS = 1,25,26,79:209,290\$ PLOT OPTIONS: PLOT PERIMETER POLYGON\$

v. THINNING TOLERANCE = X; this option is used to reduce the number of x-y coordinates that will be plotted in the perimeter of a polygon. Specifying a thinning tolerance will reduce plotting time; however, it will also reduce polygon resolution.

The variable X is a floating point number and has a default value of 0.0 (which means no thinning is done).

vi. EXCLUDE BOUNDARIES; this option is used to eliminate the polygon boundaries on the plotted output. The map plotted will contain polygon ID's, control points, and the perimeter polygon if it exists on the input file. The default is to plot polygon boundaries.

# Sample Input Deck:

//JOB (,,30),CHART,MSGLEVEL = (1,1),TIME = 2 //PROCLIB DD DSN = GINDX.Y1978.USFS.PROCLIB,DISP = SHR // EXEC WRIS,PROG = CHART //INPUT DD \* FILES: INPUT = WRIS01\$ HEADER: FOREST = ST.JOE;MAP = 113; LAYER = LAND USE\$ OPTIONS: SKIPS = 3\$ HEADER UPDATES: FOREST = ST.JOE; MAP = 113; LAYER = LAND USE; LOCATION = TENSED\$ PLOT OPTIONS: MAGNIFICATION = .85\$

See appendix F.2 for the actual execution of this job stream.

# 7. OVERLAYING MAPS (MOSAIC)

MOSAIC overlays two maps representing the same geographic area. The result is a polygon map-file in which each polygon represents the area common to a pair of polygons, one from each input map-file. (In mathematical terms, this overlay is the **intersection** of the sets of points inside the two input polygons.) The label of this new polygon is a concatenation of the two constituent labels separated by an "&". (For example, if the two constituent labels are PP/AGSP and 99\*01\*55, then the concatenated label would be PP/AGSP&99\*01\*55.)

If the label of the new polygon contains more than 36 characters, it will be truncated to 36 characters. This label concatenation process will continue for each successive overlay. All such pairs of overlapping input polygons are processed. If both input map-files completely cover a given geographical area with polygons, so will the resulting map-file. "Slivers," or polygons of insignificant size, are disregarded. The user can specify the minimum sliver size, minimum input polygon size, and the minimum output polygon size. (See MOSAIC OPTIONS, section 7.2.i).

Polygons from either of the input map-files can be selected or excluded from the overlay process by using the conventions described in section 2.3.2.9.

The resultant map-file can be written to tape for later use. If the output map-file is not needed, only a table of acreages showing the total area for each label pair can be produced.

Multiple overlays can be run in a single job by including a set of RID\*POLY control cards for each overlay to be performed (see section 7.2.j).

# Input Cards:

1. System cards. (required)

//(JOB CARD)
//PROCLIB DD DSN = GINDX.Y1978.USFS.PROCLIB,DISP = SHR
// EXEC WRIS,PROG = MOSAIC
//INPUT DD \*

- 2. RID\*POLY control cards.
  - a. FILES: (required)

Contains input and output tape reel numbers.

**INPUT ONE = nnnnnn;**- tape volume serial number of first map-file.

**INPUT TWO = mmmmmm**; tape volume serial number of second map-file.

**OUTPUT = kkkkkk**; tape volume serial number of resultant map-file.

Specify OUTPUT = NONE if the resultant map-file is not wanted.

b. **HEADER ONE**: (required)

Used to select the first map-file for processing. FOREST, MAP, and LAYER must be specified.

c. **OPTIONS:** (optional)

SKIPS = n; causes the first input tape to be positioned forward over n map-files.

**THINXY** = **X**; (for first map-file)

This option is used to specify a thinning factor for the polygon perimeter thinning routine. X is a floating point number with a default value of 2.0.

The THINXY option should be used only to correct the INCOHERENT OVERLAY error message because it significantly increases MOSAIC processing time. The smaller the value of X, the fewer points will be thinned from a polygon perimeter. Generally a value of 1.75 will resolve the incoherent overlay problem.

## d. POLYGON SELECTIONS: (optional)

This section is used to select a subset of polygons from the first map-file. Unwanted polygons can be deleted in this section. (See section 2.3.2.9.)

e. **HEADER TWO**: (required)

Used to select the second map-file for processing. FOREST, MAP, and LAYER must be specified.

f. OPTIONS: (optional)

SKIPS = n; causes the second input tape to be positioned forward over n map-files.

THINXY = X; (for second map-file). See section 7.2.c for description.

g. POLYGON SELECTIONS: (optional)

This section is used to select a subset of polygons from the second input map-file. Unwanted polygons can be deleted in this section. (See section 2.3.2.9.)

h. OUTPUT HEADER: (required)

This section is used to specify header information for the output map-file that differs from the input map-files, namely, FOREST, MAP, and LAYER.

i. MOSAIC OPTIONS:

MINIMUM INPUT POLYGON AREA = X;

This option is used to specify the minimum area which polygons from the input map-files may contain. Polygons that have areas less than the specified value of X will be excluded from the overlay process.

The variable X is a floating point number representing acres. The default value is 5.0 acres.

The MINIMUM INPUT POLYGON AREA option is used to screen polygons from both input map-files. If the user wishes to screen the input map-files separately, then the INCLUDE AREAS GREATER THAN or EXCLUDE AREAS GREATER THAN options of the POLYGON SELECTION section should be used. However, the MINIMUM INPUT POLYGON AREA takes precedence, therefore, the user must set its value lower than the values of the INCLUDE or EXCLUDE options.

## For example:

FILES: INPUT ONE = CC3930; INPUT TWO = CC7183; OUTPUT = CC6404\$

HEADER ONE: FOREST = ST.JOE; MAP = 33; LAYER = HABITAT\$

OPTIONS: SKIPS = 4\$

POLYGON SELECTIONS: INCLUDE AREAS GREATER THAN = 15.0\$

HEADER TWO: FOREST = ST.JOE; MAP = 30; LAYER = STAND\$

OPTIONS: SKIPS = 1\$

POLYGON SELECTIONS: INCLUDE AREAS GREATER THAN 5.00\$

OUTPUT HEADER: MAP = 33; LAYER = HABITAT/STAND\$
MOSAIC OPTIONS: MINIMUM INPUT POLYGON AREA = 0.0\$

In the above example, the minimum acceptable polygon size is 15 acres for the first map-file and 5 acres for the second map-file. The MINIMUM INPUT POLYGON AREA value was set to 0.0 acres so that it would not override the previous selections.

## MINIMUM OUTPUT POLYGONS AREA = X;

This option is used to select a minimum size for output polygons. Polygons, constructed during the overlay process, which have areas less than the value of X will be excluded from the tabular output and the output polygon mapfile

The variable X is a floating point number representing acres. X has a default value of 5.0 acres.

## MINIMUM MAP SLIVER WIDTH = X1;

01

# MINIMUM GROUND SLIVER WIDTH = X2;

A sliver is a polygon of insignificant size, generally long and narrow, which is produced when polygon boundaries almost coincide.

Either of these options is used to specify the minimum width a polygon may have. If the width of a polygon is less than the specified value of X1 or X2, then the polygon is a sliver and will be excluded from the tabular listing and polygon output map-file.

The minimum sliver width should be specified in either ground or map measurements, but not both. Ground width represents the actual distance a polygon covers on the ground and must be specified in feet. Map width is the distance the polygon width covers on the map and must be specified in inches.

For example, if the area within 250 feet of a stream is of interest to a user, then MINIMUM GROUND SLIVER WIDTH = 250.0; should be specified. However, if the actual ground distance is not known, then a minimum acceptable width should be selected from the map, for example MINIMUM MAP SLIVER WIDTH = .04;

The default value for sliver width is calculated by: sliver width = 0.04 \* map scale/12.0. For example, 0.04 \* 126720.0/12.0 = 422.40 feet.

j. END\$ (optional)

Signals the end of RID\*POLY control sections for the current map. This section must be included if control sections for another map follow.

## Sample Input Deck:

```
//JOB(,,50),MOSAIC,MSGLEVEL = (1,1),TIME = 5
//PROCLIB DD DSN = GINDX.Y1978.USFS.PROCLIB.DISP = SHR
// EXEC WRIS, PROG = MOSAIC
//INPUT DD *
FILES: INPUT ONE = WIRS01; INPUT TWO = WRIS01; OUTPUT = NONE$
HEADER ONE: FOREST = ST.JOE; MAP = 59; LAYER = HABITAT;
STATE = IDAHO; ZONE = 3$
OPTIONS: SKIPS = 3$
HEADER TWO: FOREST = ST.JOE; MAP = 113; LAYER = LAND USE;
STATE = IDAHO; ZONE = 3$
OPTIONS: SKIPS = 3$
POLYGON SELECTIONS: INCLUDE AREAS GREATER THAN = 5.09$
OUTPUT HEADER: FOREST = ST.JOE; LAYER = HABITAT/LAND USE; MAP = 113;
LOCATION = TENSED.
STATE = IDAHO; ZONE = 3$
MOSAIC OPTIONS: MINIMUM INPUT POLYGON AREA = 2.0;
                 MINIMUM OUTPUT POLYGON AREA = 1.0;
                 MINIMUM GROUND SLIVER WIDTH = 150.0$
```

See appendix F.5 for the actual execution of this job stream.



# 8. COMBINING POLYGON MAP-FILES (MERGE)

MERGE combines two polygon map-files into one map-file. This routine was developed to aid in the polygon extraction process (POLLY). Generally, the first pass through POLLY will result in the extraction of the majority of polygons. However, if all polygons are not extracted successfully, corrections must be made and POLLY rerun on the entire map until all errors are resolved. This process may become expensive on large maps or on maps that require several POLLY runs. Thus, the following procedure can be used to reduce the processing required to produce a final map-file:

- 1. Run the first POLLY and save the polygon output map-file.
- 2. Make the necessary corrections and rerun POLLY, using **only** the polygon labels that were not extracted in the first POLLY run. Repeat this step until all errors are resolved.
- 3. After all errors have been resolved in Step 2, the MERGE routine should be used to combine the polygon map-files from Steps 1 and 2 to produce a complete polygon map-file.

Caution must be used in the merging procedure discussed in the previous section. Since polygons are extracted in two separate runs (Step 1 and Step 2), duplicate labels within a polygon cannot be detected between the two runs. The polygons in Step 2 should be edited carefully to avoid duplicate labels. The MERGE routine will print a total area figure for all polygons contained in the output map-file. This figure should be compared to the area of the perimeter polygon. If the total area figure is greater than the perimeter polygon area, there are duplicate labels within a polygon. If the total area figure is less than the area of the perimeter polygon, then some polygons have been missed in the extraction process. In either case, CHART can be used to produce a visual display to resolve discrepancies.

The perimeter polygon for the output map-file will be selected from one of the input map-files. If both input map-files have a perimeter polygon, the perimeter polygon from the first map-file will be selected automatically. If the perimeter polygon from the second map-file is wanted, the POLYGON SELECTION section should be used to delete the perimeter polygon from the first map-file.

To reduce processing time and cost, the first map-file in MERGE should contain the largest of the two map-files. Generally this map-file will be the polygon map-file produced by Step 1 of the procedure discussed above.

## Input Cards:

1. System cards. (required)

//(JOB CARD)
//PROCLIB DD DSN = GINDX.Y1978.USFS.PROCLIB,DISP = SHR
// EXEC WRIS,PROG = MERGE
//INPUT DD \*

- 2. RID\*POLY control cards.
  - a. FILES: (required) Contains input and output tape reel numbers.

INPUT ONE = nnnnnn; - tape volume serial number of first map-file.

INPUT TWO = mmmmmm; - tape volume serial number of second map-file.

OUTPUT = kkkkkk; - tape volume serial number for output map-file. Specify OUTPUT = NONE; if the resultant map-file is not to be saved.

b. **HEADER ONE**: (required)

Used to select the first map-file for processing. FOREST, MAP, and LAYER must be specified.

- c. OPTIONS: (optional)
  - SKIPS = n; causes the first input tape to be positioned forward over n map-files.
- d. POLYGON SELECTIONS: (optional)

This section is used to select a subset of polygons from the first input map-file. Unwanted polygons can be deleted in this section. (See section 2.3.2.9.)

e. HEADER TWO: (required)

Used to select the second map-file for processing. FOREST, MAP, and LAYER must be specified.

- f. OPTIONS: (optional)
  - SKIPS = n; causes the second input tape to be positioned forward over n map-files.
- g. POLYGON SELECTIONS: (optional)

This section is used to select a subset of polygons from the input map-file. Unwanted polygons can be deleted in this section. (See section 2.3.2.9.)

h. OUTPUT HEADER: (optional)

This section is used to specify header information for the output map-file, which differs from the input map-files, namely, MAP and LAYER. If this section is not included, the output header record will be built automatically from the two input map-files.

## Sample Input Deck:

//JOB (,,50),MERGE,MSGLEVEL = (1,1),TIME = 2 //PROCLIB DD DSN = GINDX.Y1978.USFS.PROCLIB,DISP = SHR

// EXEC WRIS,PROG = MERGE

//INPUT DD \*

FILES: INPUT ONE = WRIS01; INPUT TWO = WRIS01\$

HEADER ONE: FOREST = ST.JOE; MAP = 59; LAYER = HABITAT\$

OPTIONS: SKIPS = 3\$

HEADER TWO: FOREST = ST.JOE; MAP = 113; LAYER = LAND USE\$

OPTIONS: SKIPS = 3\$

OUTPUT HEADER HEADER: FOREST = ST.JOE; LAYER = LAND USE; MAP = 113\$

# 9. MISCELLANEOUS MAP-FILE CORRECTIONS (TONIC)

TONIC allows various corrections and changes to be made to be polygon map-file.

Input cards:

1. System cards.

//(JOB CARD)
//PROCLIB DD DSN = GINDX.Y1978.USFS.PROCLIB,DISP = SHR
// EXEC WRIS,PROG = TONIC
//INPUT DD \*

- 2. RID\*POLY control cards.
  - a. FILES: (required)

Contains input and output file names.

**INPUT = mmmmmm**; - tape volume serial number of the polygon input map-file.

OUTPUT = nnnnnn; - tape volume serial number on which the corrected polygon map-file is to be written. If the output map-file is not wanted, specify OUTPUT = NONE;

b. **HEADER**: (required)

This section is used to select a polygon map-file for processing. FOREST, MAP, and LAYER must be specified.

c. **OPTIONS**: (optional)

SKIPS = n; causes the input tape to be forward spaced n map-files.

d. **HEADER UPDATES:** (optional)

This section is used to make corrections or additions to the header record.

e. POLYGON SELECTIONS: (optional)

This section is used to select a subset of polygons from the input map-file. Unwanted polygons can be deleted in this section. (See section 2.3.2.9.)

f. LABEL COMBINATIONS: (optional)

This section is used to aggregate two or more labels under a new label. The format for combining labels is 'label = list of labels'. The new label is specified on the left-hand side of the '=' sign. This label will be assigned to all polygons that have a label matching a label specified in the list on the right-hand side of the '=' sign. The label list (right-hand side) is a list of labels separated by commas and terminated with a simicolon. The last label combination set should be terminated by a dollar sign to signify the end of the LABEL COMBINATIONS section. A new label (left-hand side) cannot appear on the right-hand side of any label combination. Labels in the list of labels (right-hand side) should not appear in a list of labels (right-hand side) of another label combination. For example, LABEL COMBINATIONS: 500 = 510,520,530\$

This section can be used also to change labels. For example, the label STATE can be changed to STATE LAND by the following control card:

#### LABEL COMBINATIONS: STATE LAND = STATE\$

## g. **NEW LABELS:** (optional)

This section is used to relabel individual polygons. The format is 'item number, new label'. The new label is assigned to the polygon with the specified item number. Each entry is separated by a semicolon and the last entry is terminated with a dollar sign (NEW LABELS: 2,SPRUCE;6,GRAND FIR;20,CEDAR\$).

## h. **NEW LABELS BY LOCATION:** (optional)

This section is used to assign a new label to a polygon by specifying its label coordinates. (The label coordinates of a polygon can be obtained from a POLLY, CHART, or MOSAIC job listing.) Its format is **LABEL** x y,. The x and y coordinates should be specified without decimal points. Each entry should be followed by a comma and the last entry should be terminated with a dollar sign.

# i. NEW LABEL LOCATIONS: (optional)

This section is used to change a polygon's label location. The format is 'item number, x,y'. The polygon specified by the item number will have its label moved to the specified x-y coordinates. If x and y are zero, the label location will be computed automatically. The x and y coordinates should be specified without decimal points. Each entry should be followed by a semicolon and the last entry should be terminated with a dollar sign.

## j. STORE ACREAGES\$ (optional)

This section is used to produce a list of labels and their corresponding acreages. The output consists of a computer printout and a deck of cards. The card deck is used by the RID\*POLY routine TALLY to provide tabulations of acreage figures. This deck can be put on tape or disk by changing the //FT07F001 JCL statement. (See the programer responsible for maintaining RID\*POLY at your installation.)

NOTE: This section contains no entries, thus STORE ACREAGES is followed by a dollar sign.

Sample Input Deck:

// JOB (,,45),TONIC,MSGLEVEL = (1,1),TIME = 2 //PROCLIB DD DSN = GINDX.Y1978.USFS.PROCLIB,DISP = SHR // EXEC WRIS,PROG = TONIC //INPUT DD \* FILES: INPUT = WRIS01; OUTPUT = NONE\$ HEADER: FOREST = ST.JOE; MAP = 59; LAYER = HABITAT\$ OPTIONS: SKIPS = 3\$ HEADER UPDATES: FOREST = ST.JOE; MAP = 59; LAYER = HABITAT; LOCATION = TENSED\$ LABEL COMBINATIONS: 500 = 410,520,530\$ NEW LABELS: 2,PVT; 3,880\$ NEW LABELS BY LOCATION: 999 1487 1417, 998 339 1138\$ NEW LABEL LOCATIONS: 4,1480,1410; 11,340,1140\$

See appendix F.8 for the actual execution of this job stream.

# 10. UNIVERSAL DATA EXCHANGE FORMAT (XCHG)

A universal data exchange format has been designed to facilitate the transfer of information between polygon-based geographical information systems within the Forest Service. The RID\*POLY program XCHG will convert a RID\*POLY polygon map-file into the universe data exchange format. (See appendix B.4 for exchange format.)

The following system and RID\*POLY control cards are required to execute XCHG:

1. System cards.

//(JOB CARD)
//PROCLIB DD DSN = GINDX.Y1978.USFS.PROCLIB,DISP = SHR
// EXEC WRIS,PROG = XCHG,TAPEOUT = mmmmmm,FILENUM = m1,
//NAME = location.layer
//INPUT DD \*

where:

mmmmmm is the volume serial number of the tape on which the universal data exchange information will be written.

m1 is the file position on the output tape.

<u>location.layer</u> is the name that will be assigned to the data exchange file. This name should contain information which will identify the file, such as location and layer separated by a '.', for example, HAUGAN.HABITAT. This name must not contain any special characters.

## 2. RID\*POLY control cards.

The following list contains all possible control sections for the XCHG program. (Refer to chapter 2 for more information on a specific control section.)

a. FILES: (required)

This section is used to select the input tape.

b. **HEADER**: (required)

This section is used to select the polygon map-file from the input tape. FOREST, MAP, and LAYER must be specified.

c. **HEADER UPDATES:** (optional)

This section is used to make changes to the header record. Any changes made in this section will appear on the computer printout and the universal exchange output, if applicable.

d. (OPTIONS) (optional)

This section is used to select any of the following options:

SKIPS = n; where n represents the number of map-files to skip on the input tape.

**TRIM**; This option will orient the polygon map-file such that the minimum x and y coordinates are 1. The default value is **TRIM**.

**NOTRIM**; This option will not reorient the x and y coordinates from the polygon map-file.

**NOLABELS**; This option will suppress label information from being written to the data exchange file. The default is to write label information.

e. POLYGON SELECTIONS: (optional)

This section is used to select a subset of polygons from the input map-file (see section 2.3.2.9).

f. END\$ (required for multiple jobs)

This section is used to signal the end of control sections for the map currently being processed.

# Sample Input Deck:

//JOB (,,35),XCHG,MSGLEVEL = (1,1),TIME = 2
//PROCLIB DD DSN = GINDX.Y1978.USFS.PROCLIB,DISP = SHR
// EXEC WRIS,PROG = XCHG
//WRIS.FT11F001 DD SYSOUT = A
//INPUT DD \*
FILES: INPUT = WRIŞ01\$
HEADER: FOREST = ST.JOE;LAYER = HABITAT;MAP = 59\$
HEADER UPDATES: FOREST = ST.JOE;LAYER = HABITAT;MAP = 59;
LOCATION = TENSED\$
OPTIONS: SKIPS = 3\$
POLYGON SELECTIONS: INCLUDE ITEMS = 2:8\$

See appendix F.9 for the actual execution of this job stream.

# 11. RID\*POLY TO RID\*GRID CONVERSION (PGRID)

The PGRID routine converts a RID\*POLY polygon map-file into the RID\*GRID format. Input for PGRID consists of RID\*POLY control cards and a standard RID\*POLY polygon map-file. Output from PGRID consists of a magnetic tape file containing RID\*GRID "D,E, and F" cards, a magnetic tape file containing labels and a printed summary (see flowchart 0.2). See appendix B.5 for output tape formats.

The following system and RID\*POLY control cards are needed to execute the PGRID routine:

1. System cards.

//(JOB CARD)
//PROCLIB DD DSN = GINDX.Y1978.USFS.PROCLIB,DISP = SHR
// EXEC WRIS,PROG = PGRID,TPOUT#1 = nnnnnn,FILE#1 = n1,
//NAME#1 = 'name',TPOUT#2 = mmmmmm,FILE#2 = m1,NAME#2 = 'name1'
//INPUT DD \*

where:

nnnnn is the volume serial number of the tape on which the RID\*GRID D,E, and F cards will be written.

<u>n1</u> is the position of the file on the output tape.

<u>'name'\*</u> is an ID that will be assigned to magnetic tape file n1. This name should contain information which will identify the file, for example, HAUGAN.HABITAT.GRID.

mmmmmm is the volume serial number of the tape on which the labels will be written.

m1 is the position of the file on the output tape.

<u>'name1'\*</u> is an ID that will be assigned to the magnetic tape file m1. This name should contain information which will identify the label file, for example, HAUGAN.HABITAT.GRID.LABELS.

\*NOTE: name and name1 must follow the IBM dataset naming conventions.

2. RID\*POLY control cards.

The following list contains all possible control sdections for the PGRID routine. (Refer to chapter 2 for a full explanation of each item.)

a. FILES: (required)

This section is used to identify the input tape.

b. **HEADER**: (required)

This section is used to select the input polygon map-file. FOREST, MAP, and LAYER must be specified.

c. OPTIONS: (optional)

This section is used to select the following option:

SKIPS = n; where n represents the number of map-files to skip on the input tape.

d. POLYGON SELECTIONS: (optional)

This section is used to select a subset of polygons from the input map-file (see section 2.3.2.9).

The first polygon on a RID\*POLY polygon map-file is usually a perimeter polygon, which is a special polygon that encompasses all others. This polygon is not used by RID\*GRID; therefore, it is automatically deleted by PGRID if one exists. If the perimeter polygon is required, it can be renamed (by the TONIC routine) and it will not be deleted.

e. END\$ (required for multiple jobs)

This section is used to signal the end of control sections for the map currently being processed. If multiple jobs are executed; all RID\*GRID output will be written onto the same tape file (logical unit 11) and all label information will be written onto another tape file (logical unit 13).

# Sample Input Deck:

//JOB (,,50),PGRID,MSGLEVEL = (1,1),TIME = 2
//PROCLIB DD DSN = GINDX.Y1978.USFS.PROCLIB,DISP = SHR
// EXEC WRIS,PROG = PGRID
//WRIS.FT11F001 DD SYSOUT = A
//WRIS.FT13F001 DD SYSOUT = A
//INPUT DD \*
FILES: INPUT = WRIS01\$
HEADER: FOREST = ST.JOE; MAP = 59; LAYER = HABITAT\$
OPTIONS: SKIPS = 3\$
POLYGON SELECTIONS: INCLUDE ITEMS = 2:8\$

See appendix F.6 for the actual execution of this job stream.

# APPENDIX A. RID\*POLY PROCEDURE

//WRIS	PROC	DSN = 'WRIS.MAPS', FILENUM = , TPOUT#1 = ,FILE#1 = ,NAME#1 = NULLFILE, TPOUT#2 = ,FILE#2 = ,NAME#2 = NULLFILE
//* //* //********	*****	GENERAL WRIS PROCEDURE *
<i>''</i>	EXEC	PGM = &PROG,REGION = 900K
//STEPLIB	DD	, ,
//FT03F001	DD	, ,
//FT04F001	DD	DUMMY
//FT05F001	DD	DDNAME = INPUT
//FT06F001	DD	SYSOUT = A
//FT07F001	DD	SYSOUT = A,DCB = (RECFM = FB,LRECL = 80,BLKSIZE = 800)
//FT08F001	DD	DSN = GINDX.Y1978.WRIS.SPLANE,DISP = SHR,DCB = BUFNO = 1,
<i>II</i>		UNIT = (,,DEFER)
//FT11F001	DD	VOL = SER = &TPOUT#1,LABEL = (&FILE#1,SL,,OUT),
//		DSN = &NAME#1,
11		DCB = (BUFNO = 1,RECFM = FB,LRECL = 80,BLKSIZE = 8000),
//		UNIT = (TAPE,,DEFER),DISP = (,KEEP)
//FT13F001	טט	VOL = SER = &TPOUT#2,LABEL = (&FILE#2,SL,,OUT),
//		DSN = &NAME#2,
//		DCB = (BUFNO = 1,RECFM = FB,LRECL = 80,BLKSIZE = 8000),
//TAPEIN	DD	UNIT = (TAPE,,DEFER),DISP = (,KEEP) DSN = &DSN,UNIT = (TAPE,,DEFER),
// APEIN	טט	DCB = BUFNO = 1,LABEL = (1,SL),VOL = SER = C99999,DISP = OLD
//TAPEOUT	DD	UNIT = (TAPE,, DEFER), LABEL = (&FILENUM, SL),
// I/		DISP = (KEEP), VOL = SER = CC0000,
;; []		DCB = (BUFNO = 1,RECFM = FB,LRECL = 6000,BLKSIZE = 6000)
//PLOTTERC	DD	DUMMY



## APPENDIX B. DATA FORMATS

# B.0 Manual Digitizer Input to WRIS

One of the WRIS programs (HANDY) accepts manually digitized map data as an alternative to the preferred method of digitizing maps by automatic scanning. There are many devices for manual digitizing, which raises the danger of proliferating different formats for the manual data and also WRIS routines for reading the tapes containing the manual data. To prevent confusion we offer a standard format for the tapes. Today's digitizers contain microprocessors to control the formatting of their output; we presume they can be programed to produce this standard format. If not, the digitizer output will have to be computer processed into this standard format.

The WRIS User's Guide section on HANDY is required reading to understand the digitizing method.

The tape is written in ASCII code. Block size is fixed, but fixed at whatever length is efficient for the digitizer being used. A logical record does not correspond to a block. The digitizer should write an end-of-block gap (about 0.75 inch) whenever the block size has been reached, and then go on to the next block to continue the logical record.

A logical record represents an arc on the map consisting of a series of connected straight line segments recorded by moving the cursor over them on the map. The next logical record starts when you move the cursor, without recording, to another separate arc on the map and begin recording it.

The unit of measurement on the map is 0.01 inch. Digitizer output is in integer multiples of that unit. All coordinates must be positive.

The first character in a logical record gives its **mode**. That is, it tells whether the record is in "point mode" or "increment mode". In point mode the digitizer records a series of x-y coordinates. In increment mode it records an x-y point and follows that with a series of x and y increments from that starting point. The mode character is 1 for point mode, 2 for increment mode.

In **point mode**, there follows after the mode character a series of x-y coordinate pairs. x requires four digits and so does y. After a series of such x-y pairs, a "zero" point is recorded to indicate end-of-record. To record x = 0 and y = 0 will require eight zeroes since it must be in the same format as a real x-y pair.

In **increment mode** the mode character is also followed by an x-y coordinate pair, to establish a starting point. The coordinate pair is followed by a series of digit pairs, each pair consisting of an increment digit for x and one for y. Thus an increment may range from 0 to 9 units. One or the other must be nonzero, however, because if both are zero, that indicates the end of a logical record; that is, a pair of zeroes is end-of-record in increment mode.

Following the end-of-record indication in either mode, the next record begins with its mode character in the next character position. The end of the tape is indicated by a mode character 9.

## **B.1** Scanner Data Formats

## **B.1.1 SCANDIG Binary Output**

The first block on a SCANDIG binary tape contains 92 8-bit ASCII codes. The format is:

0000	14
sequence number	I4
forest	A2
layer	A2
map	14
bits/pixel	<b>I</b> 4
scan line length	I4
number of scan lines	I4
threshold value	<b>I</b> 4
increment	<b>I</b> 4
x length	I4
y offset	14
y length	I4

The second and succeeding blocks contain map information in binary form (a "1" representing polygon boundaries and a "0" representing the area inside a polygon). Each block contains as many complete scan lines as will fit in a 6000-byte buffer.

## B.1.2 PASEDENA PDS 1010A Density Format

The PASEDENA PDS 1010A scanner produces a density tape that is processed by the FREQTB program, version FREQ1. Each record within a file contains 96 bytes of scanner information and 2\*n bytes of density readings (n is the number of scan positions across a map).

The number of scan positions is calculated once, because it does not change within a file. The number of scan positions is calculated as follows:

- 1. Concatenate low order 6 bits of bytes 83 and 84 to produce a 12 bit binary number, namely, byte  $83 = 101101_2$  and byte  $84 = 110110_2$  concatenated produces  $101101110110_2$  ( $2936_{10}$ ).
  - 2. Subtract the 12 bit binary number from 4096 to get the number of scan columns.

The density values are produced by concatenating the 5 low order bits of the first byte with the high-order bit from the second byte to produce a 6 bit binary number. This binary number is the density reading for a given scan position. For example, if byte one =  $110101_2$  and byte two =  $100111_2$ , then the density value would be  $101011_2$  or  $43_{10}$ .

The number of scan rows is equivalent to the number of records in the file. Thus, the density readings should be processed row-by-row until an end-of-file is encountered.

# B.2 Binary Map-File Format (MODE 1)

The BIPRIN program uses FREQTB output or binary data (from the SCANDIG scanner or a previous BIPRIN run) as input and produces a binary map-file. A BIPRIN binary map-file is written in the following format.

Item	Length (words)	Contents
NWTOT	1	Total number of words in the map-file.
NH	1	Number of words in header record.
HED	NH	Header record.
NL	1	Number of words in label array (always 3 for BIPRIN).
LBL	NL	Label record (dummy array occupying 3 full words).
NI	1	Number of words in the INDEX (equivalent to the scan rows in a map).
INDX	NI	Index, containing the length of each scan row.
S <sub>1</sub>	INDX(1)	First scan row.
S <sub>2</sub>	INDX(2)	Second scan row.
S <sub>NI</sub> IOTA	INDX(NI) 10	Last scan row. IOTA array, dummy array of 10 words (not used in IBM version).

A binary map-file in this format can be recycled through BIPRIN for further editing or it can be used as input for the polygon extraction program (POLLY).

# B.3 Polygon Map-File Format (MODE 2)

All polygon map-files produced by POLLY and used by CHART and MOSAIC are written in the following format:

Item	Length (words)	Contents
NWTOT	1	Total number of words in the map-file.
NH	1	Number of words in the header record.
HED	NH	Header record.
NL	1	Number of words in the label record.
LBL	NL	Label record. (sec. B.3.1)
NI	1	Number of words in the polygon index.
INDX	NI	Polygon index, contains the length of
		each polygon stored in the file.
Z <sub>1</sub>	INDX(1)	First polygon record. (sec. B.3.2)
$Z_2$	INDX(2)	Second polygon record.
- <u>2</u>	,	
Z <sub>NI</sub>	INDX(NI)	Last polygon record.
IOTA	10	IOTA array, not used for anything in
		the IBM version.

## **B.3.1** Label Record Format

The label record in a polygon map-file contains a list of labels which are referenced by the polygon records. The label record is in the following (packed) format:

Item	Description
NW	# of words to follow in label record.
NUMLAB	# of labels.
LOCLAB(NUMLAB)	LOCLAB(J) is the character position of
	the last character of the Jth label.
LABELS(N)	Character array containing the labels,
	(N = NW - 1 - NUMLAB).

# **B.3.2** Polygon Record Format

Each polygon record contains a FAX record, which describes certain attributes of a polygon, and the x-y coordinates of the polygon perimeter. To conserve space, the FAX record and x-y coordinates are stored in packed format. The coordinates are stored with a x and y coordinate in one word of storage (each occupies a half word - 16 bits). The FAX record is stored in the following format:

Packed format	Unpacked format
(stored)  FAX(1) = POLYGON SEQ.NO; POLYGON TYPE  FAX(2) = POLYGON AREA  FAX(3) =  FAX(4) = POLYGON LENGTH  FAX(5) = POLYGON LABEL INDEX  FAX(6) = X CO-ORD; Y CO-ORD OF LABEL  FAX(7) = MIN X; MIN Y  FAX(8) = MAX X; MAX Y  FAX(9) =	(usable)  FAX(1) = POLYGON SEQ. NO  FAX(2) = POLYGON TYPE  FAX(3) = POLYGON AREA  FAX(4) =  FAX(5) = POLYGON LENGTH  FAX(6) = POLYGON LABEL INDEX  FAX(7) = X CO-ORD OF LABEL  FAX(8) = Y CO-ORD OF LABEL  FAX(9) = MIN X  FAX(10) = MIN Y  FAX(11) = MAX X  FAX(12) = MAX Y  FAX(13) =
	FAX(14) =

# B.4 Universal Data Exchange Format

The Universal DATA EXCHANGE Format was designed as a means of transferring data from one computer to another without costly conversions.

Even though card image form is not the most efficient, it is universally acceptable. The information accounted for by this format is: (1) header information, which consists of literal and descriptive information about the work area; (2) control information, which is the user identified control for the data; (3) label information for identification of the pertinent digitized data; and (4) point, line, and polygon information for individual polygons. The header information is contained on two cards and the control information is two records per card and as many cards as required to complete the control list. Label information is three records per card and as many cards as necessary to complete the list. Point, line, and polygon information is recorded on two cards; the first showing pertinent individual data string characteristics and the second giving the x and y values for points on the string. Ten coordinates per card and as many cards as required will be accepted as one data string.

## **Header Information - Record Type 1a**

Columns	Field description	Format
1-36 37-45	Forest name Compartment-Location	9A4 2A4,A1
46-80	Layer name or names	8A4,3A1

## **Descriptive Information - Record Type 1b**

Columns	Field description	Format
1-6	Number of polygons (strings) <sup>(1)</sup>	16
7-12	Number of unique labels <sup>(2)</sup>	16
13-18	Scale (reference fraction)(3)	16
19-24	Number of control points <sup>(4)</sup>	16
25-48	Layer envelope (X-Y/Min-Max) <sup>(5)</sup>	416
49-54	Area in 0.01 in² units	16
55-60	Number of layers overlaid	16
61-66	Originating system name	A6

- (1) Must equal the number of record type 4a cards.
- (2) Must equal the number of labels (3/card) on record type 3 cards.
- (3) Denominator of scale (1/24,000 map = 24000).
- (4) Must equal the number of points (2/card) on record type 2 cards.
- (5) MIN and MAX X-Y of all polygons, excluding control points.

<sup>\*</sup>NOTE: All records are in card image (i.e., 80 characters per record in length) and are blank filled when not used. This format is used to transmit data on tape between computers.

## Control Information - Record Type 2

Columns	Field description	Format
1-6	Map x-coordinate	16
7-12	Map x-coordinate	16
13-22	Latitude	
	(decimal degrees)-(0.00001 degree units)	110
23-32	Longitude	
	(decimal degrees)-(0.00001 degree units)	110
33-38	Map x (next point)	16
39-44	Map y (next point)	16
45-54	Latitude	110
55-64	Longitude	110

<sup>\*</sup>The number of control points must agree with the number specified in column 19-24, and Record Type 1a. When column 19-24 in Record Type 1a is zero, this record type does not exist; when it is not zero, two control points are entered per card.

## Label Information - Record Type 3

Columns	Field	description	Format
1-24		LABEL	6A4
25-48		LABEL	6A4
49-72		LABEL	6A4

The number of labels (3 labels/card) must agree with the number of labels specified in column 7-12 in Record Type 1a. The position of the label in the list indicates its label number as described in column 11-15 of Record Type 4a.

# Polygon, Point, Line Information - Record Type 4a

Columns	Field description	Format
1	Type, 1 = point, 2 = line,	
	3 = polygon	11
2-5	Point, polygon, line number	14
6-10	Number of points in pt., polygon,	
	or line <sup>(1)</sup>	15
11-15	Label number	15
16-20	Label or point location	
	(MAP X coordinate)	15
21-25	Label or point location	
	(MAP Y coordinate)	15
26-30	Polygon envelope (Min-X)	15
31-35	Polygon envelope (Min-Y)	15
36-40	Polygon envelope (Max-Y)	15
41-45	Polygon envelope (Max-Y)	15
46-51	Polygon area in 0.01 in <sup>2</sup> units	16

(1) Must agree with the number of points on the following Record Type 4b cards.

#### Polygon or Line Cards - Record Type 4b

Columns	Field description	Format
1-4 9-16	X-Y Map coordinate pair X-Y coordinate pair	214 214
17-24	X-Y coordinate pair	214
etc.		
73-80		

There is a maximum of 10 points per card, each with an x and y value or a maximum of 20 records per card. All references to map coordinates are in 0.01 inch units.

# **B.5** RID\*GRID Magnetic Tape Formats

This section contains format information for the output tapes produced by the RID\*POLY PGRID routine. For more information reference the RID\*GRID User's Manual.

# B.5.1 D,E, and F Tape Format

The RID\*GRID D,E, and F input records are written onto logical unit 11, which is assigned to a magnetic tape. The records are 80 bytes long and blocked in groups of 80, DCB = (RECFM = FB,LRECL = 80,BLKSIZE = 8000). This file consists of one "D" card, one "E" card and a variable number of "F" cards. See appendix F.6 for a sample listing of this file.

## **B.5.2** Label Tape Format

The labels corresponding to the polygons output onto logical unit 11 are written to logical unit 13. The length of each record is 80 bytes, however, only the first 36 bytes are used for label information. The labels on this file correspond to the list produced on PGRID printout. An example of a label file is given in appendix F.6.

The DCB information for this file is: RECFM = FB, LRECL = 80, BLKSIZE = 8000.

# APPENDIX C. METRIC CONVERSION

The RID\*POLY system is currently based on the English system of measurement. To convert RID\*POLY to the metric system, the changes listed in table C.1 must be made.

In the English version, map control points (section 3.1) and label coordinates (section 3.2) are recorded in hundredths of inches. Thus, map linear units of 1 inch are represented by "100" on input to POLLY (SCL = 0.01). For the metric version, map control points and label coordinates should be recorded in millimeters. Thus, map linear units of 1 centimeter would be represented on input to POLLY by "10" (SCL = 0.1).

# Table C.1 Source code changes required for metric conversion

WRIS	Control	English system	Metric system
POLLY	BLOCK DATA NABOR	DATA SCL,HT/.01,.07/ DATA SCL,TH/.01,.07/	DATA SCL,HT/.1,.07/ DATA SCL,TH/.1,.07/
CHART	BLOCK DATA	SCL,HTi.01,.07/	SCL,HT/.1,.07/
	SELFIX	FEET = RF/12. ACRE = FEET**2/43560.	FEET = RF/39.37008 ACRE = FEET**2/10000
	PRNACR	ACRE = RF**2/67272640. FEET = RF/12. .2x,'ITEM',7X,'LOCATION',5X,'(FEET)',4X,'(ACRES)',3X,'LABEL'/)	ACRE = RF**2/(1000.*39.37008**2) FEET = RF/39.37008 .2X,'ITEM',7X,'LOCATION',5X,'(CM.)',4X,'(HECT.)',3X,'LABEL'/
	ІТМТОТ	FACT = RF**2/6272640. CALL PRNFLO(AR,4,20,'TOTAL AREA (SQ.IN.)') CALL PRNFLO(ACRES,0,18,'TOTAL AREA (ACRES') CALL PRNFLO(DIST,2,26,'TOTAL LINE LENGTH (INCHES)')	FACT = RF**2/(10000.*39.37008**2) CALL PRNFLO(AR,4,20,'TOTAL AREA (SQ.CM)') CALL PRNFLO(ACRES,0,18,'TOTAL AREA (HECTARES)') CALL PRNFLO(DIST,2,26,'TOTAL LINE LENGTH (CENTIMETERS)')
MOSAIC	BLOCK DATA	DATA SCL,HT/.01,.07/	DATA SCL,HT/.1,.07/
	SELFIX	Same as CHART	Same as CHART
	ITMTOT	Same as CHART	Same as CHART
	FRAME	ACRE = F**2/6272640.	$ACRE = F^{**}2/(10000^*39.37008^{**}2)$
	MAIN	*YGONS COMPRISING \$! ACRES THAT ARE TOO SMALL TO INCLUDE@',	*YGONS COMPRISING \$1 HECTARES THAT ARE TOO SMALL TO INCLUDE@', *R POLYGONS COMPRISING \$1 HECTARES@',NULLPO,NULLAC) *2X,'HECT.',2X,'LABEL',32X,'ITEM',2X,'MINX',2X,'MINY',2X,'MAXX', *2X,'MAXY',2X,'HECT.',2X,'HECT.')
	TABLET	CALL PRNTAB(TAB,NLP,NLP,NLQ,L.BLP,LBLQ,ACRE,TS,AREA,8,'ACREAGES')	CALL PRNTAB(TAB,NLP,NLP,NLQ,LBLP,LBLQ,ACRE,TS,AREA,7,'HECTARES')

# APPENDIX D. DISTRIBUTION NOTES FOR THE IBM VERSION OF RID\*POLY

The enclosed tape contains the IBM 360-370 version of RID\*POLY. Included on this tape are: FORTRAN and assembly source code, test data, and executable load modules for all RID\*POLY programs.

The RID\*POLY load modules may be loaded directly onto an IBM 360-370 system, thus eliminating the source code compilation procedures. The load modules were produced on an IBM 360/65 (OS/MVT) and can be executed on any IBM 360-370 system that is upwardly compatible from the 360/65. (The load modules have been loaded and executed on an IBM 370/145 (OS/VS1) without modifications.) At our installation, plotter output is spooled to a disk pack and plotted online. Other installations may spool the plotter output to a tape and plot offline. This difference may require the plotter tape to be initialized in the chart source code.

This file, GINDX.Y1978.WRISDRUM, requires 300 tracks of space on model 3330 disk pack. (The data set name prefix "GINDX.Y1978" is a convention used at our installation for accounting purposes and may vary at other installations.) Installations which have accounting procedures that are Input/Output dependent should create this file in the first BIPRIN run and save it for subsequent runs. Installations with accounting procedures that are not I/O dependent may treat this file as a temporary data set for each job.

The RID\*POLY programs use assembly routines TREAD and TWRITE to read and write data on standard-label tapes. The routines can process any file on a given tape with only one DD (data definition) card (//TAPEIN DD for input and //TAPEOUT DD for output). There is one restriction, however; all data set names must be DSN = WRIS.MAPS.

All RID\*POLY programs have a data definition card (//FT04F001 DD DUMMY) for logical unit four, which has been assigned to a dummy unit. The original UNIVAC 1108 version of WRIS used this unit for record keeping during the development phase. This feature was retained in the IBM version for future expansion of the system. Until this feature is used, unit four should be assigned to a dummy unit.

In files 20 thru 28 on the distribution tape, TAPEOUT has been assigned to dummy units. These units should be assigned to valid tape files at your installation so that they may be used in subsequent runs. All files necessary for testing purposes have been supplied on the distribution tape. All test files except the initial BIPRIN input file should be created and used by the RID\*POLY programs at your installation as a further test of the complete sequence of components.

The distribution tape is a 9-track 1600 BPI standard-label tape. The volume serial number is WRIS01 (VOL = SER = WRIS01). The following paragraphs briefly describe the data contained on each file.

### File #1

DSN: WRIS.MAPS

DCB: RECFM = VBS, LRECL = 6000, BLKSIZE = 6004

DESCRIPTION: Scandig scanner binary map-file. Test input for BIPRIN program.

### File #2

DSN: WRIS.MAPS

DCB: RECFM = FB,LRECL = 80,BLKSIZE = 800 DESCRIPTION: Digitizer map file for testing HANDY.

### File#3

DSN: WRIS.MAPS

DCB: RECFM = VBS, LRECL = 6004, BLKSIZE = 6008

DESCRIPTION: Binary map-file produced by BIPRIN which can be used as input to POLLY.

### File#4

DSN: WRIS.MAPS

DCB: RECFM = FB, LRECL = 6000, BLKSIZE = 6000

DESCRIPTION: Polygon map-file produced by the POLLY program which can vbe used as input to MOSAIC,

MERGE, TONIC, or XCHG.

#### File #5

DSN: WRIS.MAPS

DCB: RECFM = VBS, LRECL = 6004, BLKSIZE = 6008

DESCRIPTION: Polygon map-file produced by POLLY which can be used as input to MOSAIC, MERGE,

TONIC, or XCHG.

### File #6

DSN: WRIS.MAPŞ

DCB: RECFM = FB, LRECL = 6000, BLKSIZE = 6000

DESCRIPTION: Dummy file to signal end of tape for RID\*POLY programs.

Files 7 thru 18 contain the source code for the RID\*POLY programs. They all have: DCB = (RECFM = FB, LRECL = 80, BLKSIZE = 12960).

### File # DSN

- 7 WRIS.ASSEMBLY.SOURCE
- 8 WRIS.COMMON.SOURCE
- 9 WRIS.FUNCTION.SOURCE
- 10 WRIS.HANDY.SOURCE
- 11 WRIS.BIPRIN.SOURCE
- 12 WRIS.POLLY.SOURCE
- 13 WRIS.CHART.SOURCE
- 14 WRIS.MOSAIC.SOURCE
- 15 WRIS.MERGE.SOURCE
- 16 WRIS.TONIC.SOURCE
- 17 WRIS.XCHG.SOURCE
- 18 WRIS.PGRID.SOURCE

### File #19

DSN: GINDX.Y1978.WRIS.SPLANE

DCB: RECFM = FB, LRECL = 80, BLKSIZE = 800

DESCRIPTION: State plane coordinate transformations for POLLY and MOSAIC.

Files 20 thru 28 contain test data for the WRIS programs. They all have: DCB = (RECFM = FB, LRECL = 80, BLKSIZE = 800)

### File # DSN

- 20 WRIS.BIPRIN.TEST
- 21 WRIS.HANDY.TEST
- 22 WRIS.POLLY.TEST
- 23 WRIS.CHART.TEST
- 24 WRIS.MOSAIC.TEST
- 25 WRIS.MERGE.TEST
- 26 WRIS.TONIC.TEST
- 27 WRIS.XCHG.TEST
- 28 WRIS.PGRID.TEST

#### File #29

DSN: GINDX.Y1978.WRIS.LOADLIB

DCB: RECFM = FB, LRECL = 80, BLKSIZE = 800

DESCRIPTION: This file contains the GINDX.Y1978.WRIS.LOADLIB partitioned data set, which consists of the object modules for ASSEMBLY, COMMON, and FUNCTION and the load modules for BIPRIN, POLLY,

CHART, MERGE, TONIC, XCHG, and MOSAIC. The IBM utility IEHMOVE was used to unload this PDS onto the distributon tape. File 30 contains the JCL needed to load this file onto disk using the IEHMOVE utility. This PDS requires 350 tracks of space on a 3330 disk pack.

### File #30

DSN: DSN = WRIS.IEHMOVE

DCB: RECFM = FB, LRECL = 80, BLKSIZE = 800

DESCRIPTION: This file contains the JCL for the IBM utility IEHMOVE, which will load the PDS

GINDX.Y1978.WRIS.LOADLIB (file 29) onto disk.

#### File #31

DSN: WRIS.PROC. DCB: RECFM = FB, LRECL = 80, BLKSIZE = 800

DESCRIPTION: This file contains the JCL procedure required to execute the RID\*POLY programs. See appendix A for listing.

#### File #32

DSN: XWRIS.ROUTINES

DCB: RECFM = FB,LRECL = 125,BLKSIZE = 13000

DESCRIPTION: This file contains the RID\*POLY RUNSTREAM GENERATOR routines. They are written in

WYLBUR EXEC language.

The following steps should be followed to produce a load module for the RID\*POLY system:

- **Step 1:** Compile the assembly routines contained in File #7 and store object module as member ASSEMBLY in a PDS.
- **Step 2:** Compile the FORTRAN IV subroutines common to all programs contained in File #8 and store the resultant object module as member COMMON in the PDS created in Step 1.
- **Step 3:** Compile the FORTRAN IV function routines contained on File #9 and save the object module as member FUNCTION in the Step 1 PDS.
- **Step 4:** Compile the source code contained in File #10, link in the object modules produced in Steps 1 through 3, and store the resultant load module as member HANDY in the Step 1 PDS.
- **Step 5:** Repeat Step 4 for files 11 through 18 and store each under the appropriate name.

The above steps will produce a RID\*POLY load module library that is ready to execute. Each file on the distribution tape contains the JCL required to execute a specific task. The JCL was designed to execute at Washington State University Computing Center and may require minor modifications to execute at other installations.

### Table D.1—Distribution tape contents

### VOLUME = WRIS01 1600 BPI, 9-TRACK, IBM STANDARD LABEL

		BLOCK			
LABEL	DATASET NAME	COUNT	RECFM	LRECL	BLKSIZE
1	WRIS.MAPS	25	VBS	6000	6004
2	WRIS.MAPS	3	FB	80	800
3	WRIS.MAPS	25	VBS	6004	6008
4	WRIS.MAPS	6	FB	6000	6000
5	WRIS.MAPS	3	VBS	6004	6008
6	WRIS.MAPS	0	FB	6000	6000
7	WRIS.ASSEMBLY.SOURCE	12	FB	80	12960
8	WRIS.COMMON.SOURCE	30	FB	80	12960
9	WRIS.FUNCTION.SOURCE	3	FB	80	12960
10	WRIS.HANDY.SOURCE	8	FB	80	12960
11	WRIS.BIPRIN.SOURCE	7	FB	80	12960
12	WRIS.POLLY.SOURCE	20	FB	80	12960
13	WRIS.CHART.SOURCE	14	FB	80	12960
14	WRIS.MOSAIC.SOURCE	29	FB	80	12960
15	WRIS.MERGE.SOURCE	9	FB	80	12960
16	WRIS.TONIC.SOURCE	15	FB	80	12960
17	WRIS.XCHG.SOURCE	8	FB	80	12960
18	WRIS.PGRID.SOURCE	10	FB	80	12960
19	GINDX.Y1978.WRIS.SPLANE	12	FB	80	800
20	WRIS.BIPRIN.TEST	1	FB	80	800
21	WRIS.HANDY.TEST	1	FB	80	800
22	WRIS.POLLY.TEST	5	FB	80	800
23	WRIS.CHART.TEST	1	FB	80	800
24	WRIS.MOSAIC.TEST	2	FB	80	800
25	WRIS.MERGE.TEST	1	FB	80	800
26	WRIS.TONIC.TEST	2	FB	80	800
27	WRIS.XCHG.TEST	2	FB	80	800
28	WRIS.PGRID.TEST	2	FB	80	800
29	GINDX.Y1978.WRIS.LOADLIB	4111	FB	80	800
30	WRIS.IEHMOVE	2	FB	80	800
31	WRIS.PROC	3	FB	80	800
32	XWRIS.ROUTINES	12	FB	125	13000

### APPENDIX E. RID\*POLY RUNSTREAM GENERATOR

The RID\*POLY runstream generator is a collection of interactive routines that generate job streams for the RID\*POLY programs and perform the necessary file maintenance. Although the routines were developed to operate on the WYLBUR conversational text editing and RJE/RJO system, they could be implemented on any computer installation that supports interactive computing or conversational text editing.

The runstream generator consists of two types of routines, RID\*POLY routines and system routines. The RID\*POLY routines set up job streams for the various RID\*POLY programs, for example, MOSAIC, POLLY, BIPRIN, etc. The system routines set up job streams for the file management system programs, for instance, moving a map-file from one tape to another and deleting a map-file.

The runstream generator routines require access to a map-file data base and a transaction file. The map-file data base is used to maintain a record of all RID\*POLY map-files. A map-file is a tape data set that contains map information in either density, binary, or polygon format. The locations (tape reel number and file number) of all map-files used for input are retrieved from this data base. The locations of all output map-files are entered into this data base.

The map-file data base contains temporary and permanent map-files. A temporary map-file is any file produced by RID\*POLY program. Temporary map-files are written onto tapes that reside in a scratch pool. When a temporary map-file becomes final, the system routine MOVE is used to copy it onto a tape residing in the permanent tape pool, thus it becomes a permanent map-file.

The transaction file is used to record all transactions that transpire during a session.

When a user signs on the system, control is given to the master routine (#XWRIS). This routine loads the mapfile data base and the transaction file onto primary storage (high-speed direct access device). The user is then queried
for the name of a program to be run, for example, MOSAIC, POLLY, MOVE, DELETE, etc. Once a program has
been selected, its corresponding routine is loaded and control is passed to it. The selected routine queries the user for
information required to set up a runstream. It accesses the map-file data base for Input/Output information and
records the activity in the transaction file. Upon completion, the generated runstream is sent to the batch processor. If
the user rishes to generate another runstream using the routine that is loaded, control is passed to the beginning of the
routine. Otherwise, control is returned to the master routine. At this point the user can either select another program
or exit. Upon exit, the master routine copies the map-file data base and the transaction file onto secondary storage and
the session is terminated.

The following material is a sample session in which runstreams are generated and submitted for both WRIS and system programs.

EXEC FROM #JURIS

### WRIS RUPSTREAM GENERATOR

.... ... ... ... ... ... ... ... ... ... ... ... ... ... ... ... ... ... ... ...

TIME - 16:13:15; DATE - 05/07/80

ENTER ACCOUNT FOR THIS SESSION:

### 

ENTER THE USER/GROUP INITIALS OF THE DATASETS YOU WISH TO ACCESS (I.G., 'DANIM'): DANIM ENTER FOREST YOU WANT TO WORK WITH: ST. JOE

WRIS CONTROL PROGRAM.

ENTER PROGRAM TO EXECUTE (OR TO EXIT; -1 FOR INFO): -1

PROGRAM	DESCRIPTION
ALLOCATE PIPRIN CHART DECBACK DECKRES DELETE LUIT HANDY	ALLOCATES A TAPE FROM THE WSU TAPE POOL.  BIPRIN RUNSTREAM GENERATOR.  CHART RUNSTREAM GENERATOR.  BACKS UP EITHER POLLY OR BIPRIN DECKS TO TAPE.  RESTORES EITHER POLLY OR BIPRIN DECKS.  DELETES A MAP-FILE FROM A TEMPORARY TAPE.  EDITS A BIPRIN OR POLLY FILE.  HANDY RUNSTREAM GENERATOR.
MERGE MOSAIC MOVE PGRID POLLY RELEASE TONIC XCHG	MERGES TWO POLYGON MAP-FILES. MOSAIC RUNSTREAM GENERATOR. MOVES A MAP-FILE FROM A TEMPORARY TO A PERMANENT TAPE. WRIS TO GRID DATA CONVERTER. POLLY RUNSTREAM GENERATOR. RELEASES A TAPE BACK TO THE WSU TAPE POOL. TONIC RUNSTREAM GENERATOR. XCHG RUNSTREAM GENERATOR.

ENTER PROGRAM TO EXECUTE (OR TO EXIT) -1 FOR INFO): BIFRIN

\* \* \* \* \* BIPRIN RUNSTREAM GENERATOR \* \* \* \* \*

LAYER: HABITAT LOCATION: TENSED

- TAPE- WRISO1

LAB M FOREST MAP# LAYER LOCATION DATE

3 1 ST.JOE 59 HABITAT TENSED 04/23/80
15 THIS THE MAP-FILE YOU WANT? NO

"HABITAT, TENSED" COULD NOT BE FOUND IN THE "STJOELOG" FILE, DO YOU WISH TO TRY ANOTHER? OK LAYER: TENSED HAB, LOCATION: TENSED

-TAPE- WRISO1 LAB M FOREST

MAP# LAYER ...... LOCATION \*\*\*\* \*\*\*\* \*\*\*\* \*\*\*\* \*\*\*\* \*\*\*\*

DATE .... .... .... ....

1 ST.JOE

2017 TENSED HAB. IS THIS THE MAP-FILE YOU WANT? YES TENSED

04/23/80

TO YOU WANT TO UPDATE THE HEADER RECORD? OK ENTER THE FOLLOWING INFORMATION AS YOU WOULD LIKE IT TO APPEAR IN THE OUTPUT MAP-FILE.

FOREST (MAX 10 CHARS): ST.JOE LAYER (MAX 24 CHARS.): HABITAT LUCATION (MAX 16 CHARS.): TENSED MAP NUMBER: 59

\* \* \* YOUR MAP-FILE WILL BE WRITTEN TO \*WRIS12, LABEL 1.

### OPTIONS SECTION:

DO YOU WANT TO PRINT CORNERS, ALL, NONE, OR WINDOW? CORNERS DO YOU WANT TO THIN THE BINARY MAP? YES NUMBER OF PASSES FOR THINNING: 3 DO YOU WANT TO FLIP THE BINARY MAP? NO

ENTER MEMBER IN "BIPRNOKS" WHERE CORRECTIONS ARE (CR-NONE); TO YOU WANT TO ENTER ANY CORRECTIONS? NO LOU YOU WANT A LIST OF THE RUNSTREAM? OK

### BIFRIN RUNSTREAM

/ WRISRUN JOB (,,50),BIPRIN,MSGLEVEL=(1,1),TIME=5 //PROCLIB DD DSN=GINDX.Y1978.USFS.PROCLIB.DISP=SHR // EXEC WRIS, PROG=BIPRIN, FILENUM=1 //INPUT DD x FILES: INPUT=WRISO1; OUTPUT=WRIS12; HEADER: FOREST=ST.JOE;LAYER=TENSED HAB.;MAP=2017\$ HEADER UPDATES: FOREST-ST.JOE; LAYER-HABITAT; MAP-59; LOCATION=TENSED\$ OPTIONS: NUMBER OF MAPS=1; PRINT=CORNERS; THIN; ITERATIONS=3\*

OK TO RUN? OK PRIORITY: DELAY JOB -- 4338 WRISRUN SENT TO JES2. DO YOU WANT TO RUN ANOTHER "BIPRIN" JOB? NO

WRIS CONTROL PROGRAM.

ENTER PROGRAM TO EXECUTE (OR TO EXIT) -1 FOR INFO): CHART

\* \* \* \* \* CHART RUNSTREAM GENERATOR \* \* \* \* \*

MODE - 2) POLLY OR 3) MOSAIC: 2

LAYER: LAND USE LOCATION: TENSED -TAPE- WRISO: LAB M FOREST MAP# LAYER

.... .... .... .... .... .... ....

LOCATION .... .... .... .... .... ....

DATE .... .... ....

5 2 ST.JOE 113 LAND USE

TENSED

04/23/80

IS THIS THE MAP-FILE YOU WANT? YES

DO YOU WANT A PLOT? OK

DO YOU WANT TO SPECIFY ANY PLOT OPTIONS? OK

OFFIONS: 1) MAGNIFICATION FACTOR

- 2) PLOT CONTROL POINTS
- 3) POLYGON LABELING
- 4) PLOT PERIMETER POLYGON

ENTER PLOT OPTION NUMBER (CR - EXIT): 1 ENTER MAGNIFICATION FACTOR: .85

ENTER PLOT OFIION NUMBER (CR - EXIT): DO YOU WISH TO SELECT A SUBSET OF POLYGONS? NO DO YOU WANT A MYLAR PLOT? NO DO YOU WANT A LIST OF THE RUNSTREAM? YES

### CHART RUNSTREAM

//WRISRUN JOB (,,99999), CHART, MSGLEVEL=(1,1), TIME=5 //FROCLIB DD DSN=GINDX.Y1978.USFS.FROCLIB.DISP=SHR // EXEC WRIS, PROG = CHART //PLOTTERC DD SYSOUT=(Q,PLOTWTR,WTF),DEST=LOCAL //IMPUT DD % FILES: INPUT=WRISO1\$ HEADER: FOREST=ST.JOE: MAP=113; LAYER=LAND USES HEADER UPDATES: FOREST=ST.JOE: MAP=113; LAYER=LAND USE: LUCATION=TENSED# OFTIONS: SKIPS=4\$ POT OPTIONS: MAGNIFICATION=.85\$

OF TO RUN? OK PRIORITY: DELAY JOB -- 4347 WRISRUN SENT TO JES2. DO YOU WANT TO RUN ANOTHER "CHART" JOB? NO

WRIS CONTROL PROGRAM.

ENTER PROGRAM TO EXECUTE (OR TO EXIT) -1 FOR INFO): HANDY

\* \* \* \* \* \* HANDY RUNSTREAM GENERATOR \* \* \* \* \*

LAYER: LAND USE LOCATION: BUZZARD

TAPE- WRISOL

LAB M FOREST MAP# LAYER \*\*\*. \*\*\*\* \*\*\*\* \*\*\*\* \*\*\*\* \*\*\*\* \*\*\*\* .... .... .... .... .... 2 5 ST.JOE 100 LAND USE

IS THIS THE MAP-FILE YOU WANT? YES

LOCATION

DATE

BUZZARD ROUST - 04/23/80

TO YOU WANT TO UPDATE THE HEADER RECORD? NO

\* \* \* YOUR MAR-FILE WILL BE WRITTEN TO \*WRIS13, LABEL 1.

DO YOU WANT A LIST OF THE RUNSTREAM? YES

### HANDY RUNSTREAM

//WRISRUN JOB (,,35),HANDY,MSGLEVEL=(1,1),TIME=5
//PROCLIB DD DSN=GINDX,Y1978.USFS,PROCLIB,DISP=SHR
// EXEC WRIS,PROG=HANDY,FILENUM=1
//INPUT DD \*
FILES: INPUT=WRISO1; OUTPUT=WRIS13\$
HEADER: FOREST=ST.JOE; LAYER=LAND USE; MAP=100;
LOCATION=BUZZARD ROOST\$
OPTIONS: SKIPS=1\$

OK TO RUN? OK
PRIORITY: DELAY

JOB -- 4362 WRISRUN SENT TO JES2.

DO YOU WANT TO RUN ANOTHER "HANDY" JOB? NO

WRIS CONTROL PROGRAM.

LNTER PROGRAM TO EXECUTE (OR TO EXIT) -1 FOR INFO): MERGE

\* \* \* \* \* MERGE RUNSTREAM GENERATOR \* \* \* \* \*

WARNING - - - TO REDUCE PROCESSING COSTS, ALWAYS ENTER THE LARGEST MAP-FILE FIRST.

MUDE - 2) POLLY OR 3) MOSAIC: 2

ENTER FILE INFORMATION FOR FIRST MAP-FILE. LAYER: HABITAT

LOCATION: TENSED

-TAPE- WRISO1

LAB M FOREST MAP# LAYER LOCATION DATE

4 2 ST.JOE 59 HABITAT TENSED 04/23/80

IS THIS THE MAP-FILE YOU WANT? YES

DO YOU WANT TO ENTER ANY SELECTION CRITERIA FOR MAP-FILE ONE? NO

ENTER FILE INFORMATION FOR SECOND MAP-FILE.

LAYER: LAND USE LOCATION: TENSED

-TAPE-\*WRIS14( 1) - MERGE

LAB M FOREST MAP# LAYER LOCATION DATE

1 2 ST.JOE 113 LAND USE TENSED 05/07/80

IS THIS THE MAP-FILE YOU WANT? NO

-TAPE- URISO1

LAB M FOREST MAP# LAYER LOCATION DATE

...... .... .... .... .... .... .... 2 ST.JOE 113 LAND USE TENSED 04/23/80

IS THIS THE MAP-FILE YOU WANT? YES

DO YOU WANT TO ENTER ANY SELECTION CRITERIA FOR MAP-FILE TWO? NO

In YOU WANT TO WRITE OUTPUT FILE ONTO TAPE? NO

DO YOU WANT A LIST OF THE RUNSTREAM? OK

### MERGE RUNSTREAM

//WRISRUN JOB (,,50),MERGE,MSGLEVEL=(1,1),TIME=5

//PROCLIB DD DSN=GINDX.Y1978.USFS.PROCLIB.DISF=SHR

// EXEC WRIS, PROG=MERGE, FILENUM=1

ZZINPUT DD \*

FALES: INPUT ONE=WRISO1; INPUT TWO=WRISO1; OUTPUT=NONE\$

HEADER ONE: FOREST=ST.JOE; MAP=59; LAYER=HABITAT\*

OPTIONS: SKIPS=3\$

HEADER TWO: FOREST=ST.JOE: MAP=113; LAYER=LAND USE:

OPTIONS: SKIPS=4\$

OK TO RUN? OK

OUTPUT HEADER: FOREST=ST.JOE: LAYER=LAND USE: MAP=113#

PRIORITY: DELAY JOB -- 4399 WRISRUN SENT TO JES2. DO YOU WANT TO RUN ANOTHER "MERGE" JOB? NO

WRIS CONTROL PROGRAM.

ENTER PROGRAM TO EXECUTE (CR TO EXIT) -1 FOR INFO): MOSAIC

\* \* \* \* \* MOSAIC RUNSTREAM GENERATOR \* \* \* \* \*

ENTER FILE INFORMATION FOR FIRST MAP-FILE.

ENTER MODE 2) POLLY OR 3) MOSAIC: 2

LAYER: HABITAT LOCATION: TENSED

-TAPE- WRISOL

MAP# LAYER LAB M FOREST LOCATION DATE .... .... .... .... .... ....

4 2 ST.JOE 59 HABITAT 04/23/80 TENSED

.... .... .... .... ....

....

IS THIS THE MAP-FILE YOU WANT? YES

ENTER THINNING FACTOR (CR-DEFAULT TO 2.0):

.... .... .... ....

DO YOU WANT TO ENTER ANY SELECTION CRITERIA FOR MAP-FILE ONE? NO

ENTER FILE INFORMATION FOR SECOND MAP-FILE.

ENTER MODE 2) POLLY OR 3) MOSAIC: 2

LAYER: LAND USE

LOCATION: TENSED

-TAPE-\*WRIS14( 1) - MERGE LAB M FOREST MAP# LAYER

.... .... .... .... .... .... ....

LOCATION \*\*\*\* \*\*\*\* \*\*\*\* \*\*\*\* \*\*\*\* \*\*\*\*

DATE

2 ST.JOE 113 LAND USE 18 THIS THE MAP-FILE YOU WANT? NO TENSED

05/07/30

- TAPE- WRISOL

.....

LAB M FOREST MAP# LAYER \*\*\*\* \*\*\* \*\*\*\* \*\*\*\* \*\*\*\* \*\*\*\* \*\*\*\* \*\*\*\*

.... .... .... .... .... .... ....

LOCATION 

DATE . .... . . .

5 2 ST.JOE 113 LAND USE

TENSED

04/23/80

IS THIS THE MAP-FILE YOU WANT? OK

ENTER THINNING FACTOR (CR-DEFAULT TO 2.0):

DO YOU WANT TO ENTER ANY SELECTION CRITERIA FOR MAP-FILE TWO? YES

POLYGON SELECTIONS SECTION.

ENTER OFTION NUMBER (CR - EXIT, -1 OFTION LISTING): -1

OPTIONS: 1) INCLUDE ITEMS=LIST OF ITEM NUMBERS;

- 2) EXCLUDE ITEMS=LIST OF ITEM NUMBERS;
- 3) INCLUDE TYPES=LIST OF TYPE NUMBERS;
- 4) EXCLUDE TYPES=LIST OF TYPE NUMBERS;
- 5) INCLUDE LABELS=LABEL LIST;
- 6) EXCLUDE LABELS=LABEL LIST;
- 7) INCLUDE AREAS GREATER THAN=X\$
- 8) EXCLUDE AREAS GREATER THAN=X)
- 9) INCLUDE PERIMETERS GREATER THAN=X}
- 10) EXCLUDE PERIMETERS GREATER THAN=X }
- 11) INCLUDE RECTANGLE=MIN X,MAX X,MIN Y,MAX Y;

ENTER OFTION NUMBER (CR - EXIT, -1 OFTION LISTING): 7 INCLUDE AREAS GREATER THAN (IN ACRES): 5.09

FNTER OPTION NUMBER (CR - EXIT, -1 OPTION LISTING):

POLYGON SELECTION COMPLETED.

LO YOU WANT TO WRITE OUTPUT FILE ONTO TAPE? NO DO YOU WANT TO SPECIFY ANY MOSAIC OPTIONS? OK

OPTIONS: 1) MINIMUM INPUT POLYGON AREA-X (5.0 ACRES DEFAULT/)

- 2) MINIMUM OUTPUT POLYGON AREA=X (5.0 ACRES DEFAULT)#
- 3) MINIMUM MAP SLIVER WIDTH=X10
- 4) MINIMUM GROUND SLIVER WIDTH=X2

ENTER MOSAIC OPTION NUMBER (CR - EXIT): 1

ENTER MINIMUM INPUT POLYGON AREA (IN ACRES): 2.0

ENTER MOSAIC OPTION NUMBER (CR - EXIT): 2

ENTER MINIMUM OUTPUT POLYGON AREA (IN ACRES): 1.0

ENTER MOSAIC OPTION NUMBER (CR - EXIT): 4

ENTER MINIMUM GROUND SLIVER WIDTH (IN FEET): 150.0

ENTER MOSAIC OPTION NUMBER (CR - EXII):

### DO YOU WANT A LIST OF THE RUNSTREAM? OK

### MOSAIC RUNSTREAM

//WRISRUN JOB (,,50), MOSAIC, MSGLEVEL=(1,1), TIME=5 //PROCLIB DD DSN=GINDX.Y1978.USFS.PROCLIB.DISP=SHR // EXEC WRIS, PROG=MOSAIC, FILENUM=1 ZZINPUT DD W FILES: INPUT ONE=WRISO1; INPUT TWO=WRISO1; OUTPUT=NONE; HEADER ONE: FOREST=ST.JOE; MAP=59; LAYER=HABITAT; STATE=IDAHO; ZONE=3\$ OPTIONS: SKIPS=3\$ HEADER TWO: FOREST ST. JOE; MAP = 113; LAYER = LAND USE; STATE=IDAHO; ZONE=3\$ OPTIONS: SKIPS=4\$ POLYGON SELECTIONS: INCLUDE AREAS GREATER THAN=5,094 OUTPUT HEADER: FOREST=ST.JOE: LAYER=HABITAT/LAND USE: MAP=113; LOCATION=TENSED; STATE=IDAHO; ZONE=3\$ MOSAIC OPTIONS: MINIMUM INPUT POLYGON AREA=2.0; MINIMUM OUTPUT POLYGON AREA=1.0; MINIMUM GROUND SLIVER WIDTH=150.0\$

OK TO RUN? OK
PRIORITY: DELAY

JOB -- 4451 WRISRUN SENT TO JES2.

DO YOU WANT TO RUN ANOTHER "MOSAIC" JOB? NO

WRIS CONTROL PROGRAM.

ENTER PROGRAM TO EXECUTE (OR TO EXIT) -1 FOR INFO): PGRID

\* \* \* \* \* PGRID RUNSTREAM GENERATOR \* \* \* \* \*

ENTER MODE - 2) POLLY OR 3) MOSAIC: 2 LAYER: HABITAT LOCATION: TENSED

-TAPE- WRISO1

LAB M FOREST MAP# LAYER LOCATION DATE
4 2 ST.JOE 59 HABITAT TENSED 04/23/80

IS THIS THE MAP-FILE YOU WANT? YES

DO YOU WISH TO SELECT A SUBSET OF FOLYGONS? OK

POLYGON SELECTIONS SECTION.

ENTER OPTION NUMBER (CR - EXIT, -1 OPTION LISTING): 1 ENTER "ITEMS TO BE INCLUDED" (A SEMICOLON FOLLOWING THE LAST VALUE WILL TERMINATE THIS OPTION). ENTER VALUES: 2:8; POLYGON SELECTION COMPLETED. DO YOU WANT GRID DATA WRITTEN ON: 1) CARDS OR 2) TAPE? 2 OUTPUT FILE 11 (GRID "D", "E", AND "F" CARDS):

ENTER TAPE VOL=SER: WRIS22 FILE ON WRIS22 TO WRITE TO: 1

DSN FOR THAT FILE: TENSED. HABITAT. DEF. CARDS

DUTPUT FILE 13 (POLYGON LABELS):

ENTER TAPE VOL=SER: WRIS22

FILE ON WRIS22 TO WRITE TO: 2

DSN FOR THAT FILE: TENSED. HABITAT. LABELS

DO YOU WANT A LIST OF THE RUNSTREAM? YES

#### PGRID RUNSTREAM

//WRISRUN JOB (,,50,9999), PORID, MSGLEVEL=(1,1), TIME=5 //PROCLIB DD DSN=GINDX.Y1978.USFS.PROCLIB.DISP=SHR // EXEC WRIS, PROG = PGRID, // TPOUT#1=URIS22, FILE#1=1, NAME#1=/TENSED, HABITAT, DEF, CARDS/, // TPOUT#2=WRIS22,FILE#2=2,NAME#2='TENSED.HABITAT.LABELS' ZZINPUT DD X FILES: INPUT=WRIS01\$ HEADER: FOREST=ST.JOE: LAYER=HABITAT: MAP=59# OPTIONS: SKIPS=3\$ **POLYGON SELECTIONS:** INCLUDE ITEMS=2:8\$

OK TO RUN? OK PRIORITY: DELAY JOB -- 4472 WRISRUN SENT TO JES2. DO YOU WANT TO RUN ANOTHER "PGRID" JOB? NO

WRIS CONTROL PROGRAM.

ENTER PROGRAM TO EXECUTE (OR TO EXIT) -1 FOR INFO): POLLY

\* \* \* \* \* POLLY RUNSTREAM GENERATOR \* \* \* \* \*

THIS EXEC FILE REQUIRES A MEMBER TO BE STORED IN GINDX.Y1978.FOLLYDKS. THIS FILE MUST CONTAIN: 1) CONTROL PUINTS, 2) CORRECTIONS SECTION, AND 3) LABELS SECTION. (CHANGES CAN BE MADE BY THE #XEDIT EXEC FILE.)

ARE YOU WORKING WITH (1) BIFRIN DATA OR (2) HANDY DATA? 1 LAYER: HABITAT LOCATION: TENSED

- TAPE-\*WRIS12( 1) - BIPRIN LAB M FOREST LOCATION DATE 59 HABITAT 05/07/00 1 ST.JOE TENSED IS THIS THE MAP-FILE YOU WANT? NO

-TAPE- WRISO1
LAB M FOREST MAP# LAYER LOCATION DATE
3 1 ST.JOE 59 HABITAT TENSED 04/23/80

TS THIS THE MAP-FILE YOU WANT? YES

DO YOU WANT TO UPDATE THE HEADER RECORD? NO

\* \* \* YOUR MAR-FILE WILL BE WRITTEN TO \*WRIS15, LABEL 1.

OPTIONS SECTION.

1) SWAFXY, 2) CHECK HOLES (CR-EXIT):
ENTER MEMBER NAME IN GINDX,Y1978,POLLYDKS: HTENSED
DO YOU WANT A LIST OF THE RUNSTREAM? NO
OK TO RUN? OK
PRIORITY: DELAY
JOB -- 4495 WRISRUN SENT TO JES2.
DO YOU WANT TO RUN ANOTHER "FOLLY" JOB? NO

WRIS CONTROL PROGRAM.

ENTER PROGRAM TO EXECUTE (OR TO EXIT; -1 FOR INFO): TONIC

\* \* \* \* \* TONIC RUNSTREAM GENERATOR \* \* \* \* \*

MODE - 2) POLLY OR 3) MOSAIC: 2

LAYER: HABITAT LOCATION: TENSED

-TAPE-\*WRISIS( 1) - POLLY

LAB M FOREST MAP# LAYER LOCATION DATE

1 2 ST.JOE 59 HABITAT TENSED 05/07/80

IS THIS THE MAP-FILE YOU WANT? NO

-TAPE- WRISO1

LAB M FOREST MAP# LAYER LOCATION DATE
4 2 ST.JOE 59 HABITAT TENSED 04/23/80

IS THIS THE MAR-FILE YOU WANT? YES DO YOU WANT TO WRITE ONTO TAPE? NO

ENTER TONIC OPTION NUMBER (CR-EXITY-1 OPTION LISTING): -1

OPTIONS: 1) HEADER UPDATES

- 2) POLYGON SELECTIONS
- 3) LABEL COMBINATIONS
- 4) NEW LABELS
- 5) NEW LABELS BY LOCATION
- 6) NEW LABEL LOCATIONS
- 7) STORE ACREAGES

ENTER TONIC OPTION NUMBER(CR-EXIT,-1 OPTION LISTING): 3
ENTER LABEL COMBINATIONS: (80 CHARACTERS OR LESS PER LINE, A DOLLAR SIGN FOLLOWING THE LAST VALUE WILL TERMINATE THIS OPTION).
ENTER VALUES: 500=510,520,530\$

ENTER TONIC OPTION NUMBER(CR-EXIT,-1 OPTION LISTING): 4
ENTER NEW LABELS: (80 CHARACTERS OR LESS PER LINE, A DOLLAR SIGN
FOLLOWING THE LAST VALUE WILL TERMINATE THIS OPTION).
ENTER VALUES: 2,PVT;3,880\$

ENTER TONIC OPTION NUMBER(CR-EXIT)-1 OPTION LISTING): 5
ENTER NEW LABELS BY LOCATION: (80 CHARACTERS OR LESS PER LINE) A DOLLAR SIGN FOLLOWING THE LAST VALUE WILL TERMINATE THIS OPTION): ENTER VALUES: 999 1487 1417; 998 339 1138#

ENTER TONIC OPTION NUMBER(CR-EXITY-1 OPTION LISTING): 6 ENTER NEW LABEL LOCATIONS: (80 CHARACTERS OR LESS PER LINE) A DOLLAR SIGN FOLLOWING THE LAST VALUE WILL TERMINATE THIS OPTION). ENTER VALUES: 4,1480,1410; 11,340,1140\$

ENTER TONIC OPTION NUMBER(CR-EXIT,-1 OPTION LISTING): DO YOU WANT A LIST OF THE RUNSTREAM? OK

### TONIC RUNSTREAM

//WRISRUN JOB (,,45),TONIC,MSGLEVEL=(1,1),TIME=5
//PROCLIB DD DSN=GINDX.Y1978.USFS.PROCLIB,DISP=SHR
// EXEC WRIS,PROG=TONIC,FILENUM=1
//INPUT DD \*
FILES: INPUT=WRISO1; OUTPUT=NONE\*
HEADER: FOREST=ST.JOE; MAP=59; LAYER=HABITAT\*
OPTIONS: SKIPS=3\*
HEADER UPDATES: FOREST=ST.JOE; MAP=59; LAYER=HABITAT;
LOCATION=TENSED\*
LABEL COMBINATIONS: 500=510,520,530\*
NEW LABELS: 2,PVT;3,880\*
NEW LABELS BY LOCATION: 999 1487 1417, 998 339 1138\*
NEW LABEL LOCATIONS: 4,1480,1410; 11,340,1140\*

OK TO RUN? OK
PRIORITY: DELAY
JOB -- 4515 WRISRUN SENT TO JES2.
DO YOU WANT TO RUN ANOTHER "TONIC" JOB? NO

WRIS CONTROL PROGRAM.

ENTER PROGRAM TO EXECUTE (OR TO EXIT) -1 FOR INFO): XCHG

\* \* \* \* XCHG RUNSTREAM GENERATOR \* \* \* \* \*

ENTER MODE - 2) FOLLY OR 3) MOSAIC: 2 LAYER: HABITAT LOCATION: TENSED TAPE-\*WRIS15( 1) - FOLLY

LAB M FOREST MAP# LAYER LOCATION DATE

1 2 ST.JOE 59 HABITAT TENSED 05/07/80

IS THIS THE MAP-FILE YOU WANT? NO

-TAPE- WRISOL

LAB M FOREST MAP# LAYER LOCATION DATE

4 2 ST.JOE 59 HABITAT TENSED 04/23/80

IS THIS THE MAP-FILE YOU WANT? YES

OFTIONS: 1) TRIM

2) NOTRIM

3) LABELS

4) NOLABELS

ENTER OFTION NUMBER (CR TO EXIT):
DO YOU WISH TO SELECT A SUBSET OF POLYGONS? YES

FOLYGON SELECTIONS SECTION.

ENTER OPTION NUMBER (CR - EXIT, -1 OPTION LISTING): 1 ENTER "ITEMS TO BE INCLUDED" (A SEMICOLON FOLLOWING THE LAST VALUE WILL TERMINATE THIS OPTION). ENTER VALUES: 2:8;

POLYGON SELECTION COMPLETED.

DO YOU WANT XCHG DATA WRITTEN ON: 1)CARDS OR 2)TAPE? 1

DO YOU WANT A LIST OF THE RUNSTREAM? OK

### XCHG RUNSTREAM

//WRISRUN JOB (,,35,9999),XCHG,MSGLEVEL=(1,1),TIME=5
//PROCLIB DD DSN=GINDX.Y1978.USFS.PROCLIB,DISP=SHR
// EXEC WRIS,PROG=XCHG
//FT11F001 DD SYSOUT=B
//INPUT DD \*
FILES: INPUT=WRISO1\$
HEADER: FOREST=ST.JOE; LAYER=HABITAT; MAP=59\$
HEADER UPDATES: FOREST=ST.JOE;LAYER=HABITAT;MAP=59;
LOCATION=TENSED\$
OPTIONS: SKIPS=3\$
POLYGON SELECTIONS:
INCLUDE ITEMS=2:8\$

OK TO RUN? OK
PRIORITY: DELAY
JOB -- 4539 WRISRUN SENT TO JES2.
DO YOU WANT TO RUN ANOTHER "XCHG" JOB? NO

### WRIS CONTROL PROGRAM.

ENTER PROGRAM TO EXECUTE (CR TO EXIT; -1 FOR INFO): STJOELOG REPLACED ON USERO4 STJOEACT REPLACED ON USERO1

END OF #XWRIS SESSION.



## APPENDIX F. RID\*POLY SAMPLE RUNS

The sample runs contained in this appendix were produced from the job streams listed in previous chapters of this manual. The job stream decks are contained on the distribution tape (see appendix D).

INPUT CARD' FILES: INPUT=WRISO1; OUTPUT=NONE\$

0

22:18:23

14 FEB 80

BIPRIN

INPUT REEL WRIS01

OUTPUT 'NONE'

HEADER: FOREST=ST. JOE;LAYER=TENSED HAB.;MAP=2017\$
HEADER UPDATES: FOREST=ST.JOE;LAYER=HABITAT;MAP=59;
LOCATION=TENSED\$
OPTIONS: NUMBER OF MAPS=1; PRINT=CORNERS; THIN; ITERATIONS=3\$ INPUT CARD'
INPUT CARD'
INPUT CARD'

PREPARING TO READ INPUT FILE FROM REEL WRISO1

SCANNER SETUP... SEQUENCE=5 BITS/PIXEL=1 THRESHOLD=95 INCREMENT=2 X LENGTH=64 Y OFFSET=26 Y LENGTH=46 POSITION 1 ST. JOE TENSED HAB. MAP 2017 .309 SECONDS

MODE SCAN COLUMNS = 928; SCAN ROWS = 1283; LAYER = TENSED HAB.; MAP = 2017;HEADER RECORD FOREST = ST. JOE;

SCAN COLUMNS SCAN ROWS = 1283; LOCATION = TENSED; LAYER = HABITAT; 59; 11 MAP UPDATED HEADER RECORD FOREST = ST.JOE;

NO ADDITIONS OR DELETIONS

PASSES 3 6 SECONDS THINNING:

120 120 928 928 1 TO COLUMN 1 TO COLUMN 809 TO COLUMN 809 TO COLUMN 

2.8734 SEC BIPRIN

0 П

MODE

928;

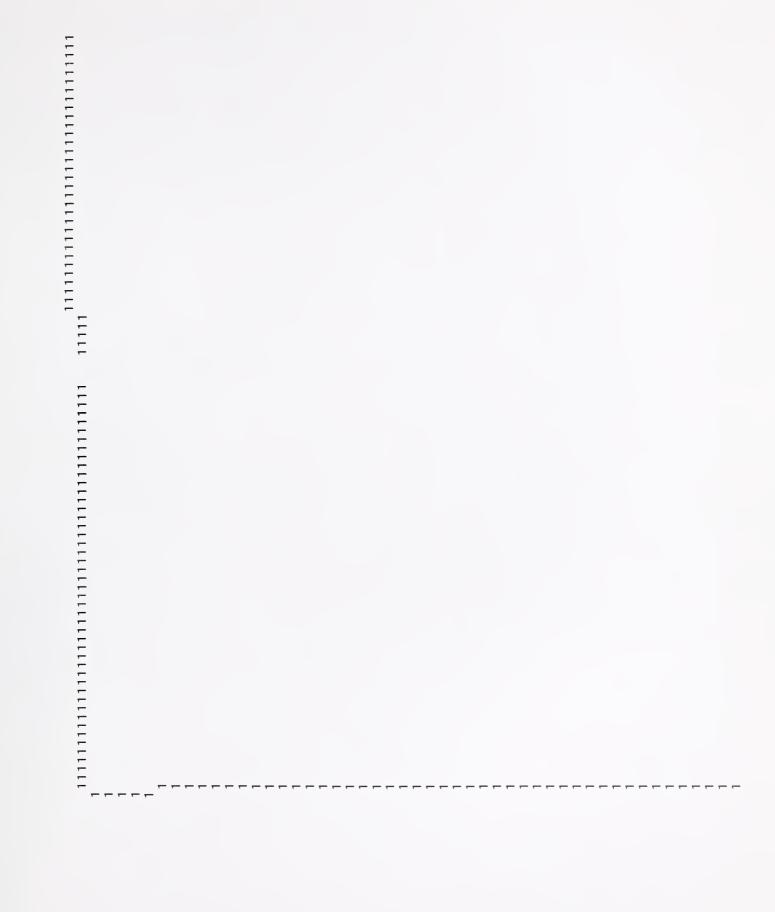
Н

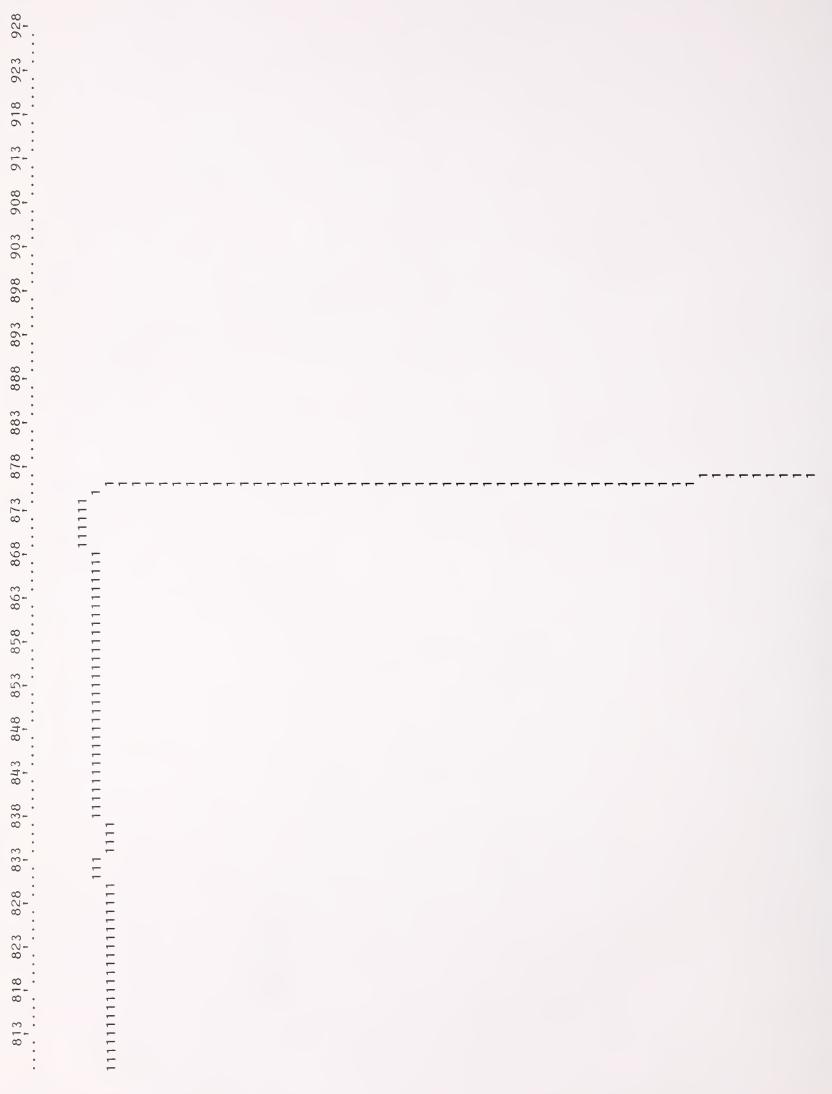
0

11

SEC 5.6793 BIPRIN

0.0107 SEC BIPRIN





F.7

813 818 823 828 833 838 843 848 853 858 863 868 873 878 883 888 893 898 903 908 913 918 923 928	UIPUT FILE ************************************	TIME 22:20:54
23 828 833 8	*********	TIME 22:20
813 818 8;	NO OUTPUT FILE	DATE 14 FEB 80

END OF RUN

INPUT CARD' FILES: INPUT=WRIS01\$

CHART 08 FEB 80 09:21:30

0

INPUT REEL WRISO1

INPUT CARD' HEADER: FOREST=ST.JOE; MAP=113; LAYER=LAND USE\$
INPUT CARD' OPTIONS: SKIPS=3\$
INPUT CARD' HEADER UPDATES: FOREST=ST.JOE; MAP=113; LAYER=LAND USE;
INPUT CARD' LOCATION=TENSED\$
INPUT CARD' PLOT OPTIONS: MAGNIFICATION=.85\$

MAGNIFICATION .8499996

PLOT ITEM NUMBERS

(SKIPPED) 8086 WORDS .067 SECONDS 3829 WORDS .100 SECONDS 14 AUG 79 20:49:23 02 MAY 78 23:59:38 FILE FROM REEL WRISO1 HABITAT MAP 59 TENSED LAND USE MAP 113 TENSED PREPARING TO READ INPUT POSITION 4 ST.JOE POSITION 5 ST.JOE

AVERAGE NUMBER OF X-Y POINTS PER POLYGON: 152 NUMBER OF X-Y POINTS: 3502 NUMBER OF POLYGONS: 23

HEADER RECORD

FOREST = ST.JOE; MAP = 113; LAYER = LAND USE; LOCATION = TENSED; SCALE = 31680; GEOGRAPHIC CONTROL POINTS = 47.00000, 117.0000, 47.12500, 47.12500, 116.7500, 47.00000, 116.7500; MAP CONTROL POINTS = 100, 100, 105, 1840, 2460, 1835, 2460, 100; GRID CONTROL POINTS = 917, 45, 36, 28, 19, 1226, ZONE = 3; STATE = 1DAHO; SCAN ROWS = 943; SCAN COLUMNS = 1312; MODE = 2; ENVELOPE = 101, 97, 2462, 1840; DATE WRITTEN = 02 MAY 78; TIME WRITTEN = 23:59:38; REEL NUMBER = CC6938

1243;

895,

LABELS

1243; 895, FOREST = ST.JOE; MAP = 113; LAYER = LAND USE; LOCATION = TENSED; SCALE = 31680; GEOGRAPHIC CONTROL POINTS = 47.00000, 117.0000, 47.12500, 47.12500, 116.7500, 47.00000, 116.7500; MAP CONTROL POINTS = 100, 100, 105, 1840, 2460, 1835, 2460, 100; GRID CONTROL POINTS = 917, 45, 36, 28, 19, 1226, ZONE = 3; STATE = IDAHO; SCAN ROWS = 943; SCAN COLUMNS = 1312; MODE = 2; ENVELOPE = 101, 97, 2462, 1840; DATE WRITTEN = 02 MAY 78; TIME WRITTEN = 23:59:38; REEL NUMBER = CC6938 UPDATED HEADER RECORD

THERE ARE 22 ITEMS TO BE PLOTTED

CHART	500	500	666	666	500	666	500	666	500	303	500	500	500	PVT	500	666	666	500	500	500	500	PVT	
LABEL LOC	50 17.	20	50 15.	00 15.	40 14.	50 12.	00 12.	00 12.	00 11.	50 9.	00 9.	50 9.	00 8.	40 7.	50 6.	00 6.	00 6.	50 5.	00 4.	00 3.	50 1.	50 1.	
V 0F Y	8.12 24	15.62 3	7.61 23	8.40 14	14.23 24	4.19 23	12.55 21	16.55 4	1.61 8	11.49 11	1.22 24	9.62 5	10.02 20	8.75 18	6.72 24	12.06 22	1.41	5.50 15	4.51 14	5.52 21	2.06 15	2.22 23	
	.62 17.17 1																						
GE 0	24.21 24.	53 3	3 24	3 24	)8 24	54 24	12 21	)1 7	)5 8	35 12	73 24	39 5	14 22	33 18	3 24	18 24	11 17	54 16	54 14	12 24	18 16	59 24	
ЬО	17.19	15	14	14	13	12	12		_	6	ω	ω	_	_	9	5	5	5	3	2	_	_	
FIRST	24.61	3.79	24.60	22.45	24.60	24.60	21.23	7.61	8.92	12.67	24.59	5.90	22.68	18.64	24.60	24.59	16.14	16.13	14.62	24.59	16.20	24.59	
PTS	28	21	331	916	16	208	24	404	20	70	04	18	150	58	8	371	480	17	14	75	24	20	
LAND USE ARFA	0,3099	0.0465	6.8113	151.2955	0.2629	.669	.187	.295	0.7560	.983	.746	.991	.045	.546	.295	.653	.398	.727	.982	940.	160.	2.2307	
MAP 113 F LENGTH	2 .		14.	62.	2	14.	<u>-</u>	29.	4.	10.	11.	6.01	25.	3.	2	62.	56.	3	3,	26.	9	6.	
SI.JOE M	. ~														9		8	6	. 0	_	2	23 3	

NUMBER OF ITEMS (EXCLUDING PERIMETER POLYGON) 22

TOTAL NUMBER OF POINTS 3313

TOTAL AREA (SQ. IN.) 409.3754

TOTAL AREA (ACRES) 65500
TOTAL LINE LENGTH (INCHES) 357.60

ST.JOE MAP 113 LAND USE

LABEL	500	0	9	6	0	9	0	9	0	0	0	0	0	>	0	9	9	0	0	0	0	>
AREA (ACRES)	50		1090	20		$\sim$	~	7	12	9	59	_	92	$\infty$	7	4	98	1	2	36	17	
LENGTH (FEET)	56	80	38422	77	542	752	490	865	171	998	098	587	783	116	563	479	853	053	940	903	593	629
EL	9.	5	15.50	5.0	4.0	2.5	2.3	0.	1.5	.5	0	0.	0.	7.	5.	0.	0.	. 3	0.	0.	ω.	.5
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AGGREGATE AREAS BY LABEL

65500 TOTAL

F.11

08 FEB 80 09:24:14

CHART

F.12

PLOTTING IS COMPLETED

DATE 08 FEB 80

END OF RUN

TIME 09:24:14

13 MAK 80 23:23:44 0		HANDY 0.3772 SEC HANDY 0.4259 SEC HANDY 14.3011 SEC HANDY 29.9914 SEC	HANDY 5.8815 SEC
HANDY INPUT CARD' FILES: INPUT=WRISO1; OUTPUT=NONE\$		INPUT CARD' HEADER: FOREST=ST.JOE;LAYER=LAND USE;MAP=100; INPUT CARD' LOCATION=BUZZARD ROOST\$ INPUT CARD' OPTIONS: SKIPS=1\$	
			20 PASSES
	801		6 SECONDS
	INPUT REEL WRISO1	OUTPUT 'NONE'	THINNING:

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DATE 13 MAR 80 TIME 23:25:09 END OF RUN

01:34:38 FEB 80

0.0014 SEC

FILES: INPUT ONE=WRISO1; INPUT TWO=WRISO1\$

INPUT ONE REEL WRISO1

REEL WRIS01 INPUT TWO

HEADER ONE: FOREST=ST.JOE; MAP=59; LAYER=HABITAT\$ OPTIONS: SKIPS=3\$ HEADER TWO: FOREST=ST.JOE; MAP=113; LAYER=LAND USE INPUT CARD' INPUT CARD' (INPUT CARD' I

.101 SECONDS 8086 WORDS 20:49:23 AUG 79 14 PREPARING TO READ INPUT FILE FROM REEL WRISO1 POSITION 4 ST.JOE HABITAT MAP 59 TENSED ST.JOE POSITION 4 AVERAGE NUMBER OF X-Y POINTS PER POLYGON: 99 NUMBER OF X-Y POINTS: 7257 NUMBER OF POLYGONS: 73

HEADER RECORD
FOREST = ST.JOE; MAP = 59; LAYER = HABITAT; LOCATION = TENSED; SCALE = 31680;
GEOGRAPHIC CONTROL POINTS = 47.00000, 117.0000, 47.12500, 116.7500, 47.00000, 116.7500;
MAP CONTROL POINTS = 101, 117, 102, 1857, 2460, 1831, 2463, 101; GRID CONTROL POINTS = 39, 33, 25, 876, 1164, 892, 1180, 20NE = 3; STATE = IDAHO; SCAN ROWS = 1283; SCAN COLUMNS = 928; MODE = 2; ENVELOPE = 98, 98, 1850, 2465;
DATE WRITTEN = 14 AUG 79; TIME WRITTEN = 20:49:23; REEL NUMBER = C10598; POSITION ON REEL = 2

54;

1 PERIMETER LABELS

INPUT CARD' OPTIONS: SKIPS=3\$ INPUT CARD' OUTPUT HEADER: FOREST=ST.JOE;LAYER=LAND USE;MAP=113\$

8086 WORDS .078 SECONDS 3829 WORDS .126 SECONDS 14 AUG 79 20:49:23 02 MAY 78 23:59:38 FILE FROM REEL WRISO1 HABITAT MAP 59 TENSED 1 LAND USE MAP 113 TENSED PREPARING TO READ INPUT POSITION 4 ST.JOE POSITION 5 ST.JOE

AVERAGE NUMBER OF X-Y POINTS PER POLYGON: 152 NUMBER OF X-Y POINTS: 3502 NUMBER OF POLYGONS: 23

895, HEADER RECORD
FOREST = ST.JOE; MAP = 113; LAYER = LAND USE; LOCATION = TENSED; SCALE = 31680;
FOREST = ST.JOE; MAP = 113; LAYER = LAND USE; LOCATION = TENSED; SCALE = 31680;
GEOGRAPHIC CONTROL POINTS = 47.00000, 117.0000, 47.12500, 47.12500, 47.00000, 116.7500;
MAP CONTROL POINTS = 100, 100, 105, 1840, 2460, 1835, 2460, 100; GRID CONTROL POINTS = 917, 45, 36, 28, 19, 1226, 20NE = 3; STATE = IDAHO; SCAN ROWS = 943; SCAN COLUMNS = 1312; MODE = 2; ENVELOPE = 101, 97, 2462, 1840;
DATE WRITTEN = 02 MAY 78; TIME WRITTEN = 23:59:38; REEL NUMBER = CC6938

1243;

LABELS

303 PVT 1 PERIMETER 999

OUTPUT HEADER

SEC MERGE FOREST = ST.JOE; MAP = 113; LAYER = LAND USE; LOCATION = TENSED; SCALE = 31680; GEOGRAPHIC CONTROL POINTS = 47.00000, 117.0000, 47.12500, 117.0000, 47.12500, 116.7500,

47.00000, 116.7500;

F.22

SEC SEC SEC

0.0570 0.1518 0.1114

MERGE MERGE MERGE

 $\alpha$ 

01:35:27

80

FEB

01:35:27

FEB 80

08

AGGREGATE AREAS BY LABEL

MERGE

ST.JOE MAP 113 LAND USE

3

0.2461 SEC

MERGE

303 PVT

797 444

196519 TOTAL

TIME 01:35:27 DATE 08 FEB 80

END OF RUN

F.26

ST.JOE MAP 59 HABITAT AGGREGATE AREAS BY LABEL

MOSAIC 11 MAR 80 18:29:40 0 MOSAIC 0.0018 SEC

MOSAIC INPUT CARD' FILES: INPUT ONE=WRIS01; INPUT TWO=WRIS01; OUTPUT=NONE\$

> INPUT ONE REEL WRIS01

INPUT TWO REEL WRIS01

OUTPUT

INPUT CARD' HEADER ONE: FOREST=ST.JOE; MAP=59; LAYER=HABITAT; INPUT CARD' STATE=IDAHO; ZONE=3\$
INPUT CARD' OPTIONS: SKIPS=3\$
INPUT CARD' HEADER TWO: FOREST=ST.JOE; MAP=113; LAYFR=LAND USE;

.108 SECONDS 8086 WORDS 20:49:23 TENSED 14 AUG 79 PREPARING TO READ INPUT FILE FROM REEL WRISO1 POSITION 4 ST.JOE HABITAT MAP 59 TENSEI AVERAGE NUMBER OF X-Y POINTS PER POLYGON: 99 NUMBER OF X-Y POINTS: 7257 NUMBER OF POLYGONS: 73

GEOGRAPHIC CONTROL POINTS = 47.00000, 117.0000, 47.12500, 117.0000, 47.12500, 116.7500, 47.00000, 116.7500;

MAP CONTROL POINTS = 47.00000, 117.0000, 47.12500, 117.0000, 47.12500, 116.7500, 47.00000, 116.7500;

MAP CONTROL POINTS = 101, 117, 102, 1857, 2460, 1831, 2463, 101; GRID CONTROL POINTS = 39, 33, 25, 876, 1164, 892, 1180, 20NE = 3; STATE = IDAHO; SCAN ROWS = 1283; SCAN COLUMNS = 928; MODE = 2; ENVELOPE = 98, 98, 1850, 2465; DATE WRITTEN = 20:49:23; REEL NUMBER = C10598; POSITION ON REEL = 2 HEADER RECORD

54;

INPUT CARD' STATE-IDAHO;ZONE=3\$ INPUT CARD' OPTIONS: SKIPS-3\$ INPUT CARD' POLYGON SELECTIONS: INCLUDE AREAS GREATER THAN=5.09\$

3829 WORDS .091 SECONDS 8086 WORDS PREPARING TO READ INPUT FILE FROM REEL WRISO1
POSITION 4 ST.JOE HABITAT MAP 59 TENSED 14 AUG 79 20:49:23
POSITION 5 ST.JOE LAND USF MAP 113 TENSED 02 MAY 78 23:59:38

AVERAGE NUMBER OF X-Y POINTS PFR POLYGON: 152 NUMBER OF X-Y POINTS: 3502 NUMBER OF POLYGONS: 23

HFADER RECORD

FOREST ST.JOF; MAP = 113; LAYER = LAND USE; LOCAFION = FENSED; SCALE = 31680; CONTROL POINTS = 47.00000, 117.0000, 47.12500, 47.12500, 116.7500, 47.00000, 116.7500; MAP CONTROL POINTS = 100, 100, 100, 105, 1840, 2460, 1835, 2460, 100; GRID CONTROL POINTS = 917, 45, 36, 28, 19, 1226, 895, 1243; ZONE = 3; STATE = 1DAHO; SCAN ROWS = 943; SCAN COLUMNS = 1312; MODE = 2; ENVELOPE = 101, 97, 2462, 1840; DAIL WRITTEN = 02 MAY 78; LIME WRITTEN = 23:59:38; REEL NUMBER = CC6938

F.27

 $\sim$ 

OUTPUT HEADER: FOREST=ST.JOE;LAYER=HABITAT/LAND USE;MAP=113; LOCATION=TENSED; STATE=1DAHO; ZONE=3\$ MOSAIC OPTIONS: MINIMUM INPUT POLYGON AREA=2.0; MINIMUM OUTPUT POLYGON AREA=1.0; MINIMUM GROUND SLIVER WIDTH=150.0\$ CARD' CARD' CARD' CARD¹ CARD¹ INPUT CARD' INPUT CARD' INPUT CARD' INPUT CARD' NPUT

Y'=-.8155-.0055\*X+.9953\*Y Y'=-.6246-.0133\*X+.9939\*Y  $X^{\dagger} = -.9847 + 1.0002 * X + .0149 * Y$ ,  $X^{1}=-.9734+1.0011*X+.0128*Y$ , NEW MAP TRANSFORMATION: MAP 2 TO NEW MAP TRANSFORMATION:

MAP 1 10

Y' = .8248 + .0056 \* X + 1.0047 \* Y $X^{1} = .9723 + .9998 * X - .0150 * Y$ , NEW MAP TO MAP 1 TRANSFORMATION:

Y'=.6414+.0134\*X+1.0060\*Y X' = .9641 + .9987 \* X - .0129 \* Y, TRANSFORMATION: 2 TO MAP NEW MAP

4.6894 SEC

MOSAIC

1.0609 SEC

MOSAIC

2.00 ACRES. Н MINIMUM INPUT POLYGON AREA

= 1.00 ACRESMINIMUM OUTPUT POLYGON AREA = 150.00 FEET MINIMUM GROUND SLIVER WIDTH

.06 INCHES MINIMUM MAP SLIVER WIDTH =

HABITAI

65509 TOTAL

LAND USE

65500 TOTAL

MINY MAXX MAXY XN E SECOND INPUT FIRSI

0.0566 SEC MOSAIC

CUMUL. ACRES

ACRES

MAXX MAXY

×N⊢ W∃W ×ΝΣ OUTPUT ITEM ACRES LABEL

LABELS

348     1612     2391     1707     49       350     1613     2390     1706     50       287     1444     306     1487     8       286     1443     304     1485     7       27     13     2389     1766     31708       024     1155     2388     1655     1090       28     615     2388     1764     24207       697     658     1782     782     87       357     13     2376     1107     6345       331     1267     2384     1319     42	B   TAT       ST. JOE       MAP 11         48   1612   2391   1707   49       49         50   1613   2390   1706   50       50         87   1444   306   1485   7       7         86   1443   304   1485   7       7         27   13   2389   1766   31708   1155   2388   1655   1090   1090   1090   100	1612     2391     1707     49       1613     2390     1706     49       1614     306     1487     8       1443     304     1485     7       13     2389     1766     31708       1155     2388     1655     1090       615     2388     1764     24207       658     1782     782     87       13     2376     1107     6345       12     2384     1319     42	ST. JOE     MAP 11       391     1707     49       390     1706     50       306     1487     8       304     1485     7       389     1766     31708       388     1655     1090       388     1764     24207       782     782     87       376     1107     6345       384     1319     42	MAP 11 49 50 8 7 31708 1090 24207 6345 42	=	<del>-</del>	3 LAND 530 500 500 599 999 999 999 999	USE .	- 0 E	MOSAIC 2350 287 2024 1697 1358	1613 1445 1156 615 659 13
5 9 ~ 8	7 7 8 10	2331 2331 2044 2045 1994 748	1267 1269 872 873 1108 1107 1030	2384 2384 2384 2384 2046 2046 813	1319 1320 1315 1316 1157 1157 1081	42 42 1218 1227 29 30 44	530 999 999 530 530 500		7 8 8	2331 2045 1994 749	1269 873 1108
9 1 1 21 13		672 623 622 623 623 13 14 2191 2191 2191	1032 1031 1033 1033 588 669 670 894	0 0 1 7 7 7 8 8 8	1083 1081 1075 1081 1583 1581 1022 1066	54 121 30 121 6465 6447 457 599 188	520 500 530 500 999 999 500 500		11 13 14 15	672 623 114 2191	1032 1035 589 670
41 51 51 61 61 61 61 61 61 61 61 61 61 61 61 61	11 14 17 17 17	10042 999 1005 999 1525 1001 999 1525 1781	849 668 863 668 461 766 668 743 461	1185 11186 11186 2191 2191 1119 1186 1200 2191 2191	1061 1065 931 1065 905 905 919 1065 907	91 797 797 1927 180 797 1927 705	520 303 303 303 500 500 500 500		16 17 18 19 20	1005 2056 1001 1789	849 863 854 766 743

11 MAR 80 18:31:38

2390 1706

5 46

CUMUL. ACRES	18	308	48	46	14	17	94	911	45	38	194	89	59	81	80	29	130	31	131
8:31:43 C ACRES	18	308	847	η6	14	17	116	917	45	38	194	89	59	81	80	29	130	31	131
80 18 MAXY	803	885	819	822	785	804	803	804	772	761	916	736	726	969	705	663	848	632	629
11 MAR MAXX	2118	507	11119	2359	2158	2073	2187	2114	2278	1130	1184	1892	2185	2184	1870	1835	1997	1981	1833
× Ν Ε	722	688	747	671	721	726	701	407	721	699	671	429	655	652	621	617	209	909	561
MOSAIC	2091	404	1015	2269	2133	2054	2106	2067	2219	1052	1000	1781	1994	2025	1780	1739	1833	1889	1667
OUTPUT	22	23	54	25	26	27	28	29	30	31	32	33	34	35	36	37	38	39	040
LAND USE BEL	0	0	3	0	0	0	00	0	0	3	3	00	00	00	00	00	00	0	0 0
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E MAP ACRE	192	32	4 79	9	192	192	192	192	65	4 79	19	192	192	192	192	192	13	192	13
ST.JOE	803 905	889	819 1065	822 1021	785 905	804 905	803 905	805 905	773	761 1065	916 1065	736 905	726 905	696 905	705 905	663 905	848 905	632 905	659 905
W X X	2118	508	1119	2359	2158 2191	2073 2191	2187	2114 2191	2278 2379	1131	1184 1186	1892 2191	2186 2191	2186 2191	1870 2191	1835 2191	1997 2191	1981 2191	1833 2191
Z (	722	688	747 668	0 <i>1</i> 9	721 461	726 461	701 461	704 461	721 670	899 699	671 668	624 461	655 461	652 461	621 461	617 461	606 461	605 461	558 461
	2091 1525	†0† †0†	1015	2269 2191	2133 1525	2054 1525	2106 1525	2067 1525	2219 2191	1052 999	1000	1781	1994 1525	2025 1525	1780 1525	1739	1833 1525	1889 1525	1667 1525
MAP 59 SECOND INPUT	14	13	1	12	14	14	14	14	12	1	=	174	14	1.4	1/4	114	114	14	14
ST.JOE M FIRST S	20	21	22	23	24	25	26	27	28	29	30	31	32	33	34	35	36	37	38
F.30																			

	6 (CHMH)	ACRES 52	43	77	139	112	556	74	17835	29	338	14	32	43	103	21	10	13	33	45
•	18:31:45	ACRES 52	43	7.7	139	112	556	147	17835	29	338	14	32	43	103	21	10	13	33	45
	80	MAXY 635	573	591	555	463	458	044	1060	366	367	359	343	363	323	317	299	260	282	261
	11 MAR	MAXX 1728	2373	1689	1673	1525	2208	1853	1629	1353	2077	1372	1312	1372	2298	1371	1331	1749	1865	1712
	O	MINY 561	521	468	461	413	198	363	18	329	1	303	268	266	183	266	267	239	181	207
	MOSAIC	MINX 1630	2317	1580	1526	1376	1774	1777	5	1277	1672	1346	1275	1292	2180	1333	1302	1675	1825	1600
	THETHO	ITEM 41	42	43	44	45	94	247	48	49	50	51	52	53	54	55	99	57	58	59
)																				
	ND USE																			
	13 LAND	LABEL 530 500	570 500	570 500	530 500	530 500	570 500	530 500	666	570 500	520 500	570	530 500	520 500	530	530 500	530 500	570 500	570 500	530
	MAP 1	ACRES 57 1927	46 47	80 1927	143 1927	120 116	574 3367	49 3367	17979 17984	31	340 3367	17	34	45	107	23	111	16 3367	33	46 3367
	ST.JOE	MAXY 644 905	574 573	591 905	555 905	465 463	460 458	440 458	1060	366 368	367 458	360 368	343 368	365 368	325 458	317	299	261 458	282 458	262 458
		MAXX 1728 2191	2373 2375	1689 2191	1673 2191	1526 1525	2209 2370	1853 2370	1630 1632	1353	2077 2370	1374 1372	1312	1374	2298 2370	1375	1331	1749 2370	1865 2370	1712
	AT	MINY 559 461	521 520	468 461	460 461	411 413	198 10	363	16 18	329 266	8 0	302 266	266	265	183	265	265	239	181	207
	HABITAT	MINX 1627 1525	2317	1579	1526 1525	1375	1774 1581	1777	2	1277	1672 1581	1346 1273	1275	1292 12 <i>7</i> 3	2180 1581	1333	1302	1675	1825 1581	1600 1581
	MAP 59	INPUT 14	16	14	14	19	21	21	18	20	21	20	20	20	21	20	20	21	21	21
•	JOE	INPUT 39	040	41	42	43	ηtη	45	911	L †1	118	611	50	51	52	53	54	55	99	57

7 10 CUMUL. ACRES

F.32

SPLINIER POLYGONS COMPRISING 159 ACRES

OVERLAY DOES NOT INCLUDE 93

ST.JOE MAP 59 HABITAT AGREAGES

64812 TOTAL

COLUMN SUMS

64812 101AL

MOSAIC 0.0651 SEC

11 MAR 80 18:31:48

END OF RUN

54; FOREST = ST.JOE; MAP = 59; LAYER = HABITAT; LOCATION = TENSED; SCALE = 31680; GEOGRAPHIC CONTROL POINTS = 47.00000, 117.0000, 47.12500, 116.7500, 47.00000, 116.7500; MAP CONTROL POINTS = 101, 117, 102, 1857, 2460, 1831, 2463, 101; GRID CONTROL POINTS = 39, 33, 25, 876, 1164, 892, 1180, ZONE = 3; STATE = IDAHO; SCAN ROWS = 1283; SCAN COLUMNS = 928; MODE = 2; ENVELOPE = 98, 98, 1850, 2465; DATE WRITTEN = 14 AUG 79; TIME WRITTEN = 20:49:23; REEL NUMBER = C10598; POSITION ON REEL = 2 0 10:32:23 15 FEB 80 AVERAGE NUMBER OF X-Y POINTS PER POLYGON: 99 INPUT CARD' HEADER: FOREST=ST.JOE; MAP=59; LAYER=HABITAT\$ INPUT CARD' OPIIONS: SKIPS=3\$ INPUT CARD' POLYGON SELECTIONS: .106 SECONDS PGRID 8086 WORDS INPUT CARD' FILES: INPUT=WRIS01\$ 20:49:23 14 AUG 79 NUMBER OF X-Y POINTS: 7257 PREPARING TO READ INPUT FILE FROM REEL WRISO1 POSITION 4 ST.JOE HABITAT MAP 59 TENSED 4 570 5 520 NUMBER OF POLYGONS: 73 LABELS 1 PERIMETER 2 530 3 999 REEL WRIS01 HEADER RECORD

INPUT CARD' INCLUDE ITEMS=2:8\$

MAP ENVELOPE:

LONGITUDE 117,00027 TO 116,81455 LATITUDE 46,99842 TO 47,17013

OUTPUT FILE LABEL LIST 1 530 2 999 PGRID DONF. 384 CARDS REPRESENTING 7 POLYGONS WRITTEN TO FILE

F.36

THE FOLLOWING OUTPUT IS A LIST OF THE RID\*GRID "D", "E", AND "F" RECORDS PRODUCED BY "PGRID".

16.81456 47.12184 116.75156 47.12300 116.74976 47.11664 116.75357	47.10490 47.10490 47.10376 47.10376 47.10284 47.122885 47.122885 47.122885 47.122885 47.122885 47.122885 47.122885 47.122885 47.122885 47.122885 47.122885 47.122885 47.122880 47.12381
. 000. 6. 75 6. 75 6. 75 6. 75 6. 75	47. 12155 116.97116 47. 10432 47. 10432 47. 10527 47. 10527 47. 12497 47. 12497 47. 12497 47. 12497 47. 12497 47. 12497 47. 12497 47. 12497 47. 12497 47. 12491 47. 12491 47. 12491 47. 12491 47. 12491 47. 12491 47. 12691 47. 12691
. 9984 7. 121 7. 121 7. 122 7. 126 5. 750 7. 116	116.75250 47.10390 116.97159 116.97159 117.10245 117.12508 117.12508 117.12508 117.12508 117.12508 117.12508 117.12508 117.12508 117.12509 117.12509 117.12509 117.12509 117.12500 1
47.1701 47.1225 47.1221 116.7513 47.1232 116.7539	47. 12126 116. 97021 47. 10332 47. 10332 47. 10332 47. 10526 47. 10526 47. 10526 116. 79938 47. 12482 116. 79938 117. 12482 116. 79938 116. 75896 116. 75896 116. 75896 116. 76894 117. 108932 117. 108932 117. 108932 117. 108932 117. 108932 117. 108932 117. 108932 117. 108932 117. 108932 117. 108932
7.121 7.121 7.122 7.122 7.116 7.120	116.75293 47.10605 47.10605 47.10606 47.10606 47.12492 47.12492 47.12492 47.12492 47.12497 47.12497 47.12497 47.12497 47.12497 47.12497 47.12497 47.12497 47.12497 47.12497 47.12492 47.12497 47.12497 47.12497 47.12497 47.12497 47.12497 47.12497 47.12497 47.12497 47.12497 47.12497 47.12497 47.1249890 47.124980 4
0 6.75 6.75 6.75 6.74 6.74	47.12111 116.97095 47.1029 47.10861 47.10861 47.10884 47.10888 47.12503 47.
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TENSED HABITAT ST. JOE'
MAP=059; FOREST=ST. JOE; LAYER=HABITAT; LOCATION=TENSED;
MAP CONTROL POINTS= 101, 117, 102, 1857, 2460, 1831, 2463, 101;
GEOGRAPHIC CONTROL POINTS=47:00:00, 117:00:00, 47:07:30, 117:00:00, 47:07:30, 116:45:00, 47:00:00, 116:45:00;
GRID CONIROL POINTS=39, 33, 25, 876, 1164, 892, 1180, 54;
STATE=IDAHO; ZONE=3; SCALE=31680; ENVELOPE=98, 98, 1850, 2465\$ OPTIONS: SKIPS=2\$ HEADER UPDATES: FOREST=ST.JOE; MAP=59; LAYER=HABITAT; HEADER: FOREST=SI.JOE; MAP=:59; LAYER=HABITAT\$ LOCATION=TENSED; CORRECTIONS: INPUT CARD'INPUT CARD'INPUT CARD'I CARD INPUT CARD CARD CARD CARD CARD CARD CARD CARD INPUT INPUT INPUT INPUT INPUT INPUT

1.273 SECONDS 37262 WORDS 02:10:21 26 JUL 77 TENSED WR I S01 PREPARING TO READ INPUT FILE FROM REEL POSITION 3 ST.JOE HABITAT MAP 59

SCAN COLUMNS = 928; SCAN ROWS = 1283; SCAN GOLUI 10:21; REEL NUMBER = CC3902 59; LAYER = HABITAT; LOCATION = TENSED; SCAN ROW DATE WRITTEN = 26 JUL 77; TIME WRITTEN = 02:10:21; FOREST = ST.JOE; MAP = ENVELOPE = 0, 0, 0, 0; MAP HEADER RECORD

FOREST = ST. JOE; MAP = 59; LAYER = HABITAT; LOCATION = TENSED; SCALE = 31680; GEOGRAPHIC CONFIGED POINTS = 47.00000, 117.0000, 47.12500, 47.12500, 47.00000, 116.7500; MAP CONFIGED POINTS = 101, 117, 102, 1857, 2460, 1831, 2463, 101; GRID CONFROL POINTS = 39, 33, 25, 876, 1164, 892, 1180, ZONE = 3; STATE = 1DAHO; SCAN ROWS = 1283; SCAN COLUMNS = 928; MODE = 2; ENVELOPE = 98, 98, 1850, 2465; DATE WRITTEN = 26 JUL 77; TIME WRITTEN = 02:10:21; REEL NUMBER = CC3902 UPDATED HEADER RECORD

54:

4.7051 SEC

POLLY

MODE = 0;

SHOWS MAP SCALES BETWEEN EACH PAIR OF CONTROL POINTS. THE HEADER RECORD IS 31680THE FOLLOWING TABLE SHOWS MAP SCALES BETW CALCULATED FROM THE GEOGRAPHIC CONTROL POINTS IN THE HEADER RECORD. THE MAP SCALE IN THESE SCALES ARE

TO POINT 4 31693 TO POINT 3 31774  $\alpha$ 31443 FO POINT FROM POINT

FROM POINT 2 31672

31488 31624 ADDS= <1114,116:118>,<32,442:444>,<1172,458:466>,<1174,404:407>,<39,81:83>,<680:691,44>,679,45,<680:684,46>,<1178,157,158>,<1179,152,911,345,<35,286:291>,912,344,302,604,301,605,300,606, CARD 1 CARD CARD INPUT INPUT INPUT

157-158 152

1178

104-404

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116-118 458-466

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ST.JOE MAP 59 HABITAT

89

/// SORTED ADDITIONS ///

442-444 286-291

32

81-83

39

35

209

298-299

606605604

300

301

302

94 44

681 682

94 44

680

881

434-437

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619

94 44

9h hh 9h hh

683

COLUMNS

ROW

#

ST.JOE MAP 59 HABITAT

ST. JOE MAP 59 HABITAT

		;	)	-
DECK	LABEL	×	>-	LABI
POSITION	CODE	COORD	COORD	

LABEL	PER
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LABEL	・ ・ ・ ・ ・ ・ ・ ・ ・ ・ ・ ・ ・ ・ ・ ・ ・ ・ ・
DECK POSITION	8-16-4603-47-460-46-46-46-46-46-46-46-46-46-46-46-46-46-

6.1518 SEC

POLLY

ST.JOE MAP 59 HABITAT

THINNING: 6 SECONDS 3 PASSES

/// LOCAL LABEL LIST ///
1 PERIMETER 4 570
2 530 5 520
3 999

1.00 24.21 14.51 1.06 24.36 17.86 \*\*\*\*\* DEADEND ENCOUNTERED \*\*\*\* 82.61 409.4426 2.52 0.3083  $\sim$ 

PERIMETER 530

0.20

13.46 24.35

1.01 18.57 17.15 18.11

24.65 24.62

1759 <u>=</u> 2436, × 857 DEADEND AT ROW 1153, COLUMN

855 POLYGON LABEL AT ROW 1155, COLUMN 1755, MAP LABEL 2441, Y= 2, X= 73, LABEL LABEL NUMBER

\*\*\*\*\*\*\* THE FOLLOWING LABEL IS WITIN 5 HUNDRETHS OF THE DEAD END \*\*\*\*\*\*\*

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MAP COORDINATES MAP COORDINAFES SCALE AND CONTROL POINTS
1 10 CONTROL POINT 3 IN
2 10 CONTROL POINT 4 IN MEASUREMENTS FOR CHECKING S DISTANCE FROM CONTROL POINT DISTANCE FROM CONTROL POINT

SEC

F.54

SI.JOE MAP 59 HABITAI

TIME 00:49:30

DATE 13 MAR 80

END OF RUN

HEADER RECORD
FOREST = ST.JOE; MAP = 59; LAYER = HABITAF; LOCATION = TENSED; SCALE = 31680;
FOREST = ST.JOE; MAP = 59; LAYER = HABITAF; LOCATION = TENSED; SCALE = 31680;
CEOGRAPHIC CONTROL POINTS = 47.00000, 117.0000, 47.12500, 47.12500, 47.00000, 116.7500;
MAP CONFROL POINTS = 101, 117, 102, 1857, 2460, 1831, 2463, 101; GRID CONFROL POINTS = 39, 33, 25, 876, 1164, 892, 1180, 2465;
AAP CONFROL POINTS = 101, 117, 102, 1857, 2460, 1831, 2463, 101; GRID CONFROL POINTS = 98, 98, 1850, 2465;
ZONE = 3; STAFE = 1DAHO; SCAN ROWS = 1283; SCAN COLUMNS = 928; MODE = 2; ENVELOPE = 98, 98, 1850, 2465;
DATE WRITTEN = 14 AUG 79; FIME WRITTEN = 20:49:23; REEL NUMBER = C10598; POSFTION ON REEL = 2 05:00:19 MAR 80 INPUT CARD' HEADER: FOREST=ST.JOE; MAP=59; LAYER=HABITAT\$
INPUT CARD' OPTIONS: SKIPS=3\$
INPUT CARD' HEADER UPDATES: FOREST=ST.JOE; MAP=59; LAYER=HABITAT; 14 AVERAGE NUMBER OF X-Y POINTS PER POLYGON: 99 8086 WORDS .095 SECONDS FONIC INPUT CARD' FILES: INPUT=WRISO1; OUTPUT=NONE\$ 14 AUG 79 20:49:23 NUMBER OF X-Y POINTS: 7257 TENSED PREPARING TO READ INPUT FILE FROM REEL WRISO1 POSITION 4 ST.JOE HABITAT MAP 59 TENSEI 4 570 5 520 NUMBER OF POLYGONS: 73 1 PERIMETER 2 530 3 999 REEL WRIS01 OUTPUT 'NONE' INPUT

54:

## INPUT CARD' LOCATION=TENSED\$

54; FOREST = ST.JOE; MAP = 59; LAYER = HABITAF; LOCAFION = FENSED; SCALE = 31680; GEOGRAPHIC CONTROL POINFS = 47.00000, 117.0000, 47.12500, 47.12500, 116.7500, 47.00000, 116.7500; GEOGRAPHIC CONTROL POINFS = 47.00000, 117, 102, 1857, 2460, 1831, 2463, 101; GRID CONTROL POINTS = 39, 33, 25, 876, 1164, 892, 1180, ZONE = 3; STAFE = IDAHO; SCAN ROWS = 1283; SCAN COLUMNS = 928; MODE = 2; ENVELOPE = 98, 98, 1850, 2465; DATE WRITTEN = 14 AUG 79; FIME WRITTEN = 20:49:23; REEL NUMBER = C10598; POSITION ON REEL = 2 UPDATED HEADER RECORD

INPUT CARD' LABEL COMBINATIONS: 500=510,520,530\$

BY LOCATION: 999 1487 1417, 998 339 1138\$ INPUT CARD' NEW LABEL LOCATIONS: 4,1480,1410; 11,340,1140\$ INPUT CARD' NEW LABELS: 2, PVT; 3,880\$ NFW LABELS CARD INPUT

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AB	LOCATION	3.46 0.2	4.35 17.6	4.80 14.1	36 13.9	3.24 16.6 1.04 12.2	8.66 11.4	.04 11.4	.50 11.4	3.40 11.4	3.36 10.7 1.25 10.6	2,09 10.1	1.54 9.9	2.05 9.7	1.58 V.S	0.01 8.7	1.86 8.7	5.36 8.7	1.45 8.6	3.8- 0.0	1.46 8.5	2.55 8.4	1.71 8.4	3.33 8.4	1.21 8.0	9.15 8.0	2.10 7.9	2.31 7.6	8.59 7.3	0.35 7.3	0.20 7.1	8.24 1.0 7.55 6.8	4.31 6.4	7.40 6.4	6.90 5.9 5.3 5.9	9.93 4.9	8.95 4.9	8.92 4.8	4.07 4.4	4.53 4.2	3.81 4.1	4.13 4.0 3.18 3.8	14.49 3.76	4.09 3.6
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TONIC

AGGREGATE AREAS BY LABEL

131019 TOTAL

TIME 05:01:16 14 MAR 80

END OF RUN

**SHOX** 

80 FEB 15

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12:16:42

INPUT CARD' FILES: INPUT=WRIS01\$

REEL WRIS01 INPUT

HEADER: FOREST=ST.JOE;LAYER=HABITAT;MAP=59\$
HEADER UPDATES: FOREST=ST.JOE;LAYER=HABITAT;MAP=59;
LOCATION=TENSED\$
OPTIONS: SKIPS=3\$
POLYGON SELECTIONS: INCLUDE ITEMS=2:8\$ CARD' CARD' CARD' CARD' INPUT

INPUT

INPUT

AVERAGE NUMBER OF X-Y POINTS PER POLYGON: 99 .103 SECONDS 8086 WORDS 20:49:23 WRISO1 TENSED 14 AUG 79 NUMBER OF X-Y POINTS: 7257 FILE FROM REEL V HABITAT MAP 59 PREPARING TO READ INPUT POSITION 4 ST.JOE NUMBER OF POLYGONS: 73

HEADER RECORD

FOREST = ST.JOE; MAP = 59; LAYER = HABITAT; LOCATION = TENSED; SCALE = 31680; GEOGRAPHIC CONTROL POINTS = 47.00000, 117.0000, 47.12500, 47.12500, 116.7500, 47.00000, 116.7500; MAP CONTROL POINTS = 101, 117, 102, 1857, 2460, 1831, 2463, 101; GRID CONTROL POINTS = 39, 33, 25, 876, 1164, 892, 1180, ZONE = 3; STATE = IDAHO; SCAN ROWS = 1283; SCAN COLUMNS = 928; MODE = 2; ENVELOPE = 98, 98, 1850, 2465; DATE WRITTEN = 14 AUG 79; TIME WRITTEN = 20:49:23; REEL NUMBER = C10598; POSITION ON REEL = 2

54;

LABELS

UPDATED HEADER RECORD

FOREST = ST.JOE; MAP = 59; LAYER = HABITAT; LOCATION = TENSED; SCALE = 31680; GEOGRAPHIC CONTROL POINTS = 47.00000, 117.0000, 47.12500, 47.12500, 116.7500, 47.00000, 116.7500; MAP CONTROL POINTS = 101, 117, 102, 1857, 2460, 1831, 2463, 101; GRID CONTROL POINTS = 39, 33, 25, 876, 1164, 892, 1180, ZONE = 3; STATE = IDAHO; SCAN ROWS = 1283; SCAN COLUMNS = 928; MODE = 2; ENVELOPE = 98, 98, 1850, 2465; DATE WRITTEN = 14 AUG 79; TIME WRITTEN = 20:49:23; REEL NUMBER = C10598; POSITION ON REEL = 2

LABELS WILL BE WRITTEN TO THE EXCHANGE FILE.

CO-ORDINATES WRITTEN TO EXCHANGE FILE WILL BE ADJUSTED BY SUBTRACTING 97 FROM X AND 97 FROM

12:19:03 TIME 80 15 FEB DATE

END OF RUN

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Deschene, Wallace A.

1980. User's manual: RID\*POLY geographic information system. USDA For. Serv. Gen. Tech. Rep. INT-105, 144p. Intermt. For. and Range Exp. Stn., Ogden, Utah 84401.

User's guide provides detailed information about the RID\*POLY (WRIS) geographic information system. Explains how to prepare maps, digitize and scan input, and code control cards to operate the RID\*POLY programs. Component programs in the system overlay map layers (MOSAIC), combine map layers (MERGE), edit map-files (TONIC), plot map-files (CHART), produce data in the Universal Data Exchange Format (XCHG), and convert data to grid format (PGRID).

KEYWORDS: WRIS, RID\*POLY, RID\*GRID, geographical information systems, computer mapping, management information systems

The Intermountain Station, headquartered in Ogden, Utah, is one of eight regional experiment stations charged with providing scientific knowledge to help resource managers meet human needs and protect forest and range ecosystems.

The Intermountain Station includes the States of Montana, Idaho, Utah, Nevada, and western Wyoming. About 231 million acres, or 85 percent, of the land area in the Station territory are classified as forest and rangeland. These lands include grasslands, deserts, shrublands, alpine areas, and well-stocked forests. They supply fiber for forest industries; minerals for energy and industrial development; and water for domestic and industrial consumption. They also provide recreation opportunities for millions of visitors each year.

Field programs and research work units of the Station are maintained in:

Boise, Idaho

Bozeman, Montana (in cooperation with Montana State University)

Logan, Utah (in cooperation with Utah State University)

Missoula, Montana (in cooperation with the University of Montana)

Moscow, Idaho (in cooperation with the University of Idaho)

Provo, Utah (in cooperation with Brigham Young University)

Reno, Nevada (in cooperation with the University of Nevada)

